# SEIKI - SEICOS ∑10M/16M/18M INSTRUCTION MANUAL

## 5 OPERATION Edition 1.02 NO-0000-1-0221-E-1-02



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## 1. OUTLINE

The SEIKI-SEICOS  $\Sigma$  10M/16M/18M has realized a miniaturized high-reliability system by integrating up-to-date device technology. The $\Sigma$ 10M/16M can perform high-speed, high-accuracy machining, using 64-bit RISC (Reduced Instruction Set Computer).

The operation system as a human interface is designed very user-friendly from a perspective of the user. For example, a canned cycle editing function is provided as an option in order to facilitate editing of canned cycles.

This manual describes how to operate the following models.

See "SEIKI-SEICOS  $\Sigma$ 10M/16M/18M-PROGRAMMING" for programming, and "SEIKI-SEICOS  $\Sigma$ 10/16/18/21" for alarms and maintenance.

Model	Designation
SEIKI-SEICOS Σ10M	S-Σ 10M
SEIKI-SEICOS Σ16M	S-Σ 16M
SEIKI-SEICOS Σ18M	S-Σ 18M

#### 1-1 Precautions for Reading This Manual

- (1) This manual and SEIKI-SEICOS SΣ10M/16M/18M-PROGRAMMING describe the entire functions of this NC unit, including the optional functions. The selected functions vary from one machine to another. As some of the functions described in the manual are not available, check the specifications of the machine beforehand.
- (2) When there is any function not described "possible" in the manual, take it "impossible."
- (3) The information herein is subject to change without prior notice.

#### CAUTION

The programs, parameters, macro variables, and tool offset amounts have been stored in the internal memory of the NC unit. Generally, they are not lost by turning on/off the power. They may be erased by mistake or you are forced to erase the precious data saved in the memory in order to recover from a failure.

Make back-up copies of various data in advance so that you can quickly recover from such an unexpected incident.

#### CAUTION

Before starting machining, be sure to fully confirm proper operation of Machine by performing a trial run.

Before using work coordinate data and tool offset data, be sure to confirm that the data have been properly input.

## 2. SPECIFICATIONS

#### **1. CONTROLLED AXES**

#### **1-1 Controlled Axes**

The 3 axes, X, Y and Z, are controllable. Furthermore, up to 8 axes can be controlled by adding the optional 5 axes; 4th through 8th axes.

#### 1-2 Simultaneous Controllable Axes

The 3 axes, X, Y and Z, can be controlled simultaneously regardless of rapid traverse or cutting feed. Furthermore, up to 8 axes can be controlled simultaneously (option). Table 1.2 shows the configuration of the controlled axes.

	No. of Axes	Axis Name	Remarks
Standard controlled axes	3 axes	X, Y, Z	
Additional axes control	5 axes	Select of of U, V, W, A, B and C	
Simultaneous controllable axes	Standard 3 axes + additional axes	All the axes specified by the system (up to 8 axes)	

Table 1-2
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(Note 1) The number of controlled axes, and relations between the axis names and axes can be selected with prameters.

#### **1-3 Increment System**

There are two types of increment systems; IS-B and IS-C. You can select either of them by a parameter. (Is-A is not available for the moment.)

Millimeter/inch switching is set with a parameter. For detailed description of parameter, refer to "Parameters".

#### 1-4 Maximum Commandable Value

Table 1.4 shows the increment systems and commandable values.

#### 1-5 10-Time Input

The input increment can be made 10 times larger by parameter setting. Table 1.5 shows the commandable values.

Tal	ble	1-	4

	<b>–</b>	Linear Axis		Rotary Axis	
Unit	Туре	(mm)	(inch)	(deg.)	
Input increment	IS-A	0.01	0.001	0.01	
	IS-B	0.001	0.0001	0.001	
	IS-C	0.0001	0.00001	0.0001	
Least command increment	IS-A	0.01	0.001	0.01	
	IS-B	0.001	0.0001	0.001	
	IS-C	0.0001	0.00001	0.0001	
Maximum stroke	IS-A	±999999.99	±99999.999	±999999.99	
	IS-B	±99999.999	±9999.9999	±99999.999	
	IS-C	±9999.9999	±999.99999	±9999.9999	
Maximum commandable value	IS-A IS-B IS-C	±999999.99 ±99999.999 ±9999.9999	±99999.999 ±9999.9999 ±999.99999	±999999.99 ±99999.999 ±9999.9999	

[10-Time Input Increment]

For the Types IS-B and IS-C, the input increment can be made 10 times larger by parameter setting.

Table 1-5

	<b>–</b>	Linear Axis		Rotary Axis	
Unit	Туре	(mm) (inch)		(deg.)	
Input increment	IS-B	0.01	0.001	0.01	
	IS-C	0.001	0.0001	0.001	
Least command increment	IS-B	0.01	0.001	0.01	
	IS-C	0.0001	0.00001	0.0001	
Maximum stroke	IS-B	±99999.999	±9999.9999	±99999.999	
	IS-C	±9999.9999	±999.99999	±9999.9999	
Maximum commandable value	IS-B	±999999.99	±99999.999	±999999.99	
	IS-C	±99999.999	±9999.9999	±99999.999	

(Note 1) For the Type IS-A, nothing is changed even if you set the parameter for 10-time input increment.

#### **1-6 Position Detector**

The pulse encoder is provided as a standard position detector. Optionally, the pulse scale or the Inductosyn detecting function can be selected. When the Inductosyn detecting function is selected, however, you need a converter which serves as an interface equivalent to the pulse scaler.

When adding an option for detecting an absolute position, an absolute encoder will be attached.

## 2. INTERPOLATING FUNCTIONS

## 2-1 Positioning (G00)

Each axis can be fed at a rapid traverse rate independently by specifying G00.

#### 2-2 Linear Interpolation (G01)

Linear interpolation is performed at the feed rate specified by an F-code in a G01 command.

## 2-3 Single Direction Positioning (G60)

Since this function allows precise positioning with backlash excluded, positioning can be performed from only one direction.

## 2-4 Circular Interpolation (G02, G03)

Circular interpolation can be performed arbitrarily at 0 to 3600 at the feed rate specified by an F-code in a G02 or G03 command.

## 2-5 Radius Designation on Arc (G02, G03)

R can be directly specified as a circular arc radius value, assuming I, J, and K to be a vector amount from a start point to the center in circular interpolation.

## 2-6 Sine Curvilinear Interpolation <Virtual Axis Interpolation> (G07)

By performing interpolation without moving one axis within a circular arc plane (hypothetical axis) in a helical cutting command, sine curvilinear interpolation is performed between the remaining two axes.

#### 2-7 Helical Cutting (G02,G03)

Another axis is linearly interpolated synchronously with circular interpolation.

## 2-8 Polar Coordinate Interpolation (G120,G121)

A command programmed in the orthogonal coordinate system is converted into a linear axis move (tool) and rotary axis move (work rotation) to control a profile.

## 2-9 Cylindrical Interpolation (G271)

If a linear axis stroke and rotary axis angle are specified by a program command, the rotary axis stroke internally specified in terms of angle is converted into a distance on the circumference. As the distance on the circumference can be regarded a linear axis stroke on the circumference, linear interpolation and cirfular interpolation can be performed in combination with other linear axis.

## 3. THREAD CUTTING

## 4. FEED FUNCTIONS

#### 4-1 Rapid traverse Rate and Rapid Traverse Override

The speed in the axial direction is allowed up to 240,000 mm/min (IS-B). An override can be applied to a rapid traverse rate by rapid traverse override.

#### 4-2 Cutting Feed Rate and Feed Rate Override

A feed rate is allowed from 6 to 240,000 mm/min (IS-B).

Feed rate override allows you to apply an override in an increment of 10% from 0% to 200%. Table 4-2 shows the feed rate command value range.

		Туре	F-command Range
Feed per	Metric input	F60	F1~F999999 mm/min
minute(G94)		F61	F0.1~3F999999.9 mm/minmin
		F62	F0.01~F999999.99 mm/min/min
	Inch input	F51	F0.1~F99999.9 inch/minn
		F52	F0.01~F99999.99 inch/min
Feed per	Metric input	F32	F0.01~F999.99 mm/rev
revolution (G95)		F33	F0.001~F999.999 mm/rev
	Inch input	F23	F0.001~F99.999 inch/rev
		F24	F0.0001~F99.9999 inch/rev
Threading (G33)	Metric input	F35	F0.00001~F999.99999 mm/rev
		F26	F0.000001~F99.999999 mm/rev
	Inch input	F26	F0.000001~F99.999999 inch/rev
		F17	F0.0000001~F9.99999999 inch/rev

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(Note 1) The type can be selected with a parameter.

(Note 2) The cutting feed rate is a command given relative to the reference axis.

- (Note 3) The maximum cutting feed rate is limited by the cutting feed clamp rate set with a parameter.
- (Note 4) When an F1-digit feed option is added, F1-F9 have special meanings.

[Related Parameters]

No. 1003, #0 🖳	Sets the type IS-A, IS-B or IS-C.
#1	
#2 = 0	Disables the input increment 10.
	Enables the input increment 10.

- No. 3401, #0 = 0 Specifies F23 for feed per revolution in inches. 1 Specifies F24 for feed per revolution in inches.
  - #1 = 0 Specifies F32 for feed per revolution in millimeters.1 Specifies F33 for feed per revolution in millimeters.
  - #2 = 0 Specifies F51 for feed per minute in inches.1 Specifies F52 for feed per minute in inches.
  - #3 = 0 Specifies F60 for feed per minute in millimeters.1 Specifies F61 for feed per minute in millimeters.
  - #4 = 0 Specifies F26 for threading lead in inches.1 Specifies F17 for threading lead in inches.
  - #5 = 0 Specifies F35 for threading lead in millimeters.
    - 1 Specifies F26 for threading lead in millimeters.
  - #6 = 0 Feed per minute of 0mm abides by #3.
    - 1 Feed per minute of 1mm for F62.

#### 4-3 Override Cancel

A cutting feed override rate can be fixed at 100% by a signal from the machine.

#### 4-4 Automatic Acceleration/Deceleration

Linear acceleration/deceleration is performed in case of rapid traverse, and exponential function type acceleration/deceleration is performed in case of cutting feed or jog feed.

#### 4-5 Dwell (G04)

Migration to operation in the next program block can be delayed by a specified time by a G04 command. Use P, X, or U for an address.

#### 4-6 Exact Stop Check (G09)

In the block where G09 is specified, an imposition check is made at the end of block execution.

## 4-7 Exact Stop Check Mode (G61)/Cutting Mode (G64)

Normally, the G64 mode is effected and the program proceeds to the next block immediately after interpolation is completed. If G61 is specified, the program will proceed to the next block after entering imposition at the end point of each block, in the subsequent move commands. The G61 mode is cancelled by specifying G64.

#### 4-8 Automatic Corner Override (G62)

An override is applied automatically to a cutting feed rate at a corner during tool diameter compensation.

## 5. REFERENCE POINT

#### 5-1 Reference Point Return A (G27 to G29)

Reference point return a includes the following:

- (1) Manual reference point return
- (2) Reference point return check (G27)
- (3) Automatic reference point return (G28)
- (4) Return from the reference point (G29)

#### 5-2 Reference Point Return B (G30)

Second reference point return (G30) returns the axes to the position set in a parameter.

#### 5-3 Third/Fourth Reference Point Return (G30)

The axes can be returned to the 3rd/4th reference point preset by a G30 command (P3, P4).

#### 5-4 Floating Reference Point Return (G301)

The axes can be returned to the preset optional point of the machine.

## 6. COORDINATE SYSTEM

#### 6-1 Coordinate System Setting (G92)

An axis command following G92 sets the coordinate system where a current tool coordinate value will be a specified value.

#### 6-2 Machine Coordinate System Selection (G53)

A tool moves to a position in the machine coordinate system by a G53 command.

#### 6-3 Plane Designation (G17, G18, G19)

A G-code is used to specify the plane where you want to perform circular interpolation, tool diameter compensation, and so on.

G17: X-Y plane, G18: Z-X plane, G19: Y-Z plane

#### 6-4 Local Coordinate System Selection (G52)

With a G52 command, you can set a child coordinate system, that is, local coordinate system in all the work coordinate systems (G54 to G59).

#### 6-5 Work Coordinate System setting (G54 to G59)

One of the preset coordinate systems is selected by a G-code, G54 through G59. The subsequent program is executed in that selected coordinate system. The number of additional pairs is 60.

## 7. COORDINATES AND DIMENSIONS

#### 7-1 Absolute/Incremental Programming

Absolute/incremental programming is switched by a G-code.

G90 : Absolute programming

G91 : Incremental programming

#### 7-2 Decimal Point Input

A decimal point can be input to the command data associated with a distance (angle), speed, and dwell. A decimal point position is after the millimetric or inch units digit. Decimal point usable addresses include X, Y, Z, A, B, C, U, V, W, I, J, K, R, P, and F. When P is a subprogram number, however, the decimal point is not available.

#### 7-3 Inch/Metric Conversion (G20, G21)

You can select the inch system/metric system as units of input by specifying G20/G21.

## 8. SPINDLE FUNCTIONS

#### 8-1 Spindle Function (8-digit S-code)

By specifying an address S following by up to 8-digit numerical command, you can send out an analog signal and gear signal corresponding to a binary code signal and spindle motor rpm.

#### 8-2 Spindle Override

An override can be applied from 50 to 150% in an increment of 10% by an external signal.

## 9. TOOL FUNCTIONS

#### 9-1 Tool Function (8-digit T-code)

An 8-digit BCD code signal is sent out by specifying an address T followed by up to 8-digit numerical command.

#### 9-2 Addition of Tool Offsets

The number of tool offset or tool diameter compensation pairs can be expanded up to 400.

#### 9-3 Tool Life Management Function

The tools are sorted into several groups and when the cutting time or integrated cutting times of a tool in each group reaches the specified life time or cutting times, this function selects the next tool in the preset order.

#### 9-4 Programmable Data Input (G10)

With a G10 command, you can choose to set or change a tool offset amount and change the work coordinate system (G54 to G59).

## **10. MISCELLANEOUS FUNCTIONS**

#### 10-1 Miscellaneous Function 8-digit M-code)

The machine can be turned on/off by specifying an address M followed by up to 8-digit numerical value.

#### **10-2 Second Miscellaneous Function (B-function)**

An 8-digit BCD code signal is sent out by an address A, B, or C followed by up to 8-digit numerical command, based on parameter setting.

#### **10-3 Miscellaneous Function Lock**

The M, S, T, and B-function commands are disabled. No signal is sent out to the machine.

## **11. PROGRAM CONSTRUCTION**

#### 11-1 Command Tape

8-unit black paper tape (EIA RS-227, ISO 1154, JIS C6246)

#### 11-2 Tape Format

EIA/ISO (At input: Automatic recognition, At output: Selected by a parameter)

#### 11-3 Input Format

A variable-block, word-address format with decimal point (EIA RS-274C, ISO R1056/R1058) is used.

## 11-4 Command Tape Codes

Address	Description			
А	Additional axis coordinate value			
В	Additional axis coordinate value, 2nd miscellaneous function			
С	Additional axis coordinate value			
D	Tool offset number selection			
E				
F	Feed functions			
G	Preparatory functions			
Н	Tool offset number selection			
I	X-axis component of the circular arc center			
J	Y-axis component of the circular arc center			
К	Z-axis component of the circular arc center			
L	Canned cycle times designation, Repeat times in a subprogram call			
М	Miscellaneous function			
N	Sequence number			
0	Program number			
Р	Dwell, Program number in a subprogram call			
Q	Canned cycle			
R	Radius command value for circular interpolation, True circular cutting,			
	Canned cycle			
S	Spindle functions			
Т	Tool functions			
U	Additional axis coordinate value			
V	Additional axis coordinate value			
W	Additional axis coordinate value			
Х	X-axis coordinate value, Dwell			
Y	Y-axis coordinate value			
Z	Z-axis coordinate value			

#### 11-5 Command Words and Command Value Ranges

Function	Address	Metric Input.	Inch Input.
Program number #	0	1~99999999	1~99999999
Sequence number #	N	1~99999999	1~99999999
Preparatory function	G	0~999	0~999
Coordinate value	X, Y, Z,	±99999.999mm	±99999.999mm
	U, V, W,		
	I, J, K, L		
	Q, R,		
	A, B, C,	±99999.999deg	±99999.999deg
Feed per minute	F	1~999999mm/min	0.1~99999.9inch/min
Spindle function	S		
Tool function	Т		
Miscellaneous function	M		
Dwell	P, X	0~99999.999sec	0~99999.999sec
Call program number #	Р	1~99999999	1~99999999
Repeat times	L	1~99999999	1~99999999
Offset number #	D, H	0~400	0~400

#### 11-6 Subprogram (M98, M99)

A subprogram can be called in the MEMORY mode. A called subprogram can further call another subprogram. The subprogram can be called eightfold at maximum.

#### 11-7 Programmable Mirror Image (G501, G511)

A mirror image can be applied to each axis by a program command.

#### 11-8 Direct Tap (G741, G841)

In the G741/G841 tap cycle, high-speed, high-precision tapping can be performed by completely synchronizing spindle rotation with Z-axis feed.

#### 11-9 Optional Block Skip

A program block containing a slash code, "/", in its beginning is ignored by turning on the OPTIONAL BLOCK SKIP switch provided on the part of the machine. You can add "/2" through "/9" (optional block skip 2 through 9) as an option.

#### 11-10 Control-in/-out

"(": Control-out

")": Control-in

This function is used when giving a program name to a program number or giving a comment halfway a program. All the information between control-out and control-in is ignored within a significant information section.

#### 11-11 Command Data Input Methods

- (1) MDI (manual data input) through the keyboard
- (2) Inputting from an external input/output device via an RS-232C interface (Reading the NC tape)

#### 11-12 Internal Data Output Methods

- (1) Displaying on the CRT
- (2) Outputting to an external input/output device via an RS-232C interface (Punching out the NC tape)

## **12. HOW TO FACILITATE PROGRAMMING**

#### 12-1 Canned Cycle for Drilling (G73, G74, G76, G80 to G89)

Drilling, tapping, and boring cycles can be specified in one program block.

## 12-2 Drilling Pattern Cycle (G70, G71, G72, G77)

By specifying a radius and angle, a drilling position is calculated into the orthogonal coordinates to perform positioning. A canned cycle is used in combination.

#### 12-3 ATC Canned Cycle (M06)

If M06 is specified upon completion of machining by the spindle tool, the machine operates as follows. This simplifies the program, ignoring a warming-up period for the ATC. <Example of Cycle>

- ① M15 ...... Spindle stop (M05) and coolant stop (M09)
- ② Z-axis to the ATC position ......1st or 2nd reference point
- ③ X-and Y-axis to the ATC position 1st or 2nd reference point and spindle positioning

(M19)

④ ATC activated (M06)

## 12-4 Optional Angle Chamfering Corner R (, C/, R)

Optional angle chamfering or corner R can be inserted automatically by adding C or R to the end of the program block where linear or circular interpolation is specified.

## 12-5 Screen-driven Special Canned Cycle

Machining profile patterns such as drilling, circle machining, square plane machining, square side machining, track machining, and pocket machining can be easily programmed through the screen, and complicated machinings can be performed in one program block.

## **13. TOOL OFFSET FUNCTIONS**

#### 13-1 Tool diameter Compensation (G40 to G42)

A tool diameter can be compensated by specifying a G-code command, G40 through G42. An offset number can be set by a D-code, set by the lower 4 digits of a T-code, or selected, depending on parameter setting.

#### 13-2 Tool Length Compensation (G43, G44, G49)

A tool position can be offset (tool length compensation) by a G43/G44 command. An offset number can be set by an H-code, set by the lower 4 digits of a T-code, or selected, depending on parameter setting.

#### 13-3 Tool Offset (G45 to G48)

A tool position can be offset by specifying a G-code command, G45 through G48. The tool position is extended or contracted to a move command in the axial direction by the offset amount specified by a D-code or H-code.

#### 13-4 Three Dimensional Tool Offset (G40, G41)

When machining a three dimensional curved surface, the offset amount set in the tool offset memory is offset three dimensionally by specifying an offset component in the three dimensional direction.

## **14. ACCURACY COMPENSATING FUNCTIONS**

#### 14-1 Backlash Compensation

This function is to compensate the lost motions which the mechanical system has. A compensation amount can be set as a parameter in the least command increment for each axis within a range of up to 9,999 pulses.

#### 14-2 Stored Pitch Error Compensation

This function is to compensate a pitch error for feed screws. Compensation data is set as a parameter. The number of compensation positions is 128 for each axis.

## **15. COORDINATE CONVERSION**

#### 15-1 Axis Switching

According to a selection of the machining plane, this function changes the program addresses, X, Y, and Z, specified in the program into the machine axis addresses, and changes the signs of the machine axes. This enables the program to use the right-handed orthogonal coordinate system for each machining surface.

#### 15-2 Scaling (G50, G51)

The profile specified in the machining program can be expanded or contracted at your desired scale factor.

#### 15-3 Coordinate Rotation (G68, G69)

The profile specified in the machining program can be rotated as mentioned in (A) or (B) below.

- (A) When assuming the rotation center to the origin of the work coordinate system
- (B) When specifying the rotation center in the program

## **16. MEASURING FUNCTIONS**

#### 16-1 Skip Function

If a skip signal is input from an external device in the midst of an X-, Y-, or Z-command following G31, the next block will be executed, cancelling the rest of this command.

#### 16-2 Work Setter (Datum Level, Master Hole)

This function is to write a work coordinate system shift amount automatically by simple manual operation, using a touch sensor.

#### 16-3 Tool Setter (Tool Length, Tool Diameter)

This function is to write a tool offset amount automatically by simple manual operation, using the touch sensor.

#### 16-4 Safety Guard

A machining tool length is measured by starting the program for the first time. When it is started for the second time, a workpiece at an actual machining position is measured by the measuring device attached to the spindle. Putting these two information and the offset amount used together, a workpiece-tool interference is checked for by an approach command (G00).

## **17. CUSTOM MACRO**

#### 17-1 Custom Macro

A function peculiar to the user can be created. There are 100 common variables, but their number can be optionally extended up to 600.

## **18. AXIS CONTROL**

#### **18-1 Follow-up Function**

In case of emergency stop or servo alarm, a machine travel amount is reflected on an NC unit internal position. For this reason, automatic operation is enabled after resetting the emergency stop or servo alarm, even if you do not have to perform zero point return.

In case of speed feedback or position feedback alarm, however, an actual machine position and the NC unit internal position do not match, because the follow-up function does not work properly.

#### 18-2 Mirror Image

This function can reverse the sign of the travel direction specified by a program command or MDI command for the X-, Y-, Z-axis, or an additional axis. Make this setting in the setting screen.

#### **18-3 Oscillation Function**

This function is to reciprocate a positioning axis, which is not used for cutting a machining profile, over a width asynchronous with a cutting plane axis.

## **19. MANUAL OPERATION**

#### 19-1 Manual Continuous Feed

① Jog feed

A jog feed rate is the speed set in a parameter applied an override of 0 to 655.34% in an increment of 0.01%.

Manual rapid traverse

Manual rapid traverse is also allowed. An override is applied to the rapid traverse rate set as a parameter.

#### 19-2 Manual Pulse Generator

The machine is capable of fine feed by means of the pulse generator on the machine operation panel. One rotation of the pulse generator generates 100 pulses. You can select a scale factor of x1, x10, or xM (M=1 to 1,000 set in a parameter) by a signal from the machine.

## **20. AUTOMATIC OPERATION**

#### 20-1 DNC Operation

DNC operation can be performed from the host CPU equipped with an RS-232C interface.

#### 20-2 Program Number Search

An 8-digit program number following 0 can be searched for from the data in the program screen.

#### 20-3 Sequence Number Search

A sequence number can be searched for in the program currently selected from the data in the program screen.

#### 20-4 Restart of Program

To restart a program, there are three ways; program restart, block restart, and machining break point return.

- ① Program restart is a function to restart from the block of a specified sequence number.
- ② Block restart is a function to restart from the beginning of or halfway the block.
- ③ Machining break point return is a function to position a tool to a break point by jog feed.

#### 20-5 Sequence Number Comparison and Stop

If you encounter the block of a preset sequence number during program execution, the machine stops after executing that block.

#### 20-6 Preread Buffer

In order to avoid discontinuation of the program blocks at the time of cutting due to the processing time of the NC unit, the preread buffer generally prereads one program block in case of automatic operation.

(1) The preread buffer prereads the different number of program blocks, depending on the function.

Function	No. of Preread Blocks
Multibuffer	14 blocks
High-accuracy profile control	Up to G05 P0 block
Tool diameter compensation	2 to 4 blocks
Others	0 or 1 block

- (Note 1) In the tool diameter compensation mode, the preread buffer prereads up to 4 blocks if they contain the blocks free from an axis move command.
- (Note 2) The following commands suppress the preread buffer.

Example: G28, G30, G31, G53, G05, G10, G20, G21, G22, G23, M00, M01

(2) When the SINGLE BLOCK switch is turned on

When the SINGLE BLOCK switch is turned on and the program blocks are executed sequentially by pressing the CYCLE START switch, the preread buffer does not exist. Because, when the CYCLE START switch is pressed, one program block is taken into the preread buffer and executed immediately. Therefore, the preread buffer does not exist during and after execution.

#### (Note 1) The preread buffer prereads the program blocks in the following modes.

- (1) Tool diameter compensation mode (G41, G42)
- (2) When optional angle chamfering corner R is specified (, C, R)
- (3) Thread cutting (G33)
- (4) Tapping mode (G63)
- (5) High-accuracy profile control (G05 P10000)
- (Note 2) When the SINGLE BLOCK switch is turned from OFF to ON during automatic operation to stop it, the preread buffer exists.

#### 20-7 Feedhold

All axes can be stopped temporarily. Pressing the CYCLE START button restarts feeding the axes. Prior to restarting axis feed, you can allow intervention by manual operation in the manual mode.

#### 20-8 External Reset and Reset Signal

The NC unit can be reset from the outside. A reset cancels all the commands and decelerates the machine to a stop. A reset signal is output to the machine while the RESET button of the MDI & CRT panel is being pressed, the machine is being reset by an external reset signal, or the EMERGENCY STOP button is being pressed.

#### 20-9 Override Memory and Automatic Override

When performing trial cutting, an overrides (feed override/spindle override) according to the machining conditions is memorized for each tool. At the time of machining, the abovementioned memorized override is reflected automatically, not the override rate selected at the operation panel.

#### 20-10 Data Server

A large-capacity program can be processed at a high speed by means of the Ethernet controller and the hard disk of the auxiliary storage unit. (For details, see SEIKI-SEICOS  $\Sigma$  DATA SERVER INSTRUCTION MANUAL, FTP TYPE)

## 21. PROGRAM TEST FUNCTIONS

#### 21-1 Machine Lock

In the machine lock mode, the machine does not move, but the position display is updated as if the machine were moving. Z-axis command cancel becomes equivalent to when a machine lock is applied only to the Z-axis.

This is effective when checking the contents of the machining data by pen-writing. When the machine lock is turned  $ON \rightarrow OFF$  in auto operation, Machine is shifted by the amount moved by the machine lock.

#### 21-2 Dry Run

If the DRY RUN switch is turned on, the machine operates at a jog feed rate instead of a programmed cutting feed rate. This function can be also enabled in case of rapid traverse by parameter setting.

#### 21-3 Single Block

Program commands can be executed block by block.

#### 21-4 Pre-Machining Plotting

In pre-machining plotting, as machine performs synchronous plotting while in auto running in machine lock and dry run state, format failures and erroneous coordinate commands, if any, in a program can be easily detected.

When, on start of pre-machining plotting, an interlock signal, etc. to stop interpolation has been made effective, pre-machining plotting is stopped with the corresponding command.

## 22. DISPLAY AND SETTING

#### 22-1 Machining End Notice

Input a scheduled program end time. When the machining time reaches the scheduled end time, a signal is output to an external device.

#### 22-2 Run Hour Display

Machine run hours are displayed in the format of hours:minutes:seconds.

They are displayed for each of the functions such as scheduled end time, machining time, lap T, date and time.

## 23. PART PROGRAM STORAGE & EDITING

#### 23-1 Part Program Storage & Editing

The contents of the NC tape can be stored and edited. They can be deleted, altered, and inserted, and an editing range can be set by expanded part program editing. Use of backgrounding allows you to edit another program during automatic operation. Tape storage length: 80, 160, 320, 500, 1,000, 2,000, or 4,000m Registered programs: 100, 200, 400, 800, or 1,000 programs

#### 23-2 Part Program Comparison

The program registered in the memory is compared with the one in the tape.

## 24. DIAGNOSTIC FUNCTIONS

#### 24-1 Self Diagnostic Function

This function makes various checks. Automatic operation starting condition Manual operation starting condition Manual pulse generator starting condition Speed setting status

#### 24-2 Cutting Monitoring Function

This function monitors the cutting load of the spindle and feed axes to prevent abnormal cutting or defective cutting.

## 25. DATA INPUT AND OUTPUT

#### 25-1 Input/Output Interface (RS-232C)

This function allows you to output the programs, tool offset amounts, parameters, etc. memorized in the memory to an external device, and input the data from the external device. A device equipped with the RS-232C interface is available as an external device.

## **26. SAFETY FUNCTIONS**

#### 26-1 Emergency Stop

An emergency stop cancels all the commands and stops the machine instantaneously.

#### 26-2 Overtravel

When the machine reaches a stroke end, a relevant signal is received, the axes are stopped instantaneously, and an overtravel alarm is indicated.

#### 26-3 Interlock

When an interlock is applied to any one of the operating axes, all the axes are decelerated to a stop. When an interlock signal is reset, they are accelerated to restart operation.

#### 26-4 Stored Stroke Limit 1

Stored stroke limit 1 assumes the outside of the area set by a parameter to be a prohibited area.

#### 26-5 Stored Stroke Limit 2 and 3 (G22, G23)

Use this function when you want to ensure that a tool will not enter a non-cutting area. Both stored stroke limit 2 and 3 assumes either inside or outside of the set area to be a prohibited area, based on parameter setting. This function is enabled or disabled by a G-code command.

G22 : Enabled

G23 : Disabled

#### 26-6 Stroke Check Before Move

This function checks whether or not specified end point coordinates enter a stored stroke limit area before a move command in the program block.

## 27. STATUS OUTPUT

#### 27-1 NC Ready Signal

When the NC unit is turned on and becomes ready to control, this signal is output to the machine, and when the NC unit is turned off, a signal output to the machine is called off.

#### 27-2 Automatic Operation Running Signal

This is a signal to be output while automatic operation is under way.

#### 27-3 Automatic Operation Stopping Signal

This is a signal to be output while the program is stopping due to feedhold.

#### 27-4 Distribution Complete Signal

This is a signal to be output upon completion of distribution so that the M-, S-, T-, or B-function can be executed after completing a move command in the block where there were specified.

## 28. EXTERNAL DATA INPUT

#### 28-1 External Data Input

The data are sent from a machine's external device to the NC unit to carry out required operation.

- ① External O- or N-number search
- ② External tool offset data read

## 29. HIGH-SPEED CUTTING

#### 29-1 High-accuracy Profile Control

Machining errors due to the CNC includes the one resulting from acceleration/deceleration after interpolation. In order to eliminate this error, the following functions are realized at a high speed by the RISC processor.

- (1) Acceleration/deceleration function before multiblock preread interpolation which does not cause any machining errors due to acceleration/deceleration.
- (2) Automatic speed control function which can realize smooth acceleration/deceleration considering a change of profile and speed, and allowable acceleration of the machine by prereading multiple blocks.

## 3. OPERATION

- I. Basic Machine Operation
- II. Screen Operation

## I. Basic Machine Operation

- 1. Manual Operation
- 2. Automatic Operation
- 3. Operation Related to Safety
- 4. NC Operation Keys
- 5. Operation Related to W Setter

(Note 1) The operation panel varies from one machine to another. See the Instruction Manual for your machine.

## 1. Manual Operation

The machine can be manually operated by using the swiches on the machine operation panel.

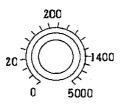
#### 1-1 Jog Feed

The machine can be operated continuously by manual operation.

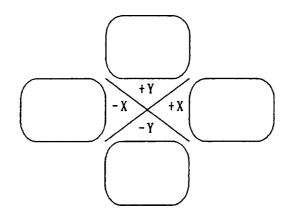
(1) Select the mode selector switch "JOG".



(2) Select the jog feed rate.



(3) Select the axis you want to move.



The machine moves in the direction of the selected axis.

- (Note 1) When multiple axes are selected, those axes move all simultaneously.
- (Note 2) When the axis has been selected before selecting the JOG mode, the machine does not move even if the mode is changed to JOG. Select the axis newly.

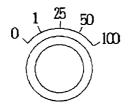
#### 1-2 Manual Reference Point Return

The machine can be returned to the reference point by manual operation.

(1) Select the mode selector switch "JOG".



(2) Select the rapid traverse rate.



(3) Select "ZERO RETURN".



The machine moves at the rapid traverse rate toward the reference point for each axis.

- (4) When the machine returns to the reference point, the reference point return lamp gets illuminated.
- (Note 1) Once reference point return is completed and the reference point return lamp gets illuminated, manual reference point return operation cannot be performed again until the reference point return lamp is turned off.
- (Note 2) The reference point return lamp goes off in the following cases.
  - (1) When the machine moved from the reference point
  - (2) When an emergency stop resulted and the machine moved
- (Note 3) When performing low-speed manual reference point return, do so from the position a little distant from the reference point.

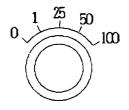
#### 1-3 Rapid Traverse

The machine can be moved continuously at a rapid traverse rate by manual operation.

(1) Select the mode selector switch "JOG".



(2) Select the rapid traverse override.



- (3) Select the axis you want to move, and "RAPID" at the same time. The machine moves in the direction of the selected axis at the rapid traverse rate.
- (Note 1) Same as Notes for Jog Feed

#### 1-4 Manual Handle Feed

The machine can be finely fed by turning the manual pulse generator.

(1) Select the mode selector switch "HANDLE".



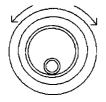
(2) Select the handle axis.



(3) Select a handle magnification.



(4) Turn the handle.



Right turn: + direction Left turn: - direction

- (Note 1) Do not turn the manual pulse generator so quickly. If so done, the machine may not stop immediately after turning the handle, or the scale and the travel amount may not coincide with each other.
- (Note 2) If the magnification "x 100" is selected and the handle is turned very quickly, the machine moves at a rate close to the rapid traverse rate. If you then stop the machine suddenly, it may be shocked.
- (Note 3) In some cases, the mode select switch (1) is not provided with "handle", where Handle mode is selected through (2) handle axis selection.

#### 1-5 Manual Handle Interrupt (Optional)

This function serves to move an axis by combining a manual handle feed shift command with a shift command in auto running. With this, you can shift the tool path by an amount equal to the travel amount created by handle operation.

- (1) Turn ON handle interrupt.
- (2) Select a handle axis.
- (3) Select a handle magnification.
- (4) With the handle turned, travel amount by the handle is placed upon the travel amount by auto running, moving the axis. The travel amount by the handle is displayed in the manual interrupt position.
- (5) Turn OFF handle interrupt.
- (Note 1) The travel amount by handle interrupt is determined by the amount of turning of the manual pulse generator and the handle feed magnification (x1, x10, xn), to which, however, no acceleration/deceleration is applied. Therefore, handle interrupt, if effectuated with a large magnification, can be extremely dangerous. Avoid selecting a large magnification.

Travel amount per scale for x1, regardless of input unit, is 0.001mm (for IS-B).

- (Note 2) No handle interrupt can function while in machine lock or in interlock.
- (Note 3) Relations between shifting by handle interrupt and various position indications are as follows:

Work coordinate value: No changeRelative coordinate value: No change

Machine coordinate value : Interrupt amount alone is changed.

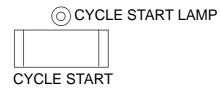
# 2. Automatic Operation

#### 2-1 Automatic Operation

- (1) Memory operation
  - (a) Store the program in the memory in advance.
  - (b) Select the program you want to run.
  - (c) Select the mode selector switch "AUTO".

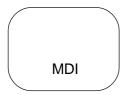


(d) Press the CYCLE START button.



Pressing this button starts automatic operation and turns on the CYCLE START lamp.

- (2) MDI operation
  - (a) Select the mode selector switch "MDI".



(b) Input the program into the MDI operation buffer memory.

The commands for multiple blocks can be input into the MDI operation buffer memory from the CRT/MDI panel. The program can be edited in the same manner as editing that stored in the memory.

(c) Press the CYCLE START button. Automatic operation starts and the CYCLE START lamp gets illuminated.

#### 2-2 Selecting the Run Program

- (1) Program No./sequence No. search
  - (a) Select the mode selector switch "AUTO".
  - (b) Display the Overall screen. (The Program screen will also do.)When any other screen than the Overall screen is displayed, press the RETURN key several times to display the Overall screen.
  - (c) Press the  $\bigcirc$  key in case of program number search, and press the  $\boxed{N}$  key in case of the sequence number search.
  - (d) Then, enter the program number or sequence number you want to search for, and press the cursor move key.
  - (e) A program or sequence number search is executed.
- (2) Rewind
  - (a) Select the mode selector switch "EDIT".
  - (b) Display the Overall screen. (The Program screen will do.)
  - (c) Press the RESET key of the NC unit.
  - (d) Select the mode selector switch "AUTO".
- (3) Registerable programs
  - You can select one of the following numbers of registeralbe programs.
    - 100, 200, 400, 800 or 1,000 programs
  - (Note 1) For 200 or more programs, the tape storage length of 320m or more is required.
- (4) Tape storage length
  - You can select one of the following tape storage lengths.
    - 80, 160, 320, 500, 1,000, 2,000 or 4,000m
  - (Note 1) The number of registerable programs for 80/160m is fixed at 100.
  - (Note 2) The number of registerable programs for 320/500m is 400 or less.

#### 2-3 Stopping the Automatic Operation

There are two methods to stop automatic operation; one is to insert a stop instruction (M00, M01, M02 or M30) in the program in advance at which you want it to stop, and the other is to press the button (FEEDHOLD or RESET) on the operation panel.

(1) Program stop (M00)

If the block where M00 has been specified is executed, automatic operation stops and execution does not proceed to the next block. (the CYCLE START lamp remains turned on) The modal information so far is all saved.

Pressing the PROGRAM CYCLE START button restarts automatic operation.

(2) Optional stop (M01)

If the block where M01 has been specified is executed, automatic operation stops and execution does not proceed to the next block. (The CYCLE START lamp remains turned on) However, this is true only when the OPTIONAL STOP switch on the machine operation panel is turned on.

- (3) Program end (M02, M30)
  - (a) Indicates the end of the main program.
  - (b) Stops automatic operation and places the machine in the reset mode.
  - (c) Normally, M02 moves the cursor to the next block, and M30 returns the program to its beginning.

#### 2-4 Dry Run

This function enables a dry run speed, ignoring the feed rate specified with the program.



Normally, dry run is effective only during cutting feed.

To make it effective during rapid traverse as well, set "1" in the bit 6 (RDR) of the parameter 1401.

#### 2-5 Single Block

The single block function stops the machine after executing one block.

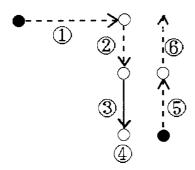
Turn on the SINGLE BLOCK switch.



This causes the machine to stop after executing one block.

Pressing the PROGRAM CYCLE START button stops the machine after executing the next block.

- (Note 1) Even at the middle point of the G28/G29/G30 command, the machine stops after executing one block.
- (Note 2) The single block stop points in the canned cycle for drilling are , and ‡E shown in the figure below.



#### 2-6 Override

For details related to the override function, refer to the instruction manual for the machine.

(1) Feed rate override

With the switch on the machine operation panel, an override of 0% to 254% (in an increment of 1%) can be applied to feed per minute (G94) and feed per revolution (G95).

- (2) Rapid traverse override The override selected with the switch on the machine operation panel can be applied to the rapid traverse rate.
- (3) Feed rate override cancelWith a signal from the machine side, the feed rate override can be fixed at 100%.

#### 2-7 Pre-Program Machining Time display Function (Optional)

If it is executed to run the program, the program's machining time is displayed on the machining time display screen.

It is possible to display up to 10 main program numbers and the machining time. If more than 10 programs are run, programs are discarded the oldest one first. The machining time of the same program number is updated, however.

The time from start in the reset status to the next reset status being assumed is counted in the memory run mode. The "reset status" as referred to here is the status reset by the reset key, the external reset signal, M02, M30, etc.

Only the time of automatic run being activated is counted, so the stopped or single block stop time is not added.

Machining Time Calculation and Display

PROGRAM (AUTO) 058020 (RUNNING TAPE);	05000 N 0:00:00
; (X.Y.2=FULL STRORK,U=MON BANGOU,W=W AX IS STRORK,S=SPINDLE MAX RPM,T=TOOL HON SU,E=INCH M1.=HC B AXIS SIYOU,M6.=ATC NOMI ,M62.=UA APC TUKI HC APC NASI); #3002 =0; #140 =0; G65 P5001 X380. Y-450. Z-450. S4500 T0; ; M30; ;	PROGRAM No. hour min. sec 2 0:00:12 5 0:000:17 42 0:000:17 42 0:000:07 100 0:000:13 251 0:000:17 2553 0:000:17 2553 0:000:17 2550 0:00:37
Data>	LIST CHANGE/6 LIST /7 /8 /9 /0

- (1) Select the automatic (memory) run mode and press the reset key.
- (2) Select the overall (program) screen and search for the program the machining time of which is to be calculated.
- (3) Execute the program for actual machining.
- (4) It is ended to count the machining time when the reset key is pressed or when M02 or M30 is executed machining.
- (5) Select the program screen, press "7" (program list) of the menu and then press "5" (machining time) of the menu, and the machining time screen will be displayed.
- (6) The program number and the time are displayed one by one on the machining time screen as the procedure from (1) to (5) is repeated.

It is possible to display the machining time of up to 10 programs.

If the number of programs exceeds 10, programs are discarded the oldest one first. The machining time of the same program number is updated, however.

#### 2-8 Tape Operation (Simple DNC Operation)

This function allows you to directly operate the machine with a program from the paper tape or external device, without using the internal memory of the NC unit.

From the tape operation program, you can also call a subprogram saved in the NC unit internal memory.

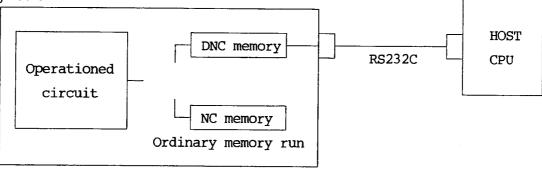
(Note) At the time of tape operation, be sure to disable DNC operation.

- In the Input/Output screen, select an input device and baud rate.
   (When using the RS-232C of the operation panel, select RS-232C.
- ② With the mode selector switch, select TAPE.
- Make setting on the part of the input device to be ready for operation.
   (If a reader, set paper tape, and if the RS-232C, make a connected device ready for output.)
- ④ Press the PROGRAM START button.

 $\rightarrow$  One block worth of the program is read from the external device to start tape operation. (Note) Since there is an internal processing buffer, the data for the buffer is preread.

#### 2-9 DNC Operation (Optional)

This, by receiving NC command data from the host CPU, continuously performs machining for long hours.



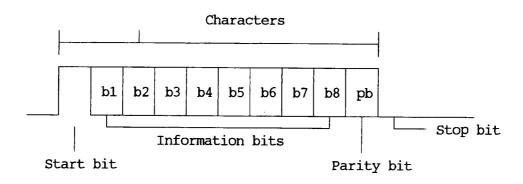
NC Unit

#### (1) Interface Between Host CPU and NC Unit

	RS232C Interface
Transmittal mode	Serial voltage interface (start/stop system)
Baud rate	1200 to 19200 (For details, see Parameters.)
Max. cable length	15m
Noise resistance	Inferior

Start/stop system

As in the following drawing, the start signal and the stop signal come preceding and following respectively in relation to the information bits.



CNC OPTION-1 BOARD JD5C (PCR-EV20MDT)

1	2	3	4	5	6	7	8	9	10
RD	ov	DR	ov	CS	ov	CD	ov		+24
11	12	13	14	15	16	17	18	19	20
SD	ov	ER	OV	RS	ov			+24	

When no using CS, short-circuit it with RS. When using DR, short-circuit it with ER. Be sure to short-circuit CD with ER.

#### (2) Parameter Setting

- 1 No.0180 I/O channel when a remote buffer is used Be sure to set 3.
- 2 No.0181 The specification No. of the I/O unit when a remote buffer is used

Set Value	I/O unit
0	Control code (DC1 to DC4) is used.
4	Control code (DC1 to DC4) is not used.

(bps)

No.0182 Baud rates when a remote buffer is used 3

Set Value	Baud Rate
1	50
2	100
3	110
4	150
5	200
6	300
7	600
8	1200

-	
Set Value	Baud Rate
9	1400
10	4800
11	9600
12	19200
13	38400
14	76800
15	86400

(bps)

The set values 13 to 15 are only useable for RS422.

(3) Operation

- (1) Push  $\boxed{F5/Set}$  to enter Setting screen for other selections.

SET (DATA)		00001 N
NENU     No.       A:PROGRAM     92       B:CANNED CYCLE     93       C:MIRROR IMAGE     94       D:SCALING     94       E:ANIS REMOVAL     95       F:STROKE 2     96       G:STROKE 3     97       H:FLOATING     94       K:FI FEED     57	USE Manual pulse generator ADDR change for work coord system & rem. value by axis CH No TOOL OFFSET (SET) SINGLE BLOCK BUFFERING Selection of DNC run mode Seq No. for Seq No. col.& stop	DATA 1 pcs 3 pcs Invld Valid Valid Invld Invld Valid Invld Valid Invld Valid 0
INP. KEY SHIFT + FIRST PAGE SHIFT + LAST PAGE		
OVEREIDE /2 /3	/4 /5 /6 /7	/8 /9 /0

- ② Set DNC Operation Mode Selection to "YES".
- ③ Pushing RETURN to enter Overall screen, select Memory mode.
- ④ Start the host CPU.
- Pushing START, start running.
   Program transfer into the DNC operation memory is started and, in a few seconds, running starts.

\*Note) Steps and get reversed depending on the transfer conditions of the host CUP.

<Starting Following sequence No. Search>

You can start operation with the sequence No. having been assigned in the DNC program.

- ① Execute to of the above item.
- ② Input, following "N", a sequence No. where operation is to be started.

# Push ↓ key. Program transfer starts into DNC operation memory and searching is started. On completion of searching, the sequence No. having been found is displayed on the screen at its beginning. When it has not been found, an alarm takes place.

④ Push START for running. Operation starts with the sequence No. thus having been found.

### 2.10 Submemory (Unavailable for $\Sigma 10$ )

#### 2.10.1 Outline

The submemory is a feature to increase the capacity of the program memory by using a storage medium newly added into the NC unit(normally an ATA flash card <sup>\*1</sup>) as the program memory.

The ATA flash card is called the submemory and the conventional memory(battery backup RAM) the main memory, respectively. Up to 10 directories can be created in the submemory and one of them is selected for operation as required.

- \*1 When a hard disk data server is attached, the submemory also uses a hard disk.
- (1) Program storage length

You can select 1,000, 2,000, 4,000, or 10,000 m on the part of the submemory. The total program storage length equals this length plus the capacity of the main memory. (Example) When the main memory is 80 m long and the submemory 2,000 m long,

respectively, the total program storage length is 2,080 m long.

(2) Number of programs

Up to 1,000 programs held in one directory plus the main memory

Up to 2,000 programs held in all the directories in the submemory

(Example 1) When no directories are created in the submemory;

The maximum number of programs is 1,000.

- (Example 2) When the directories D1 and D2 are created in the submemory; The following three conditions must be all satisfied:
  - Number of programs in the main memory + Number of programs in D1 ≤1,000
  - Number of programs in the main memory + Number of programs in D2 ≤1,000
  - Number of programs in D1 + Number of programs in D2  $\leq$  2,000
- (3) Directories in the submemory

Up to 10 directories can be created in the submemory.

(When the directories are not created at all, only one basic directory is to be used.) Program operation and program editing apply to the programs in the main memory and those in the directory currently selected(to be referred to as a current directory hereinafter) in the submemory. The programs in the non-current directories in the submemory can be neither run nor edited.

The current directory is treated fully differently from the others in the submemory. You may create the program with the same program number in a different directory.

(Example 1) When no directories are created in the submemory;

All the programs are to be run/edited.

- (Example 2) When the directories D1 and D2 are created in the submemory;
  - When the current directory is D1;
    - $\rightarrow$  The programs in the main memory + D1 are to be run/edited.
  - When the current directory is D2;
    - $\rightarrow$  The programs in the main memory + D2 are to be run/edited.

To create, alter, or delete the directories in the submemory, use the Directory Setting screen.

 $\rightarrow$  See "2.10.4 Submemory Directory Operation"

- (4) Using the main memory and submemory properly
  - Whether the program is to be stored in the main memory or sumemory depends on its program number. Use a parameter to set which range of program numbers are to be assigned to the main memory side. Typical setting assigns O8000 to O9999 to the main memory and the rest to the submemory.

This is to treat the programs O8000 to O9999 as the subprograms which can be commonly used for any directory in the submemory. Thus, the macro programs provided by the machine manufacturer are made available no matter which directory in the submemory is selected.

(5) When the programs in the submemory are not available

The programs in the submemory are not available on the part of the lathe related NC unit's 2nd system(loader control), simple 2nd system(feeder control), and loader control only machine(R21 version). Use and run only the programs in the main memory.

#### 2.10.2 Program Editing

The program editing functions(back editing, extended editing, etc.) are available for both main memory and submemory the same as before.

Since the submemory uses the ATA flash card as a storage medium as described above, editing should be operated file by file like editing the files in the hard disk through a personal computer. As a result, you have to read the file before editing operation and save it after editing operation, causing entire editing operation to take more time than direct editing(directly altering part of the file) of the RAM-based main memory.

When editing the program on the part of the submemory, save it at the time of the following:

- When the screen is switched.
- When the mode is changed.
- When other program is called.
- When the machine is reset despite the STANDBY switch has been turned on.

(Note) If the power is turned on without saving the program after editing it, you will be returned to the conditions existing before editing when the power is turned on again.

If the power is turned off while saving the program, it may be corrupted. If the program has any errors, initialize the program memory.

#### 2.10.3 Program Operation

The programs in the main memory and the current directory in the submemory can be run the same as before. For the programs in the submemory, however, there are the following restrictions to the number of programs which can be run simultaneously.

- When the data server is attached: Up to 5 programs
- When the data server is not attached: Up to 4 programs (Additional one program for the data server)

Specifically, multiplicity of subprogram(macro program) call to the programs in the submemory is limited by the above-mentioned numbers. There are no restrictions to the programs in the main memory.

The following describes this, using a specific example. The program on the part of the main memory is represented by Mn, that on the part of the submemory by Sn(n = 1, 2, 3, ...), and program call by  $\rightarrow$ , respectively.

- (Example 1) For the conventional specifications(without the submemory) The following is allowed:  $M1 \rightarrow M2 \rightarrow M3 \rightarrow M4 \rightarrow M5 \rightarrow M6 \rightarrow M7 \rightarrow M8 \rightarrow M9.$
- (Example 2) When the submemory is provided, but not data server; In the following state;  $S1 \rightarrow M1 \rightarrow S2 \rightarrow S3 \rightarrow S4 \rightarrow S5$ Since five programs are used on the part of the submemory, it is possible to call only the main memory program after S5.  $S1 \rightarrow M1 \rightarrow S2 \rightarrow S3 \rightarrow S4 \rightarrow S5 \rightarrow M2$  Allowed  $S1 \rightarrow M1 \rightarrow S2 \rightarrow S3 \rightarrow S4 \rightarrow S5 \rightarrow S6$  Disallowed

(Example 3) When both submemory and data server are provided; In the following state;  $M1 \rightarrow S1 \rightarrow S2 \rightarrow S3 \rightarrow S4$ Since four programs are used on the part of the submemory, it is possible to call the main memory program or data server program after S4.  $M1 \rightarrow S1 \rightarrow S2 \rightarrow S3 \rightarrow S4 \rightarrow M2$  Allowed  $M1 \rightarrow S1 \rightarrow S2 \rightarrow S3 \rightarrow S4 \rightarrow Data$  server Allowed  $M1 \rightarrow S1 \rightarrow S2 \rightarrow S3 \rightarrow S4 \rightarrow S5$  Disallowed

(Note) It is possible to cancel by parameter setting the above-mentioned "uniform restriction on the number of programs on the part of the submemory, which can be simultaneously run."

Whether this cancellation of restriction allows a program call beyond the limit, however, depends on the then running submemory program(generally program length). This is briefly described below.

On the part of the submemory, up to five program read ports(called the channels) are available for operation. One channel is required to read one program; up to 5 programs can be run simultaneously.

Upon calling the program, however, if the program to be called has been read into the NC unit(about 10 m worth of read buffer) to the end, that channel can be closed and used to run other program.

Whether the program to be called can be read into the NC unit to the end upon calling it depends on he conditions such as the run time from the beginning to a call command, program length from the call command to the end, and so on. Basically, the number of simultaneously run submemory programs should be used within the above-mentioned limit.

### 2.10.4 Submemory Directory Operation

The program number can be used up to 8 digits, but you may want to use the same O-number to perform different machining in many cases. In such cases, it is very troublesome to replace the O-numbers included in the NC unit by means of input/output.

To avoid this trouble, the programs can be easily replaced by preparing several O-number storage areas(directories) and altering them. This is called directory setting.

Submemory directory operation(creation, alteration, deletion) is performed in the Directory Setting screen.

The Directory Setting screen is displayed by operating the following keys in the Overall screen.

```
\boxed{\texttt{F2/PROGRAM}} \rightarrow \boxed{\texttt{F7/PROGRAM LIST}} \rightarrow \boxed{\texttt{F4/DIR SET}}
```

PROGRAM (EDIT)			) 5 0 0 0 1 0 0 0 5
DIR SET (USER (USER)	>		
(USER) (ARA)	1	2	3
DIR>	FORMAT		
	/6 /7	/8	/9 /0

This screen allows you to view the directory names and the program numbers registered in the respective directories. It also allows you to create new directories and delete unnecessary ones.

(Note) Directory related operation takes several to scores of seconds depending on the number of registered programs.

(1) Creating the directory

The following describes the procedure to create a directory.

Input the up to 8-character name of the new directory you want to create into the key input area.

Press F1/MAKE.

You are prompted, "O.K. ? Y-YES N-NO."

Press Y to create or N to cancel.

- (Note 1) In creating the directory, you simply name a storage area, but not change it. When using the created directory, execute the setting.
- (Note 2) Up to ten directories are allowed.
- (Note 3) The directory name is up to 8 characters.
- (Note 4) Another directory cannot be created under one directory.
- (Note 5) It is not allowed to give the directory name consisting of only numbers such as 1, 2, 3, 4. Its initial character must be an alphabet such as A1234. No decimal point(.) is available.
- (2) Deleting the directory

The following describes the procedure to delete an unnecessary directory and the rograms contained in it.

Move the cursor to the directory you want to delete.

Press F2/DELETE .

You are prompted, "DO YOU WANT TO DELETE ? Y-YES N-NO." Press  $\boxed{Y}$  to delete or  $\boxed{N}$  to cancel.

If the directory being set is deleted, USER will be automatically set.

(Note 1) The deleted program or directory cannot be restored.

(Note 2) The USER directory is indispensable and cannot be deleted.

(3) Setting the directory

The following describes the procedure to alter the directory.

Move the cursor to the directory you want to set.

Press INPUT .

You are asked, "O.K. ? Y-YES N-NO."

Press Y to set or N to cancel.

After the procedure is finished, you will be returned to the Programs List screen.

#### 2.10.5 Associated Parameters

- No. 3152 Minimum value of the program number to be stored in the main memory (Standard value = 0)
- No. 3153 Maximum value of the program number to be stored in the main memory (Standard value = 0)
- $\,$  Regardless of this setting, O8000 to O9999 are stored in the main memory.
- % If this set value is altered, it is necessary to initialize the program memory(main memory/ submemory).
- No. 8906, #0 = 0 Does not display the submemory access status.
  - = 1 Display the submemory access status in the center of the first line in the screen.
- No. 6002, #0 = 0 Up to 5 submemory programs can be run simultaneously.
  - (Up to 4 when the data server is attached)
  - = 1 Up to 9 submemory programs can be run simultaneously depending on the condition. (See Note in 2-10-3)

# 3. Operation Related to Safety

#### 3-1 Emergency Stop

Pressing the EMERGENCY STOP button on the machine operation panel can stop the machine immediately.

EMERGENCY STOP



This switch is locked by pressing and released by turning.

- (Note 1) Emergency stop shuts off a current to the motor.
- (Note 2) The NC unit is reset to warn you of an emergency stop.
- (Note 3) Before releasing the EMERGENCY STOP switch, it is necessary to eliminate a trouble cause.

#### 3-2 Overtravel

When the tool moves over the stroke end set by the limit switch of the machine or enters the disabled area of the set stored stroke limit, an alarm is displayed and the moving axis is decelerated to a stop.

In this case, move the tool manually in the safe direction and press the RESET key to reset the alarm.

# 4. NC Operation Keys

No.	Name	Description
1	POWER ON/OFF button	Used to turn on/off the power for the CNC unit.
2	RESET key	Press this key when resetting the CNC unit in order to reset an alarm, and so on.
3	Function keys	When the function menu is displayed at the bottom of the CRT, there are the keys to select the menu. When the menu is not displayed, they serves as the keys to select the Position, Program, Tool, Work Coordinate, Setting, Plot and I/O screens. Press the F9/SELECT/FUNK key when displayed the function menu at the bottom of the CRT.
4	OPER/MAINTE key	Press this key when displaying the PC, Alarm or Maintenance screen. Pressing it once displays the function menu at the bottom of the CRT, and pressing it again erases the menu.
5	RETURN key	Press this key when you want to return to the Overall screen.
6	AUX. key	
$\overline{\mathcal{O}}$	HELP key	
8	Address and Numerical key	Used to input the alphabet, numbers, etc.
9	SHIFT keykeys	There are some address keys which have 2 characters marked on them. If you press the address key after the SHIFT key, upper left character is input.
10	INPUT key	If the address or numerical key is pressed, it is input into the key input buffer once, and then, displayed on the CRT. Press the INPUT key when actually setting the data input into the key input buffer.
1	CAN key	Press this key when deleting the characters or symbols input into the key input buffer.
12	ORIGIN key	This key is used to clear the Plot screen.
13	DELET, ALTER and INSERT keys	Used to perform deletion, alteration and insertion in editing the program.
14	Cursor move key	There are 4 keys which are used to move the cursor up/down and right/left.
15	Page key	There are 2 keys which are used to page in the forward and backward directions.
16	Operation Guide	Press this key when you want to display in the Operation Guide screen.

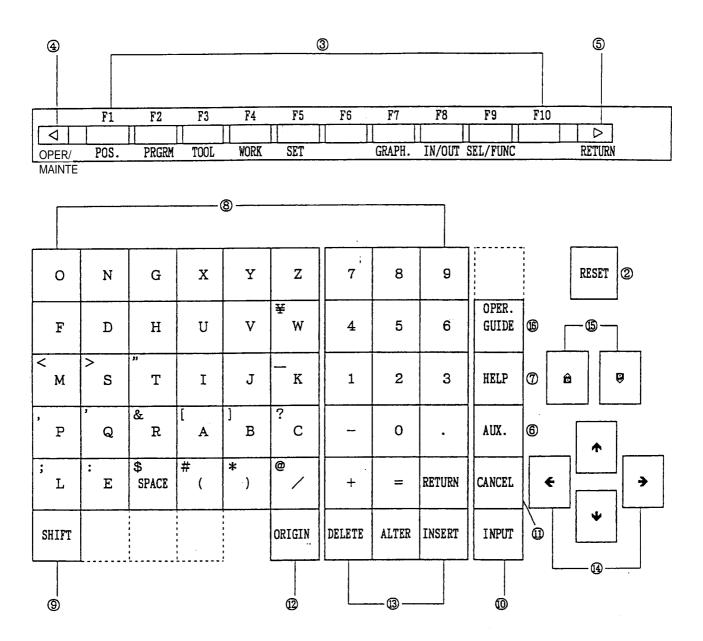


Fig. 4-1 NC Operation Panel

# 5. Operation Related to W Setter

#### 5-1 Outline

Using the touch sensor, the tool offset amount and work zero point offset amount can be written automatically by simple manual operation.

Work setter (Work zero point offset amount setting)

- Datum level
- Master hole
- Coordinate modification
- Tool setter (Tool offset amount setting)

#### 5-2 Input Signals and Various Operations

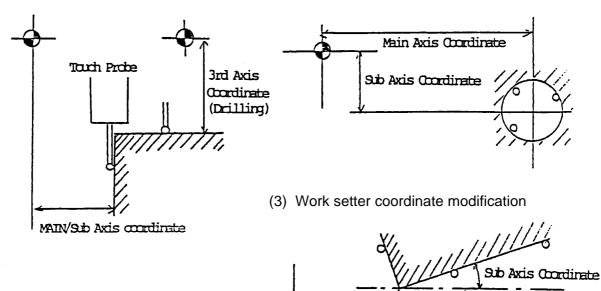
Work setter datum level selector button	WSS
Work setter master hole selector button	WSH
Work setter coordinate modification selector button	WSC
Tool setter selector button	OFH
Touch sensor signal	SKIP

(1) Work setter datum level

(2) Work setter master hole.

Coordinate

Rotation Angle

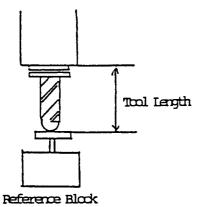


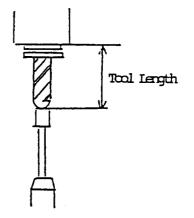
Main Axis

Condinate

#### (4) Tool setter (Tool length)

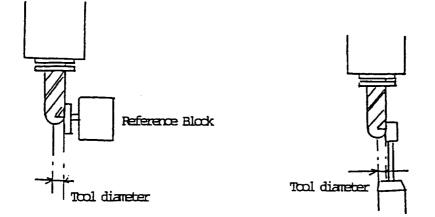
\*When the touch sensor is used on the table





(5) Tool setter (Tool diameter)

\*When the touch sensor is used on the table



#### 5-3 Setting the Work Setter Datum Level

- (1) Return the basic 3 axes manually to their reference points. Mount the touch probe to the spindle.
- (2) In the manual mode, turn on the Work Setter Datum Level.
   →The Work Coordinate (Offset) screen (Fig. 3-1) is selected automatically.
- (3) Select the work coordinates you want to set with the page keys and cursor keys.
- (4) Bring the touch probe into contact with the datum level by jog feed operation.
- (5) The axis for which a touch sensor signal is turned on is judged automatically, and the work zero point offset amount is calculated and written automatically.
- (6) After all the necessary work zero point offset amounts are set, turn off the Work Setter Datum Level.
  - (Note 1) The touch probe data used for offset amount calculation should be set in the parameters (No.6252 through No.6255) in advance.

#### **0**5000 WORK OFFSET Sinnes ( 654 **G55** G56 MACHINE X Y Z Х 200.000 Х -18.001 Х 2.356 Y -200.000 Y Ŷ 210.000 -18.019 -5.845 Ζ 399.099 .000 Z -18.037Z 0.000 R 0.000 R 50.000 R -18.072G57 G58 G59 X Y Z 18.001 Х X Y 285.399 292.600 18.019 Y -112.829 -309.999 18.037 Z 460.185 Ζ 488.114 R 18.072 R R 0.000 10.000

#### MORK SETTER Datum level

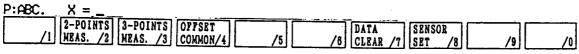


Fig. 3-1 Work Screen

#### 5-4 Setting the Work Setter Master Hole

- (1) Return the basic 3 axes manually to their reference points. Mount the touch probe to the spindle.
- (2) In the manual mode, turn on the Work Setter Master Hole.
   → The Work Coordinate (Offset) screen (Fig. 3-1) is selected automatically.
- (3) Select the work coordinates you want to set with the page keys and cursor keys.
- (4) Bring the touch probe into contact with any one point of the master hole by jog feed operation.
  - → The system stores the position of the main/sub axis for which a touch sensor signal is turned on, and displays a comment to prepare for measurement of the 2nd point.
- (5) Bring the touch probe into contact with the 2nd measurement point of the master hole.
  - $\rightarrow$  The system stores the position of the 2nd point and displays a comment to prepare for the measurement of the 3rd point.
- (6) Bring the touch probe into contact with the 3rd point of the master hole.
  - → The system stores the position of the 3rd point, calculates the center of the 3 points, and writes the work zero point offset amount automatically. A hole diameter is displayed to the right of the comment.
  - $\rightarrow$  The system prepares for the measurement of the 1st point of the next master hole.
- (7) After all the necessary work zero point offset amounts are set, turn off the Work Setter Master Hole.
  - \*After (5), if you press the function keys F2:2-POINT MEAS., the center of the 2 points is calculated and the work zero point offset amount is written automatically. Also, the groove width is displayed to the right of the comment.
  - \* If measurement is done in the 3rd-axis direction, the 3rd-axis work zero point offset amount is calculated and written automatically.

- (Note 1) If reset operation is performed halfway in setting operation (while the 2nd or 3rd point is being measured), you are returned to the initial condition (condition to prepare for measurement of the 1st point).
- (Note 2) When the distance among the 3 points is shorter than the parameter (N.6257), a comment is displayed, assuming it unmeasurable. Reset operation cancels this and returns you to the initial condition.
- (Note 3) When you want to know only a hole diameter and a boss diameter without rewriting the work zero point offset amount, press the function keys F3:3-POINT MEAS., and bring the 3rd point into contact. The hole diameter and boss diameter are displayed to the right of the comment. When you want to know only the groove width, press and F3, and then, F2:2-POINT MEAS. The groove width is displayed to the right of the comment.
- (Note 4) Set in the parameters (N.6252-6255) in advance the touch probe data used for calculation of the work zero point offset amount.

#### 5-5 Setting the Work Setter Coordinate Modification

- (1) Return the basic 3 axes manually to their reference points. Mount the touch probe to the spindle.
- (2) In the manual mode, turn on the Work Setter coordinate Modification.
   → The Work Coordinate (Offset) screen (Fig. 3-1) is selected automatically.
- (3) Select the work coordinates you want to set with the page keys and cursor keys.
- (4) Bring the touch probe into contact with any one point of the datum level by jog feed operation.
  - →The system stores the position of the main/sub axis for which a touch sensor signal is turned on, and displays a comment to prepare for measurement of the 2nd point.
- (5) Bring the touch probe into contact with the 2nd measurement point of the master hole.
   →The system stores the position of the 2nd point and displays a comment to prepare for the measurement of the 3rd points.
- (6) Bring the touch probe into contact with the 3rd measurement point of the orthogonalized surface.
  - →The system stores the position of the 3rd point, calculates the corner position and coordinate rotation angle out of the values of the 3 points, and automatically writes the work zero point offset amount.
  - $\rightarrow$ The system prepares for the measurement of the 1st point of the next datum level.
- (7) After all the necessary work zero point offset amounts are set, turn off the Work Setter Coordinate Modification.
  - \*After (5), if you press the function keys F2:2-POINT MEAS., only the coordinate rotation angle is calculated and the work zero point offset amount is written automatically.
  - \* If measurement is done in the 3rd-axis direction, the 3rd-axis work zero point offset amount is calculated and written automatically.

- (Note 1) If reset operation is performed halfway in setting operation (while the 2nd or 3rd point is being measured), you are returned to the initial condition (condition to prepare for measurement of the 1st point).
- (Note 2) When the distance among the 3 points is shorter than the parameter (N.6257), a comment is displayed, assuming it unmeasurable. Reset operation cancels this and returns you to the initial condition.
- (Note 3) When machining by rotating the coordinates, specify a G-code (G68) for coordinate rotation in the program.

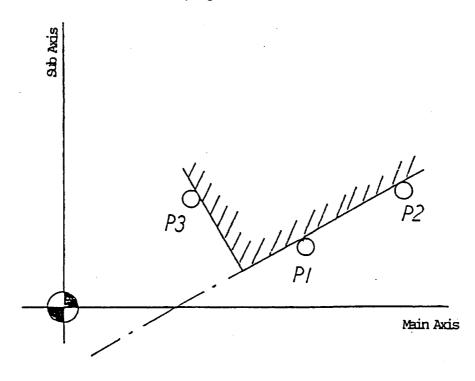


Fig. 5-1

The intersecting point of the straight line which passes through the points P1 and P2 and the one which is orthogonalized with this line and passes through the point P3 is assumed to be the corner position.

The coordinate rotation angle refers to the angle formed between the straight line passing through the points P1 and P2, and the main axis.

#### 5-6 Rewriting the Work Zero Point Offset Amount Manually

- (1) Pressing the function key F4: WORK selects the Work Coordinate (Offset) screen (Fig. 3-1).
- (2) With the page keys and cursor move keys, select the work zero point offset amount you want to set.
- (3) First, Press "P" (inputting a given value to the work zero point offset amount), "I" (additionally inputting a given value to the work zero point offset value) or "J" (inputting a given value plus the coordinate rotation angle to the work zero point offset amount). Next, select the desired axis with the cursor move key or enter the desired axis name, and then, enter a "numerical value" and the INPUT key. This rewrites the specified work zero offset amount.

#### 5-7 Setting the Tool Setter

- (1) Return the basic 3 axes to their reference points manually. Mount the reference block or touch sensor on the table.
- (2) In the manual mode, turn on the Tool Setter.  $\rightarrow$  The Tool (Offset) screen (Fig. 7-1) is selected automatically.
- (3) Set the distance from the origin to the reference block in the parameters (no.6249 to no.6251). When this value is a fixed one, this step is not required. When a reference gauge position is indefinite, it is necessary to set a correct value as follows. Press [F2/REF.GAUGE]. The parameters (no.6249 to no.6251) are displayed on the lower right of the screen. Bring the touch probe into contact with the reference gauge. The distance from the origin to the reference block is set in the parameters (no.6249 to no.6251) by the same calculation as that for the work setter (datum level). The safety guard parameters (no.6258 and no.6259) are also set simultaneously by measurement from the Z-axis direction. Be sure to press [F2/REF. GAUGE] to return to the original screen.
- (4) With the page key and cursor move key, select the offset number you want to set.
- (5) Bring the tool into contact with the reference gauge by jog feed operation. →The NC unit automatically discriminates the axis, for which a touch sensor signal was turned on, and writes the tool offset amount automatically.

Main/sub axis .......... The tool diameter is calculated and the tool profile offset amount for diameter compensation is rewritten.

3rd axis ...... The tool length is calculated and the tool profile offset amount for length compensation is rewritten.

At this time, the corresponding tool wear offset amount is cleared to 0.

(6) After all the necessary tool offset amounts are set, turn off the Tool Setter.

TOOL	OFFS	ЕТ				N	,0
		LENGTH		RADIU			
TOOL	NAME	GEOMETRY	WEAR	GEOMETRY	WEAR		
001 F	ACE MILL	2.223	0.000	0.000	0.000		
002 E	NDMILL	0.000	0.000	1.229	0.005		
003 F	eamer	0.000	0.000	1.999	0.000		
	RILL	0.000	0.000	20.000	0.000		
025		0.000	0.000	0.000	0.000		
006		230.321	0.000	0.000	2.892		
987		9.999	0.162	0.000	1.019		
008		0.000	1.100	0.000	3.045		
029		8.000	0.021	0.000	1.414		
010		0.000	0.023	0.000	0.190		
011		0.000	0.012	0.000	0.000		
012		0.000	0.111	1.001	0.000		~
				MACHINE	LENGTH POS	RADIUS PO	
				X 0.000			
				Y 0.000			
	<b>—</b>			Z <b>0.000</b>	) Z 0.000	Z 0.00	لمان
SPINDLE	T 20						
WAIT	T 0						
>GEOMETH			-) () (	SAFETY   DATA	SENSOR L		
TOOL NAME /1	REF. TOO GAUGE /2 CH	NGE/3	1	GUARD /6 CLEAR		PARE /9	/0
			· · · · · · · · · · · · · · · · · · ·		<u></u>		هيمني

Fig. 7-1 Toll (Offset)

(Note 1) In writing the tool diameter, if you make measurement several times with the identical offset number set, the offset amount is updated only when a measured result is larger than the previous one.

However, if the offset number is respecified or after the TOOL SETTER button is repressed, the first measured result is written as the offset amount.

- (Note 2) The reference gauge refers to the contact surface of the reference block. When using the on-table touch sensor other than the reference block, its contact surface is referred to.
- (Note 3) The touch probe data used for measurement should be set in the parameters (N.6252-6255) in advance. To set it, there are two methods available; is to write with the parameters, and the other is to write through the Tool (Offset) screen. To use the latter method, press the function keys F8:SENSOR SET. The multi-window Setting screen (Fig. 7-2) appears and allows you to set the data.

00000 N

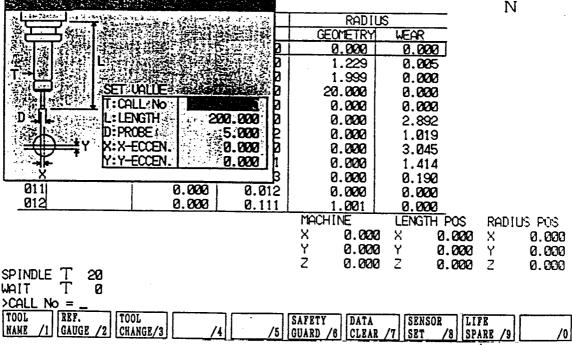


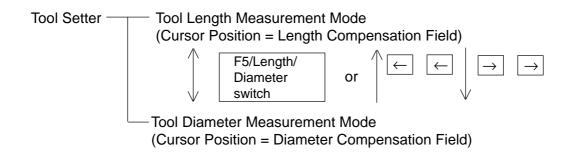
Fig. 7-2 Sensor Setting

The distance to the reference gauge can be measured, using the tool whose dimension is already known (called the reference tool) instead of the touch probe. In this case, set the parameters (N.6242, 5bit) to "1", and the dimension of the reference tool in the parameters (N.6260-6263) in advance.

#### 5-7-1 Tool Length Measurement Mode, Tool Diameter Measurement Mode

When the bit 4 of the parameter N.6242 is set to 1, the tool length/tool diameter measurement mode is enabled.

When this is done, the alarm No.716 results if a tool diameter is measured in the tool length measurement mode, or if a tool length is measured in the tool diameter measurement mode, or if measurement is done in other than the Tool (Offset) screen, thus enabling you to prevent an offset setting miss due to erroneous contact.



The tool length/tool diameter measurement mode is enabled even while setting the reference gauge. The X/Y position is set in the tool length measurement mode, and Z position is set in the tool diameter measurement mode.

#### 5-8 Parameters

	7	6	5	4	3	2	1	0			
No.6242	5F	ES	TS	HD	TH	NO		EX			
	WST	R2P	PRM	MD	OFS	JMP		OF			·
									WC	btracts the external ork zero point offset	0: No
									-	m the work setter easured value.	1: Yes
										sets the cursor to the	0: Yes
							pindle etter is			mber when the tool	1: No
										e thermal	0: No
										ero point offset from of the work setter.	1: Yes
				_							0: Disable
					ol sett ode.	er too	ol leng	th/di	am	eter measurement	1: Enable
				mone	ension parameters for the touch probe used for						0: No.6252-6255
					the to	1: No.6260-6263					
		Deep not requirite D (on alle) of the quark offect in							0: No		
Does not rewrite R (angle) of the work offset in coordinate correction and point-to-point measuren							1: Yes				
										0: Disable	
	W-setter corresponding to the 5-face machining system.								1: Enable		

- 6249 Distance from the reference point to the 3rd-axis reference gauge
- 6250 Distance from the reference point to the sub-axis reference gauge
- 6251 Distance from the reference point to the main axis reference gauge
- 6252 Probe sphere diameter
- 6253 Eccentricity amount in the main axis direction from the center of the spindle shaft to that of the probe sphere
- 6254 Eccentricity amount in the sub-axis direction from the center of the spindle shaft to that of the probe sphere
- 6255 Distance from the gauge line to the end face of the 3rd-axis "-" direction of the probe sphere
- 6256 Return amount at retouch time
- 6257 Minimum inter-point distance value at 3-point measurement of the hole or corner
- 6260 Reference tool diameter

- 6261 Eccentricity amount in the main axis direction from the center of the spindle shaft to that of the reference tool
- 6262 Eccentricity amount in the sub-axis direction from the center of the spindle shaft to that of the reference tool
- 6263 Distance from the gauge lien to the end face of the 3rd-axis "-" direction of the reference tool

#### 5-9 Others

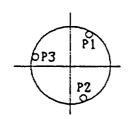
- (1) The work setter and tool setter are enabled in the manual mode.
- (2) If a touch sensor signal is turned on while operating the work setter or tool setter, the axis is allowed to move only in the direction opposite to the direction in which the signal was turned on. The other axial moves are prohibited.
- (3) If the touch sensor signal is turned on, the buzzer starts sounding. If continues to sound until the axis has moved by a parameter (N.6256)-set amount in the direction opposite to the direction in which the then move axis was turned on. Even if the touch sensor is turned on while the buzzer is sounding, the work zero point offset amount and tool offset amount are not rewritten.
- (4) Automatic rewriting of the work setter and tool setter are directed to the work zero point offset amount or tool offset amount indicated by the cursor when the touch sensor signal was turned on.

Even if the screen other than the Work Coordinate (Offset) screen and Tool (Offset) screen is displayed, the last place indicated by the cursor is stored.

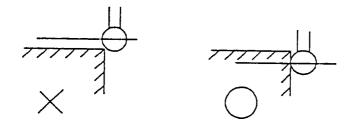
- (5) Note that it sometimes becomes impossible to relieve the axis (impossible to move the axis) after touching if the sensor is made to touch by the following methods when measuring using the handle.
  - ① Touch while turning the handle intermittently several memories at a time.
  - ② Touch while moving the sensor close or far (turning the handle alternately in the "+" and "-" directions).
  - ③ Touch at a very low speed.

If this trouble has occurred, relieve the axis after pressing "reset" and then re-measure.

(6) When making hole measurement, touch so that three measuring points will be as far as possible from each other.



(7) Make measurement near the center of the probe sphere.



(8) When the thermal displacement compensation function and work setter function are jointly used, note the following. Set the bit 3 of the parameter No.6242 to 1. Prior to measurement, specify the ATC (M06TXX) or thermal displacement compensation data enable M-code.

#### 5-10 5-Face Working Machine's W Setter

In this item, the vertical machining center's W setter is denoted as the "vertical W setter" (explained in up to the preceding item) and the 5-face working machine's W setter as the "5-face W setter".

The 5-face W-setter performs measurement of the datum level, master hole, and coordinate modification, with the spindle attached vertically or horizontally (00, 900, 1800, 2700).

(1) Parameters

The parameters added in the 5-face W setter are shown below.

No.6307-6318 Side spindle's original position shifting amount (see 5-11 "Appendix")

- No.6242, #7=0 5-face W setter disable (vertical W setter)
  - =1 5-face W setter enable

No.6319	Eccentricity in horizontal direction from horizontal spindle			
	center to probe sphere center			

No.6320 Eccentricity in vertical direction from horizontal spindle center to probe sphere center

No.6321 Distance from horizontal spindle gauge line to sensor tip

(2) Horizontal Spindle

When measuring by setting the spindle in the horizontal direction, the side axis face's original position shifting amount is to be set in arameter No.6307-6318 (For details, see 5-11 "Appendix".)

(3) Reference Plane Measurement

In the reference plane measurement, it is possible to measure 5 faces other than the one in the direct opposite direction as viewed from the touch sensor.

(Example) If the touch sensor is facing the X + direction, it is possible to measure from the 5 directions of X  $\pm$  , Y  $\pm$  and Z  $\pm$  .

(4) Reference Hole Measurement

In the reference hole measurement, it is possible to measure the hole/boss of the plane which is vertical as viewed from the touch sensor.

(Example) If the touch sensor is facing the X + direction, it is possible to measure the hole/ boss of the Y-Z plane.

#### (5) Coordinate Correction

In the coordinate correction, it is possible to measure the coordinate rotation of the plane which is vertical as viewed from the touch sensor.

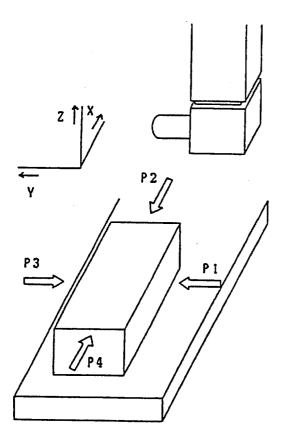
(Example) If the touch sensor is facing the X + direction, it is possible to measure the coordinate rotation of the Y-Z plane.

(6) Tool Setter

The tool setter is available only when the spindle is attached vertical. (The method of use is the same as in the vertical W setter.)

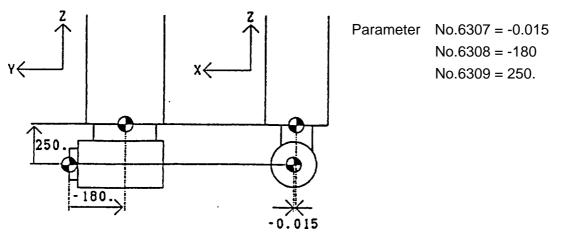
#### 5-11 Appendix

 Horizontal Spindle's Origin Shifting Amount (5-Face Working Machine) Set the original position shifting amount when the spindle is attached horizontal in the parameters (No.6307-6318).



Parameter Setting Shifting Amount When Spindle Was Set in Y (+) **Direction (P1 Direction)** No.6307 X shifting amount No.6308 Y shifting amount No.6309 Z shifting amount Shifting Amount When Spindle Was Set in X (-) Direction (P2 Direction) No.6310 X shifting amount No.6311 Y shifting amount No.6312 Z shifting amount Shifting Amount When Spindle Was Set in Y (-) Direction (P3 Direction) No.6313 X shifting amount No.6314 Y shifting amount No.6315 Z shifting amount Shifting Amount When Spindle Was Set in X (+) Direction (P4 Direction) No.6316 X shifting amount No.6317 Y shifting amount No.6318 Z shifting amount

• Example of Setting (If P1)

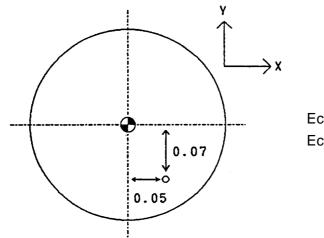


The coordinate system of the diagram takes the tool move for the work as reference.

Note that it may be different from in the JOG switch on the operator's console.

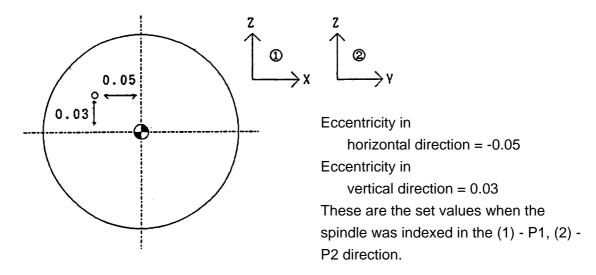
(2) Touch Probe Eccentricity Setting

If Spindle Was Attached Vertical in Vertical Machining Center or 5-Face Working Machine (Example)

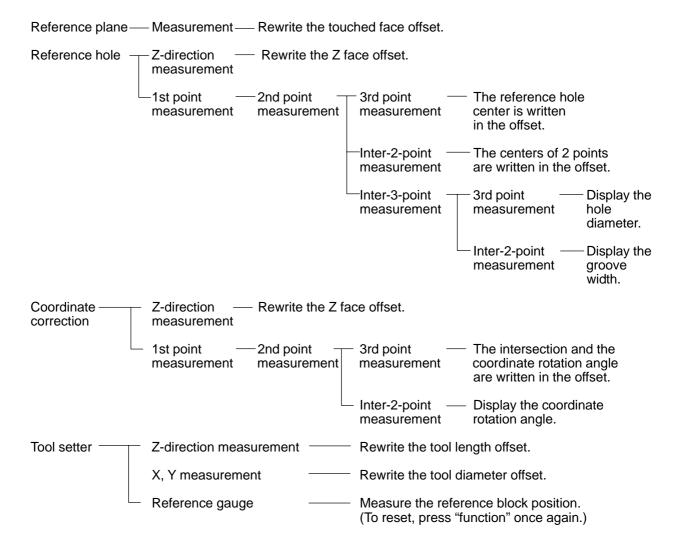


Eccentricity in X direction = 0.05Eccentricity in Y direction = -0.07

If Spindle Was Attached Horizontal in 5-Face Working Machine (Example)



(3) Operation Procedure Quick Reference Table (Vertical Machining Center)



(4) Operation Procedure Quick Reference Table (5-Face Working Machine)

Reference plane — Measurement — Rewrite the touched face offset.

Reference hole —	- 1st point 2nd point measurement measurement	- 3rd point measurement	The reference hole center is written in the offset.	e		
	_	Inter-2-point measurement	The centers of 2 points are written in the offset.			
	L	Inter-3-point measurement	- 3rd point measurement	Display the hole diameter.		
			Inter-2-point —— measurement	<ul> <li>Display the groove width.</li> </ul>		
Coordinate ——— correction	1st point — 2nd point — measurement measurement	- 3rd point — measurement	The intersection a coordinate rotatior are written in the	nangle		
		Inter-2-point — measurement	Display the coordi rotation angle.	nate		
Tool setter	Z-direction measurement	Rewrite the tool length offset.				
	X, Y measurement	Rewrite the tool diameter offset.				
	Reference gauge		ence block position unction" once again			

# **II. Screen Operation**

- 1. Screen Layout and Basic Operation
- 2. Operation of Overall Screen
- 3. Position
- 4. Work Coordinate (Offset)
- 5. Setting (Data)
- 6. Macro Variable
- 7. Plot
- 8. Plot Parameter
- 9. Tool (Offset)
- 10. Alarm Diagnosis
- 11. System
- 12. Program
- 13. Program List
- 14. Input/Output
- 15. Input/Output (With PC Card Used)
- (Note) Some of the words bracketed in " " denote keys.

There are two types of CRT display screens; color and EL. When colors are specified, the color (EL) type is assumed.

# 1. Screen Layout and Basic Operation

One screen consists of;

- ① Main display area
- ② Alarm display area
- ③ Program No. display area
- (4) Key input area
- ⑤ Error message display area
- 6 Function menu display area

Fig. 1-1 shows the screen layout.

② Alarm display area	③ Program number display area		
① Main displa	y area		
④ Key input area	(5) Error message display area		
6 Function menu display area			

- In the overall screen, the tool data and command data are summarized.
- On certain screens, windows (small screens) may be overlapped and displayed, when a function menu key is pressed.

(As a rule, if the same key is pressed again, the window disappears.)

 By setting the time to transition to the Good Night screen, the screen can be blanked (darkened) if you do not operate any keys within that time.

#### 1-1 Main Display Area

Although the design differs from one screen to another, the following describes a basic operating method.

。 ↑ / ↓ (Cursor move keys)

Used to move the cursor up/down by one position. When the cursor is located at the top or bottom of the screen, the screen is scrolled by pressing them. The double-spread page such as parameters is not scrolled. They are also used to perform a search.

- 。  $\bigcirc$  / ← (Cursor move keys) Used to move the cursor to the right/left by one position.
- 。 👔 / 🔛 (Page keys)

Used to change pages when one page is not enough to display all. Here, the cursor refers to the character displayed in reverse video. Normally, it is surrounded by a yellow-frame guide line. The guide line is to indicate data connection; some screens do not have this. When the pages are changed, the cursor is moved to the beginning of the page.

In addition, the following key combinations are available for special operations.

。 SHIFT + ↑ / SHIFT + ↓

Only the screen is scrolled without moving the cursor.

。 SHIFT + 😭

Moves the page and cursor to the beginning of that screen.

。 SHIFT + 🐺

Moves the page and cursor to the end of that screen.

 $\circ$  SHIFT +  $|\rightarrow|$  +  $|\leftarrow|$ 

Moves the cursor character by character in editing the program. This allows you to edit character by character finely, not word by word.

#### 1-2 Alarm Display Area

When an alarm occurs during execution of the program, a number and a simple message are displayed in one line. When multiple alarms occur simultaneously, only the first one is displayed. When you want to know its details, display the Alarm Diagnosis: screen. When an alarm is displayed in white on the red ground (red blinking), it indicates a serious alarm. In that case, the machine stops and the Alarm Diagnosis screen is forced to apprer. (When you do not want to switching of the screen, set "1" in the bit 1 of the parameter 7000.) When displayed in blue on the yellow ground, it is an alarm to awaken the operator. The machine does not stop and the screen is not switched.

#### 1-3 Program Number Display Area

Displayed in this area are the program number and sequence number being currently executed, and multiplicity and repeat frequency at subprogram call time. The program number is 0 in case of MDI.

#### 1-4 Key Input Area

The entered characters are buffered in here once, and then, input.

Example) P: Absolute value = 1.234 (1.234 is entered)

Also, absolute/incremental value programming can be switched over and a number search can be performed by switching over the mode. To switch over the mode, press the following character keys when noting has been buffered.

。 P (P: Absolute value =)

Absolute value programming. The entered numerical value is input as it is.

- I (I: Incremental value =)
   Incremental value programming. The entered numerical value is added and input.
- N (N: Number =)
   Number search. The cursor is moved to the entered number.

However, the cursor key is used for execution (not the INPUT key).

J, K (J: X-axis rotation =) (K: Y-axis rotation =)
 Used only on the Work Coordinate (Offset) screen. Input is done with the rotation angle R taken into account.

In addition, the following functions are provided for input.

。 CAN

Deletes the character one before the cursor in the key input area.

。 SHIFT + CAN

Deletes the entire key input area.

#### 1-5 Error Message

Different from the alarm, a message is displayed which notifies you of an operational mistake, etc.

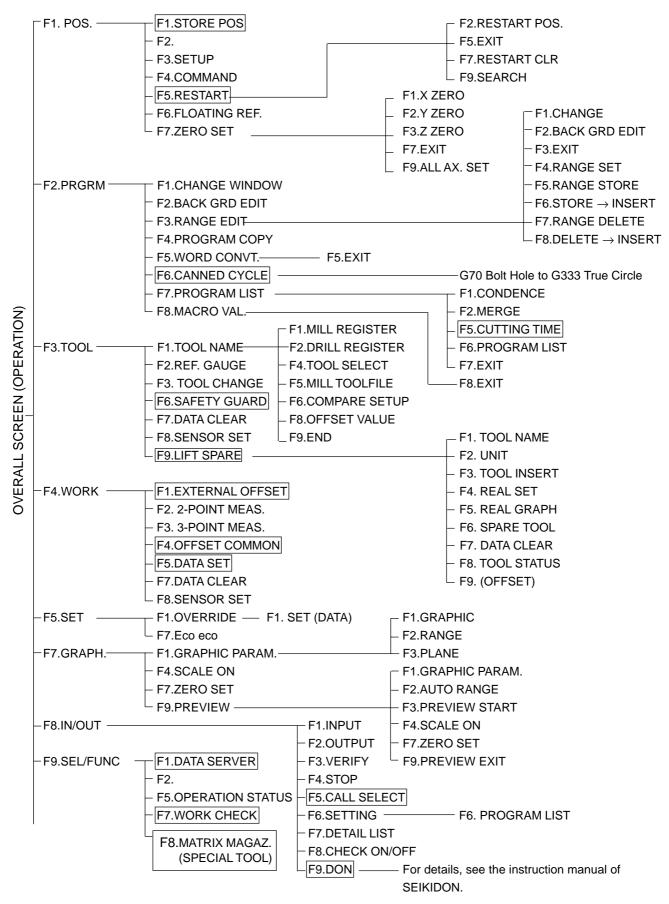
#### 1-6 Function Menu

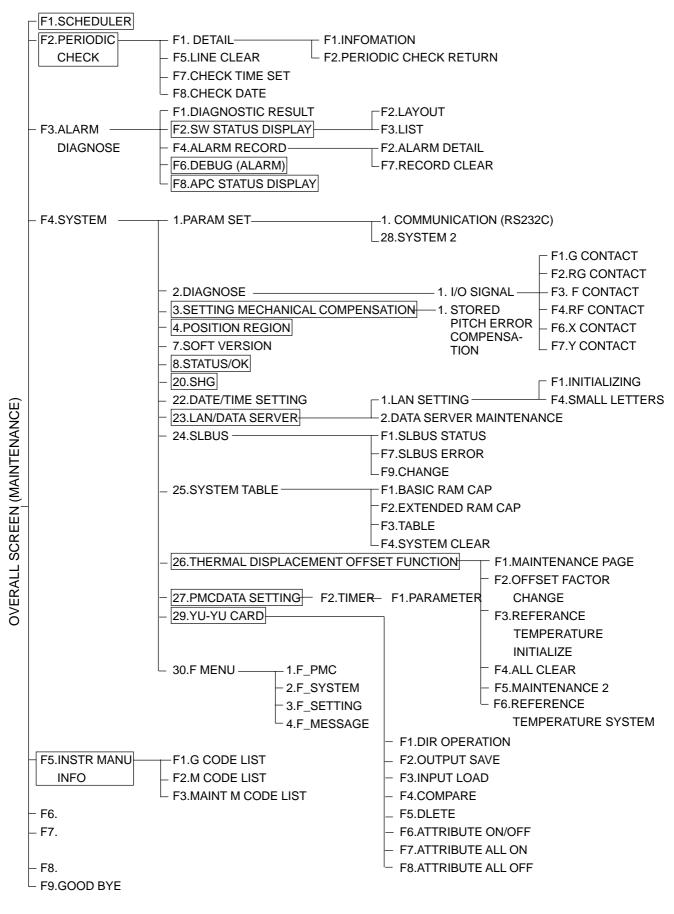
On the overall screen, a function key normally selects the screen written on the key. On the other screens, a (light) blue menu appears in the lower part of the screen in various manners according to the screen, so refer to the item of each screen.

。 OPER/MAINTE key

Pressing this key displays a green (black) menu. Using the functions in this menu, you can select some screens. Assuming the screen with the function keys is the operation side, this menu is the maintenance side, hence called the maintenance menu.

#### 1-7 Tree Chart





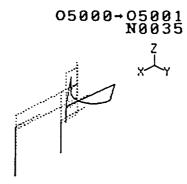
<sup>(</sup>Note)  $\Box$  denote an option.

# 2. Operation of Overall Screen

When the power is turned on or the RETURN key is pressed, the Overall screen (Fig. 2-0) is selected. It is very convenient because it displays many data required for operation. The data includes;

- 。 Program
- 。 Tool path plot
- 。 Spindle tool number, standby tool number
- Next data of the spindle tool: Tool length compensation, cutter compensation, and tool life setting and use values
- 。 H code and D code
- 。 S, S % and F, F % values
- 。 Remaining seconds of dwell
- 。 Load meter of each axis
- 。 Work coordinate system, remaining stroke
- G codes and M codes of the following groups
   01 (Positioning), 02 (Plane designation), 03 (Absolute/incremental), 07 (Cutter compensation), 08 (Tool length compensation), 09 (Canned cycle), 10 (Return point), 12 (Work coordinate system), and M codes of 5 groups
- 。 Completion schedule time, machining time and tool lapping time
- 。 Date and time

MAIN (AUTO) S603 N03 : 390 G01 Z-82.000 F1000 : N34 F1234 : N35-G00 FX-200002 Y-205-000 F N36 M04 ; IF[ABS[#24-#27]GEABS[#2-#4 ]] GOT037 : G02 X[#24-#6] Y[#3-#7] I[[#24-#1]/2.] J0 ; G04 X0.1 ; Data>\_



SPINOLE T 17 (	)	ABSOLUTE	DIST 1	TO GO
LENGTH 0.000 T17	S 600	X -205.157	Х	-74.693
RADIUS 0.000 T17	S% 600 F 1234.	Y -205.000	Y	, 0.000
	F% 1185.	Z -82.000	Ζ	0.000
uait t 0(	)			
8% 58%	100% 120%	600 617 690 640	649 680	698 655
S		1 meg meg meg m	MØ6 M19	M26 M19 M26
X		SET END 0:00:	00 RAP T	0:00:31
Y		CYCLE 21:38:	42 DATE	1991/03/14
Z	at an and the set	CUTTING 21:20:	32 TINE	15:46:06



Also, the following is enabled in this screen.

- 。 Program search
- 。 Program editing

#### 2-1 Program

This is located data the upper left part of the screen. It displays and edits the program. MDI input is also done here. However, expanded editing or background editing are not allowed. When running the program, the display color changes as follows.

When running the program, the display.	Color (For monochrome)
Already executed block	: Green
Block being executed or to be executed	: Yellow reverse Video
	(light-colored reverse video with frame)
Pre-read block	: Yellow (light-colored reverse video)
Previous block	: White

Block to be executed next or part to be edited : White reverse video (reverse video) The conditions for editing the program are given below.

- Write key has been pressed.
- In the edit mode and not in the automatic operation mode.
- For details of program operation, refer to section 12. Program.
- Here, one-fourth the program screen will be displayed in principle.

#### 2-2 Tool Path Plot

This is located at the upper right part the screen and plots the tool path of the program being run. This is a miniature version of the Plot screen. Therefore, the plotting parameters are the same as those for the plot screen.

The Plot screen can be erased with the ORIGIN key.

#### 2-3 Tool Data

This is located at the lower left part of the screen. It displays or inputs the spindle tool data. For the offset value, the tool offset profile plus wear are displayed. For the life value, the left is the use value and the right is the set value.

#### 2-4 S, S % and F, F %

The spindle speed S, actual speed S %, feed rate F and actual feed rate F % are displayed to the right of the tool data. No input is done here.

#### 2-5 Dwell

The remaining seconds of dwell operation are displayed above the standby tool number. When the remaining seconds come to 0, its display disappears.

### 2-6 Load Meter

The load condition of each axis is displayed under the tool data in the form of bar graph. When the load monitoring function is attached, the load data of each tool is used and a display color is changed so that you can tell the load condition at first glance.

- Red : Overload or above
- Yellow : Wear to overload

While : Below wear (reference load)

#### 2-7 Position Data

The work coordinate system and remaining stroke and displayed at the lower right part of the screen from the work, relative, machine and remaining stroke coordinates.

#### 2-8 G code and M code

Under the position data, 8 modal G codes are displayed in the following order.

o	Group 01 (Positioning)	: (	00, 01, 02, 03	
o	Group 02 (Plane designation)	: ′	17, 18, 19	
o	Group 03 (Absolute/incremental)	: 9	90, 91	
o	Group 07 (Cutter compensation)	: 4	40, 41, 42	
o	Group 08 (Tool length compensation)	: 4	43, 44, 49	
o	Group 09 (Canned cycle)	: 8	80, 81, 82	
o	Group 10 (Return point)	: 9	98, 99	
o	Group 12 (Work coordinate)	: 5	54, 55, 56	

Under the G codes, M codes of 5 groups are displayed in the following order.

。 Group 01 (Spindle)

03, 04, 05, 13, 14, 15

。 Group 02 (Coolant)

07, 08, 09, 50

。 Group 03 (Program stop)

00, 01, 02, 30

。 Group 04 (Monitoring unit)

55, 56

。 Group 05 (Other)

Up to 5 past M codes of other than Groups 01 - 04 are displayed.

#### 2-9 Time Measurement

For times are measured in the lower right corner of the screen. They can be measured within a range of 10,000 hours. To make input here, push F9/SEL/FUNC and, further, F5/OPERATION STATUS to display the operation status page (Fig. 2-9).

Shift the cursor to the appropriate place.

Example)	(hours/minutes/seconds) = 0	(Set to 0)
	(hours/minutes/seconds) = 1	(1:00:00 is entered)
	(hours/minutes/seconds) = 1/2	(1:02:00 is entered)
	(hours/minutes/seconds) = 1/2/3	(1:02:03 is entered)

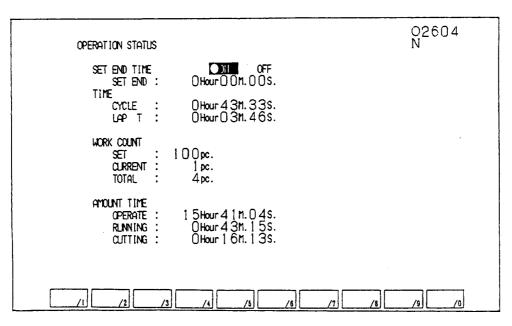


Fig. 2-9 OPERATION STATUS

(1) Scheduled ending

Notice of ending is made effective when End Notice on the page is held "valid". The scheduled ending time is equal to time length from the auto operation start to the ending notice.

With a scheduled ending time of a program having been input by an operator, call light functions when working time has reached the scheduled ending time.

(2) Working time

Time for working is summed up. (time during which the start lamp is held ON.)

(3) Lap T

Lap time among tools is measured. This is automatically set to 0 on tool changing. No measurement is conducted while NC is held in standby state.

(4) Work Count

NC, against M12 command, counts up the number of cutting and the total number of works cut. NC, when the set number is not equal to 0 and the number of cutting has exceeded the set number, outputs the work count correspondence signal into PC.

### 2-10 Date and Time

Date (calendar year) and time (13:00 for 1 p.m.) are displayed by the built-in clock. Do not change setting unnecessarily as it is used for periodic checking. Should it become incorrect due to any reason, be sure to reset properly.

To display Date/Time Set screen, push	OPER/MAINTE ,	F4/SYSTEM ,	2,	2, and	INPUT
---------------------------------------	---------------	-------------	----	--------	-------

. Move the cursor to Date or Time and perform setting.

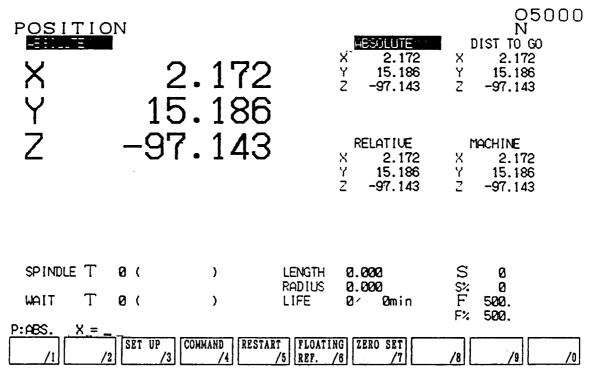
# 3. Position

Pressing the [F1/POSITION] key display the Position screen (Fig. 3-0).

This screen displays and allows you to rewrite those related to the position.

- Display of the work coordinate system, remaining stroke, relative coordinate system and machine coordinate system
- 。 Rewriting of the relative coordinate system
- 。 Display of the spindle tool number and standby tool number
- Display of the following data on the spindle tool
   Tool length compensation, cutter compensation, tool life setting and use value
- 。 Display of the following data on the spindle tool
- Tool length compensation, cutter compensation, tool life setting and use value
- Remaining seconds of dwell
- 。 Setup work

The left half of the screen shows an enlarged display of four right coordinate systems. You can use the Page keys, and , to select any desired one. When an axis is changed by parameter setting, the work coordinate system where the axis is changed, and an axis address having a remaining stroke is displayed in reverse video.



<Fig. 3-0 Position Screen>

## 3-1 Rewriting the Relative Coordinate System

Of four coordinate systems, only the relative coordinate system can be rewritten. To set to zero, press [F7/ZERO SET] to change the function. Press the function for the axis which you want to set to zero. A value for that axis is set to zero. When you want to set all the axes to zero, press [F9/ALL ZERO SET].

To end zero set, press [F7/FUNCTION RETURN]. To input a numerical value, press a desired address key to display an input area. Input a numerical value and press [INPUT]. You can input either absolute/incremental value.

<Example> P: Absolute value X = 1.234 [INPUT] (1.234 is input to X)
I: Incremental value Z = 10. [INPUT] (10.0 is additionally input to Z)

## 3-2 Setup Work

Pressing the [F3/SET UP] allows you to input the data to the setup side.

For spindle speed, spindle positioning and table index selecting operation, use the cursor keys (  $\textcircled{\baselineskip}$  ) and input the data.

However, multiple data cannot be input at one time. To execute the input data, select the MDI mode, input the data, and press [INPUT].

You will be inquired, "OK? Y-YES N-NO." Pressing [Y] executes the input data. Pressing the [F3/SET UP] returns the cursor to the position side.

### 3-3 Command Value Display

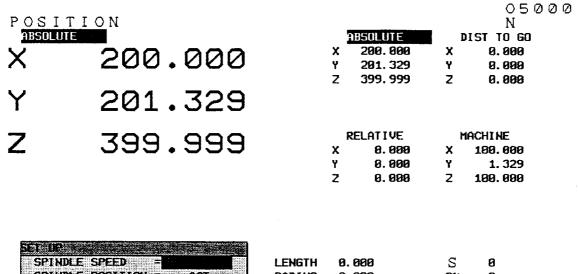
Pressing the [F4/COMMAND] displays the data specified by the program or MDI operation (Fig. 3-3).

#### 3-4 Restart (Option)

Pressing the [F5/RESTART] displays the screen required for program restart or block restart operation (Fig. 3-4).

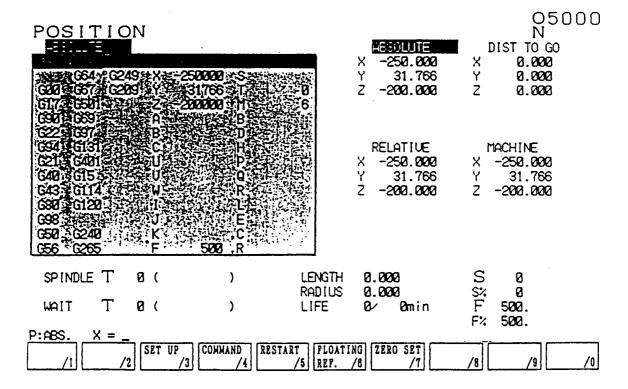
#### 3-5 Floating Reference

If you press [F6/FLOATING REF.], you will be asked "Do you set the floating reference point? Y-Yes N-No", so press the "Y" key to set one and the "N" key not to set one. (Figure 3-5)



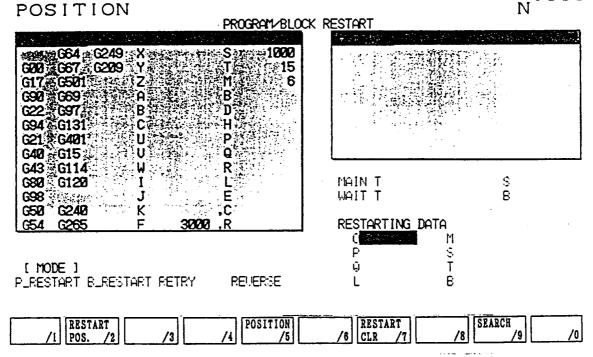
SPINDLE PUSITION = ACT TABLE INDEX =	RADIUS	<b>0.0</b> 0	30	S%	0	
TABLE INDEX =	LIFE	0/	<b>0</b> min	F	8.	
				F%	0.	
SPINDLE SPEED : $S = \_$						
SET UP COMMAND REST /1 /2 /3 /4	ART FLOATI /SREF.	NGZER 76	80 Set /7	/8	<b>/9</b>	/0

<Fig. 3-2 Setup Work>

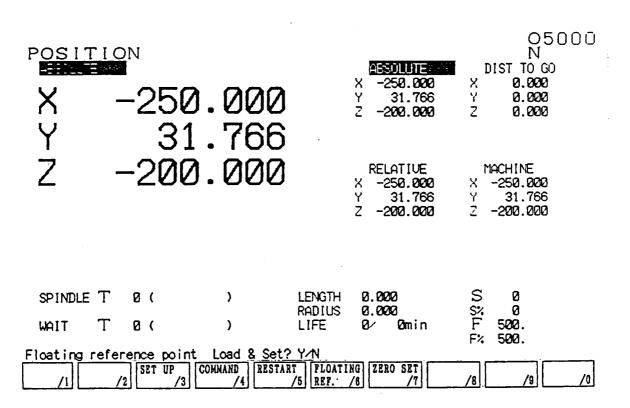


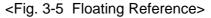
<Fig. 3-3 Command Value Display>

05000 N



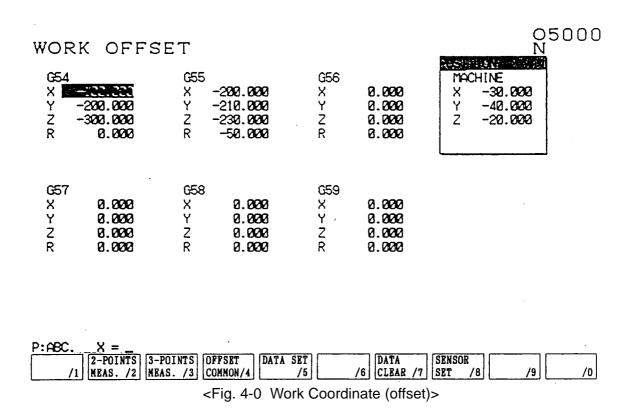
<Fig. 3-4 Restart>





# 4. Work Coordinate (Offset)

Pressing the [F4/WORK] key displays the Work Coordinate Offset Data screen (Fig. 4-0). Pressing the key twice displays the Common Work Zero Point Offset screen (Fig. 4-0(a)).



It allows you to display and set the work offset value (G54-G59, G540-G599) and use the work setter.

- 。 Display and setting of G54-G59
- 。 Display and setting of G540-G599
- 。 Display and setting of the external offset
- 。 Work setter
- 。 Display of the machine coordinate system

WORK OFFSET	05000 N
P1       P2       P2         X       0:000       X       0:000         X       0:000       X       0:000         Y       0:000       X       0:000         Z       0:000       X       0:000         R       0:000       Z       0:000         R       0:000       Z       0:000         P3       0:000       X       0:000         P3       0:000       X       0:000         P3       0:000       X       0:000         P3       0:000       X       0:0000         P3       0:000       X       0:000         P4       0:000       X       0:000         P3       0:000       X       0:000         P4       0:000       X       0:000         P3       0:000       X       0:000         P3       0:000       X       0:000         P4       0:000 <th>MACHINE X -302.000 Y -402.000 Z -202.000</th>	MACHINE X -302.000 Y -402.000 Z -202.000

P:ABC. $X = $		
2-POINTS	-POINTS OFFSET DATA SET DATA SENSOR	
	BAS. /3 COMMON/4 /5 /6 CLBAR /7 SET /8 /9	/0
	ig. 4-0(a) Common Work Zero Point Offset Screen>	

#### 4-1 Data Display and Setting

Six offset data of G54 through G59 are displayed and input. Optionally, the number of offset data can be expanded up to 66. When this is done, however, change pages with the page key

( reference) or reference) because all of them cannot be displayed in one page. The external offset and machine coordinate system exist in all pages.

To input the data, move the cursor with the cursor keys  $(\uparrow, \downarrow, \downarrow, \rightarrow, \leftarrow)$  or address keys. You can input the data, adding the rotating angle R as well as an absolute/incremental value. Input is allowed only when the WRITE switch 1 is turned on.

Example) P: Absolute value X = 1.234 INPUT (1.234 is input to X) I: Incremental value Z = 1.234 INPUT (1.234 is added and input to Z) J: X-axis rotation = 10 INPUT (10 \* COS[R] is added and input to X) (10 \* SIN[R] is added and input to Y) K: Y-axis rotation = 10 INPUT (10 \* SIN[R] is subtracted and input to X) (10 \* COS[R] is added and input to X) (10 \* COS[R] is added and input to X) (10 \* COS[R] is added and input to Y)

### 4-2 Function Menu

- [F3/MEASURMENT AMONG 3 POINTS], [F2/MEASURMENT BETWEEN 2 POINTS] Used for the work setter.
- (2) [F7/DATA DELETION]

When you newly start, this is used to delete all the data to 0 at once. Pressing this menu asks you at the center of the screen whether you want to delete all the data or the data of the page currently displayed. Select either of them with the cursor key  $(\uparrow )$  or  $\downarrow )$  and press the INPUT key. Finally, the message "OK?" appears in the key input area for safety confirmation. Press the Y key.

(3) [F8/SENSOR SETTING]

Set the sensor for the work setter.

### 4-3 Work Setter

Refer to "Operation Related to W Setter".

#### 4-4 Number Search

The page and cursor can be moved at one time by searching the G code number. A search
can be performed by pressing the cursor key ( $igtharpoon igcup_{i} igcup_{i} igcup_{i} igcup_{i}$ ) after inputting N and a
subsequent numerical value.

Example) N: No. G =  $54 \bigcup$  (Moves to G54)

N: No. G = 561  $\downarrow$  (Moves to G561)

### 4-5 Work Coordinates Setting Function

- (1) Function : Sets the work coordinates based on the machine coordinates in the current position, by operating the function keys.
- (2) Example of use : When a machining master hole is too small to measure with a measuring probe, attach a dial gauge to the spindle head and measure a machining master hole position by manual operation.

When this is done, display the Work screen, select a work coordinate number, and set the work coordinates with the function keys, leaving the machine in the very position.

#### (3) Operation

- 1 Move the X-, Y-, and Z-axes of the machine to a position corresponding to the work zero point.
- ② In the Overall screen, press the function key [F4/Work Coordinates].
- ③ With the frame cursor, select the work coordinates to be set.
- ④ Select the axis for which the coordinates are to be set by;
  - Moving the cursor.
  - Entering the X/Y/Z key.
- ⑤ Press the function key [F5/SET WORK COORDINATES]. For the cursor X →Set the X-axis work coordinates ? Y: Yes, N: No For the cursor Y →Set the Y-axis work coordinates ? Y: Yes, N: No For the cursor Z → Set the Z-axis work coordinates ? Y: Yes, N: No
- 6  $\ensuremath{\,^{\mbox{\scriptsize Pressing the Y}}\xspace$  key automatically sets the relevant work coordinates.

(4) Parameter

When using external work zero point offset as thermal displacement data on the machine equipped with thermal displacement offset function, set as:

No.6242, #0 = 1 (External work zero point offset is included in calculation.)

#### 4-6 Setting the External Work Zero Point Offset

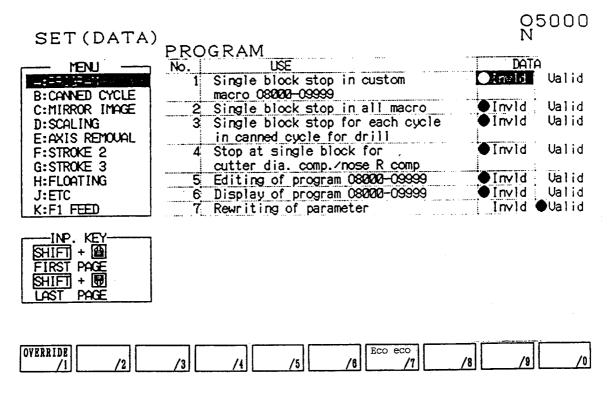
The entire work coordinate system can be shifted by a set value by setting an external work zero point offset amount. Pressing F1/EXT OFFSET opens the window shown in the right fugure. Use the cursor to select the axis you want to set, and input an offset value.

(Note) This is not useable when thermal displacement	External Offset	
offset function has been made effective in	X	0.000
external work zero point offset.	Y	0.000
	Z	0.000
	R	0.000

# 5. Set (Data)

If you press the "F5/set" key, the setting (data) screen (Figure 5-0) will be displayed. Frequently used parameters are collected by item and application here for easy setting. An optional item is not displayed if it is not attached.

The screen runs over several pages, therefore, scroll by using the page keys 🗃 🛃 or by select the desired screen by pressing the alphabet key corresponding to the screens on the menu at the left side of the screen. Number search is also possible.



<Fig. 5-0 SET (Data)>

## 5-1 Display and Setting

For a selection such as "Yes/No", the selected one is marked with

When you want to alter, set the cursor with the cursor key ( $\rightarrow$ or $\leftarrow$ ) and	press the INPUT
key. When the cursor key ( $\uparrow$ or $\downarrow$ ) is pressed, the one marked with	works for your
safety. For your information, the HITACHI SEIKI's standard is the left one.	

For altering the numerical data, start from the key input area.

Naturally, calculation and absolute/incremental programming are also enabled.

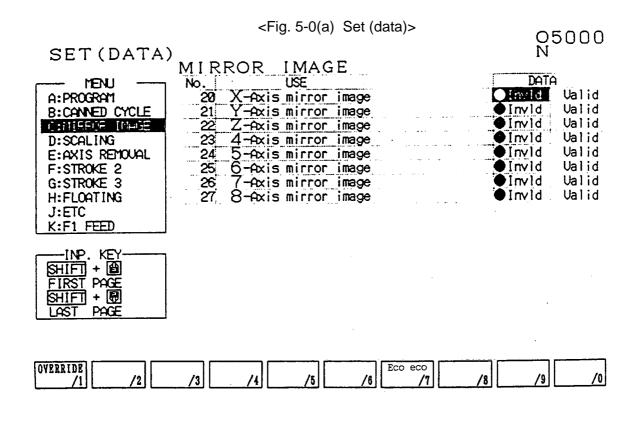
Different from the Parameter screen, the Set (Data) screen does not have input limitations such as WRITE key. The operator should be fully careful to make alternation.

#### 5-2 Number Search

Since all the pages are numbered serially, the page and cursor can be moved at one time by searching that number. A search can be performed by pressing the cursor key  $(\uparrow \downarrow \rightarrow \leftarrow)$  after inputting N and a subsequent numerical value.

Example) N: No. = 12  $\downarrow$  (Moves to No.12)

SET (DATA)			05000
MENU			Ν
A : PROGRAM	CAN	NED CYCLE	
B : CANNED CYCLE		NED CYCLE USE	ΝΑΤΑ
C MIRROR IMAGE	<u>NO.</u>	-	DATA
D : SCALING	8	<u>G76 shift direction and amount</u>	Q JJK
E : AXIS REMOVAL	9	Single block stop in G81-G89 cycle	Invld Valid
F : STROKE 2	10	Finish speed override value	100
G : STROKE 3		Coner speed override value	100
H : FLOATING	12	Circular cut Hspeed area speed	1
J : ETC	13	Auto corner override sta. point	5.000
K : F1 FEED	14	Auto corner override end point	5.000
	15	Scaling factor	0.001
	16	G73 relief amount	0.003
	17	G83 clearance	3.000
INP. KEY	18	Special canned cycle allowance	0.000
	19	Special canned cycle clearance	0.000
SHIFT 🗃			
FIRST PAGE			
SHIFT 🐨			
LAST PAGE			
1			
OVERRIDE		Eco eco	
	.		
	/3	/4 /5 /6 /7	/8 /9 /0
		· · · · · · · · · · · · · · · · · · ·	

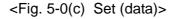


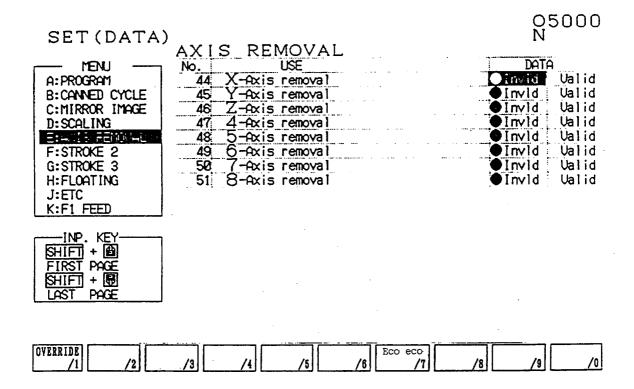
<Fig. 5-0(b) Set (data)>

#### 05000 N

SET (DATA	)	Ň
	SCALING	DATA
A:PROGRAM	No. USE 28 X-Axis scaling	OInvid Valid
B:CANNED CYCLE	29 Y-Axis scaling	●Invld Ualid
C:MIRROR IMAGE	30 Z-Axis scaling	●Invld Ualid
DUBEHLING	31 4-Axis scaling	●Invld Ualid
E:AXIS REMOUAL	32 5-Axis scaling	●Invld Ualid
F:STROKE 2	33 <u>6</u> -Axis scaling	
G:STROKE 3	34 7-Axis scaling	●Invld Ualid ●Invld Ualid
H:FLOATING	35 8-Axis scaling	Invid Ualid
J:ETC	36 X-Axis magnification set	•Invid Ualid
K:F1 FEED	37 Y-Axis magnification set	Invid Valid
	38 Z-Axis magnification set 39 4-Axis magnification set	•Invid Ualid
	39 4-Axis magnification set 40 5-Axis magnification set	•Invid Ualid
	41 6-Axis magnification set	●Invld Ualid
	42 7-Axis magnification set	●Invld Ualid
LAST PAGE	43 8-Axis magnification set	●Invld Ualid

OVERRIDE /2 /3 /4 /5	/5 /6 Eco eco /8 /9 /0
----------------------	------------------------



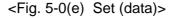


<Fig. 5-0(d) Set (data)>

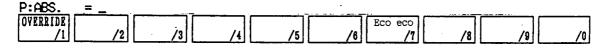
05000 N

SET (DATA	) STROKE2	Ň
MENU	No. USE	DATA
A: PROGRAM	52 X-Axis coord value(limit 2,+)	0.000
B:CANNED CYCLE	53 Y-Axis coord value(limit 2,+)	0.000
C:MIRROR IMAGE	54 Z-Axis coord value(limit 2,+)	0.000
D:SCALING	55 4-Axis coord value(limit 2,+)	0.000
E:AXIS REMOUAL	56 5-Axis coord value(limit 2,+)	0.000
F:BTROKE 2	57 6-Axis coord value(limit 2,+)	0.000
G:STROKE 3	58 7-Axis coord value(limit 2,+)	0.000
H:FLOATING	59 8-Axis coord value(limit 2,+)	0.000
J:ETC	60 X-Axis coord value(limit 2,-)	0.000
K:F1 FEED	61 Y-Axis coord value(limit 2,-)	0.000
	62 Z-Axis coord value(limit 2,-)	0.000
INP. KEY	63 4-Axis coord value(limit 2,-)	0.000
SHIFT + 🗃	64 5-Axis coord value(limit 2,-)	0.000
FIRST PAGE	65 6-Axis coord value(limit 2,-)	0.000
SHIFT + 🗑	66 7-Axis coord value(limit 2,-)	0.000
LAST PAGE	67 8-Axis coord value(limit 2,-)	0.000
· · · · · · · · · · · · · · · · · · ·		

P:ABS. = _								<u> </u>
OVERRIDE				Ec	o eco			/0
	/3	_/4]	/5			/8][	<u>_/9</u>	/0]

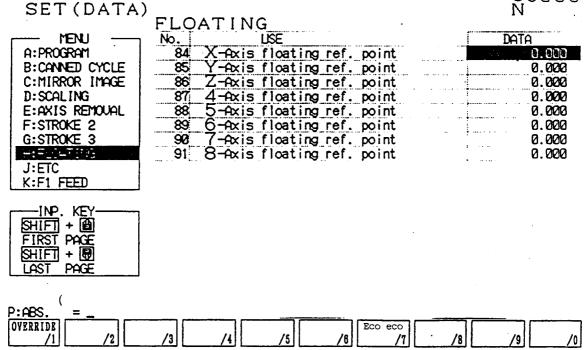


05000 N SET (DATA) STROKE3 MENU USE DATA No. X-Axis coord value(limit 3,+) Y-Axis coord value(limit 3,+) Z-Axis coord value(limit 3,+) A: PROGRAM 68 8 **0.000** -B:CANNED CYCLE 69 0.000 C:MIRROR IMAGE 70 0.000 D:SCALING 71 <u>4-Axis coord value(limit 3,+)</u> 0.000 5-Axis coord value(limit 3,+) E: AXIS REMOVAL 72 0.000 F:STROKE 2 73 6-Axis coord value(limit 3,+) 0.000 GISTRONE 3 74 (-Axis coord value(limit 3,+) 0.000 8-Axis coord value(limit 3,+) X-Axis coord value(limit 3,+) Y-Axis coord value(limit 3,-) Y-Axis coord value(limit 3,-) Z-Axis coord value(limit 3,-) 5-Axis coord value(limit 3,-) 5-Axis coord value(limit 3,-) H:FLOATING 75 0.000 . . . . . . J:ETC 76 0.000 · ····· ··· K:F1 FEED 0.000 77 78 0.000 INP. KEY 79 0.000 • ......... SHIFT + 🗃 80 0.000 6-Axis coord value(limit 3,-) FIRST PAGE 81 0.000 . .... SHIFT + 🖲 82 7-Axis coord value(limit 3,-) 0.000 ..... PAGE LAST 83 8-Axis coord value(limit 3,-) 0.000 .. ... .

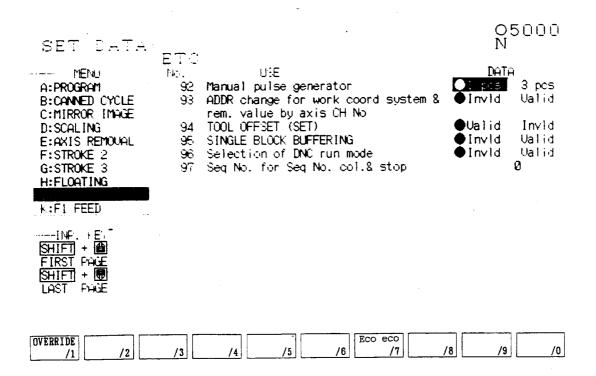


<Fig. 5-0(f) Set (data)>

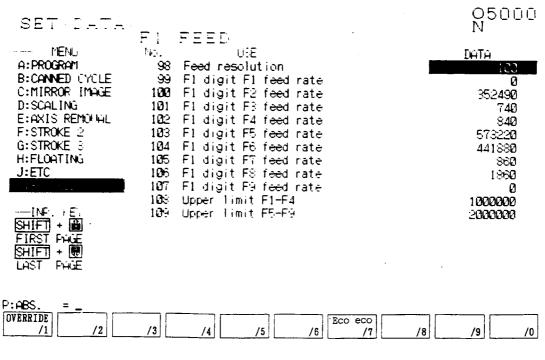
05000 Ñ



<Fig. 5-0(g) Set (data)>



<Fig. 5-0(h) Set (data)>



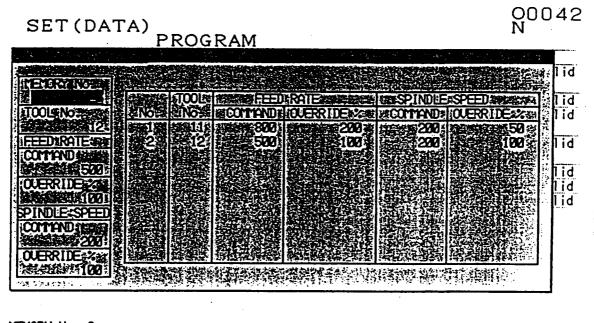
<Fig. 5-0(i) Set (data)>

#### 5-3 Automatic Override

A function to memorize the override according to the actual machining condition for the cutting feed rate and the spindle's rotational frequency specified in the machining program when test cutting and to make it be reflected automatically in the machining thereafter.

(1) Override Memory Display

If you press "F1/override" on the setting screen ("F5/set"), the override memory screen will appear overlapping the setting screen. (Figure 5-3)



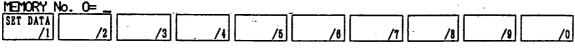


Figure 5-3 Override Memory

ļ
,

The tool number, the feed rate command value, the feed rate override, the spindle's rotational frequency command value and the spindle's rotational frequency override displayed in the right part of the screen display the currently selected memory.

- (2) Override Memory Function
  - (a) Display the override memory screen before starting test cutting.
    What has been memorized is displayed.
    To create anew, input the memory number (number 0) in the key input area and press "input". All the data on the screen is cleared and the number 0 just input is set.
  - (b) Press the "automatic" key of "override" on the operator's console to enable the memory function.
  - (c) Start machining.

The T code specified during machining is memorized in the tool number in the memory and the feed speed, the feed override, the spindle's rotational frequency and the spindle override at that time are memorized respectively and are displayed in the column where there is the frame cursor.

- (d) Perform cutting. To rewrite due to the override having changed, press the "memory" key of "override".
- (e) After finishing the test cutting, press the "automatic" key of "override" to reset the memory function.
- (3) Automatic Override
  - (a) Before starting machining, press the "automatic" key of "override" on the operator's console to enable the automatic override function.
  - (b) Start machining.Machining is performed according to the memorized override.In that case, the operator's console's override is disabled.
- (4) Override Memory Edit

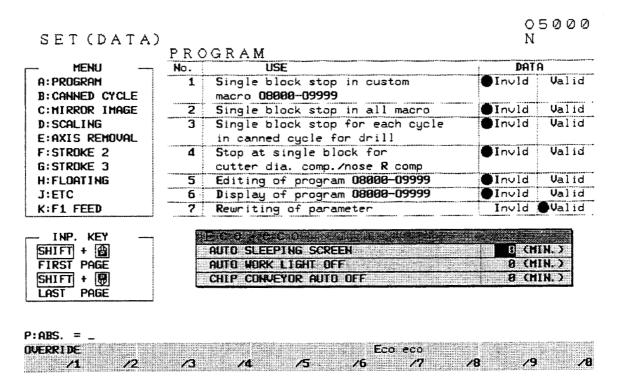
Override memory edit is impossible unless the following conditions are satisfied.

- 。 The write key is on.
- The MDI mode is assumed.

Move the cursor to the data to be altered using the cursor key  $\leftarrow$ ,  $\rightarrow$ ,  $\uparrow$ ,  $\uparrow$ ,  $\downarrow$ , the override memory screen, input the alteration data in the key input area and alter by the "input" key. Override memory edit is possible on a maximum of 60 tools.

#### 5-4 Eco.eco

Pressing [F7/Eco eco] displays the Eco eco screen (Fig. 5-4). In this screen, you set the auto sleeping screen, auto work light OFF, and chip conveyor auto OFF times (minutes)



<Fig. 5-4 Eco • eco>

# 6. Macro Variable

Press [F8/MACRO VARIABLE] in the PROGRAM screen (F2/PROGRAM). The MACRO VARIABLE screen appears (Fig. 6-2(a)).

### 6-1 Macro Variable and Data Display

The macro variable data is classified into the following:

- ① 1-33 Local variables (correspond to call multiplicity)
- 2 100-499 Common variables (turned to "null" at power-off time)
- ③ 500 or above Common variables (with name, remembered if the power is turned off)

They are changed over with the page keys, respectively. (Fig. 6-2 and Fig. 6-3)

The number of significant digits of data is 8 ( $\pm$  999999999 to  $\pm$  0.0000001). When the numerical value exceeding this limit has been input, the message "OVER FLOW" is output. Nothing is displayed in case of the "null" data (empty, not 0). The name can be input up to 12 characters, but it is given to the common variables 500 or above.

(1) Data deletion

Since the data of No. 500 or above is remembered even if the power is turned off, a new function is provided, which can delete all.

If the function menu is displayed on Page No. 500 or above, the Menu 7 (DATA CLEAR) appears. Pressing this menu displays the question at the center of the screen whether to erase with 0 or "null". Select either of them with the cursor key ( $\uparrow$  or  $\downarrow$ ) and press the INPUT key. Finally, the message "OK?" appears in the key input area for safety confirmation. Press the Y key.

(2) "Null" input

If you press the CAN key when the key input area contains nothing, the "null" characters are displayed. Then, pressing the INPUT key turns the data at the cursor position to "null".

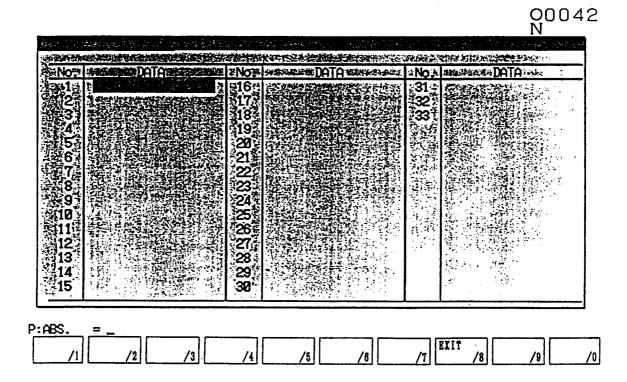
(3) Deleting the name

Set the cursor to the name you want to delete (common variable 500 or above), press [SPACE], followed by [INPUT].

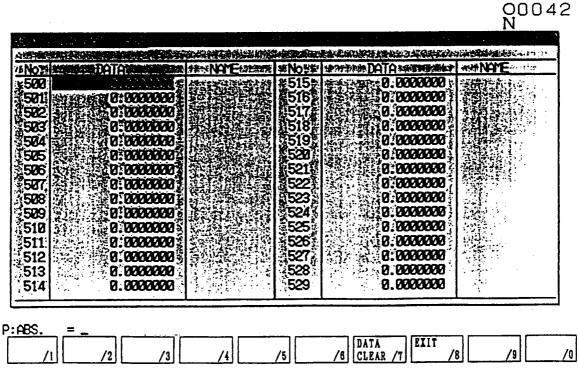
#### 6-2 Number Search

The page and cursor can be moved at one time by searching the macro variable No. A search
can be performed by pressing the cursor key ( $igl(n, igl(n), igcup_n, igcup_n)$ after inputting N and a
subsequent numerical value.

Example) N: No. =  $12 \downarrow$  (Moves to No.12)







<Fig. 6-2(b) Common Variable>

# 7.Plot

Pressing the [F7/GRAPH] key displays Plotting screen (Fig. 7-0)

This screen plots the tool path and also displays the following data for reference to plotting.

- 。 Parameter plotting plane
- 。 Work Coordinate System
- 。 S, F, Spindle tool T
- 。 Machining time, cutting time, Scale
- 。 Program list in execution

A locus is drawn in the values of the work coordinate system. As too many lines can confuse movement, the tip is expressed in a small dot.

To erase the graphic page, push ORIGIN.

GRAPHIC ·	 	
	UHESPUJ V ⊒ S F 10	( <u>24.339</u> 73.170 -20.000
090     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00     00	S 1 0 F 1 0	E 5:11:38 ING 3:11:38

<Fig. 7-0 Plotting Screen> (Preview)

For plotting, it is possible to set the following. For details, refer to the next section.

- 。 Selection of plotting plane
- 。 Specification of angle of rotation (horizontal, vertical)
- 。 Plotting range (maximum, minimum)
- 。 Scale width indication
- 。 Specification of plots per tool (color specification)
- 。 Selection of cutting feed line
- 。 Selection of rapid traverse line
- 。 Color assignment for drawing point

In normal state, synchronous plotting is in display. When performing pre-machining plotting, therefore, press  $\boxed{F9/PREVIEW}$  to display the function key for pre-machining plotting. (Fig. 7-1) Next, push  $\boxed{F3/PREVIEW START}$  key to start pre-machining plotting.

With F2/AUTO RANGE key pushed, auto range plotting starts.

When plotting range has been set so that a cutting locus falls within the screen scope on completion of plotting, pre-machining starts automatically.

- (Note 1) In order to start pre-machining plotting, first perform zero point return to initialize other states of Machine such as mechanical clamp.
- (Note 2) When locus image is obscure in display, lower speed with the feed speed switch.
- (Note 3) Those functions whose conditions change by machine operation (M60 cycle, macro program using skip function, oscillation function) cannot be executed in pre-machining plotting.
- (Note 4) When the add axis gets as follows, either stopping or alarming takes place where premachining plotting cannot be executed.
  - While interlocking of each axis is held ON, stopping takes place with the add axis command.
  - On removal of axes, alarm for "Zero Return Not Completed" takes place with the added axis command.

GRAPHIC	01112 1
	-#99WTE 7 124.330 7 73.170 1 -20.000
	S 000 F 1000 Proce T 1
690 63 20 10 20 : 6912 - Constant Pict Pict 1000 10 AFC. (C. 16, 410, FS. Di E500 15000 F1000 :	000LE 5:11:33 00771NG 3:11:33 904LE 50.000
GRAPHIC     AUTO     PREVIEW     SCALE       PARAM./1     RANGE /2     START /3     ON /4     /3	/6 ZERO SET /8 PREVIEW /0

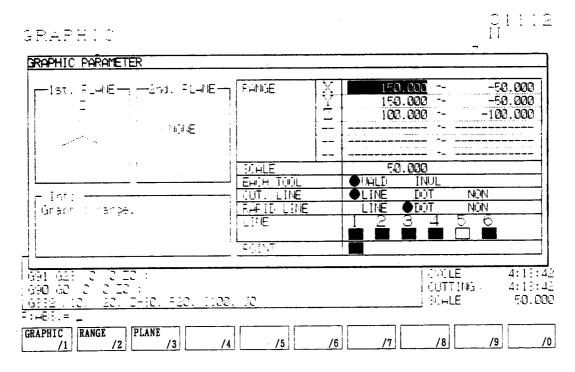
<Fig. 7-1 Plotting Screen> (Preview Exit)

# 8. Plotting Parameters

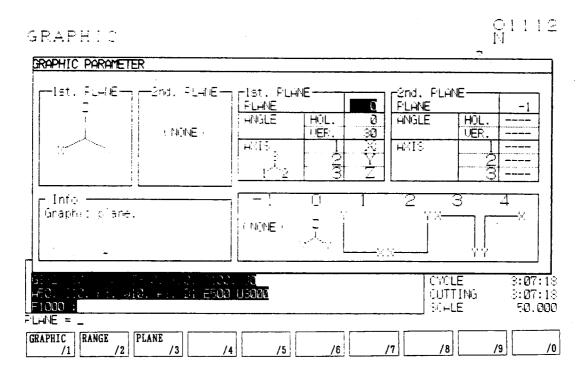
With the [F1/GRAPHIC PARAM.] menu of the [F7/GRAPH.], the Plotting Parameter screen (Fig. 8-0 or Fig. 8-1) appears over the Plot screen.

This screen allows you to set the plotting parameters.

Pressing the [F2/RANGE] key displays the Range Set screen (Fig. 8-0) and pressing the [F3/ PLANE] key displays the Plane Set screen (Fig. 8-1).



<Fig. 8-0 Plotting Parameter (Range Set)>



<Fig. 8-1 Plotting Parameter (Plane Set)>

。 Setting plotting parameters

First move the frame cursor to the column of the parameter to be set using the cursor key  $\uparrow \downarrow \downarrow$ .

At that time, a simple explanation is displayed in the explanation column.

Range set

(1) Plotting Range

Set the maximum and minimum plotting values of each axis. The center coordinate (middle of the maximum and minimum values) and magnification factor (at which the maximum and minimum values stay within the screen) for plotting are decided. Input the coordinate value (work coordinate) in the key input area and press the INPUT key to decide. The maximum value and the minimum value can be set at left or right at that time.

(2) Scale

A scale width is set here.

(3) Plot per Tool

Every time the tool is changed, a plotting color is changed. However, this is inefective when plotting the specified tool. Up to 6 colors are available. After the 6th color, it returns to the first one.

Make setting at 'Feed Line Color'.

The set one is marked with •. To alter, select with the cursor key ( $\rightarrow$  or  $\leftarrow$ ) and press the INPUT key to decide.

(4) Cutting Feed Line

Specify a type of cutting feed line. The set one is marked with  ${\scriptstyle \bullet}$  .

To alter, select with the cursor key ( $\rightarrow$  or  $\leftarrow$ ) and press the INPUT key to decide.

(5) Rapid Traverse Line

Specify a type of rapid traverse lines The set one is marked with • .

To alter, select with the cursor key ( $\rightarrow$  or  $\leftarrow$ ) and press the INPUT key to decide.

(6) Feed Line Color

When Plot per Tool is effective, set the changed-to color. Only this color designation can be altered later. To make setting, select color designation with the cursor key (  $\uparrow$  or  $\downarrow$ ). Then, specify the tool with the cursor key ( $\rightarrow$  or  $\leftarrow$ ).

In accordance with the description of color designation provided in the center of the screen, set a numerical value 0-7 and press the INPUT key to determine. The set color appears in on the display.

(7) Plotting Point Color

Specify a color of plotting point.

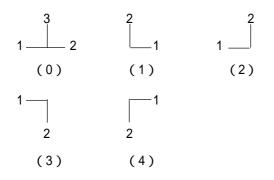
To make setting, select color designation with the cursor key (  $\uparrow$  or  $\downarrow$  ).

In accordance with the description of color designation provided in the center of the screen,

set a numerical value 0-7 and press the INPUT key to determine. The set color appears in on the display. Plane Set

(1) Plotting Plane

Specify the plotting plane. You can select out of the following 5 types.



In accordance with the description of the plotting plane provided in the center of the screen, set a numerical value 0-4 and press the INPUT key to determine. The selected plane is displayed.

The plane setted a numerical value -1 is not displayed.

NOTE) No scale is displayed when the plotting plane is equal to 0 (in 3-axes display)

(2) Rotation Angle

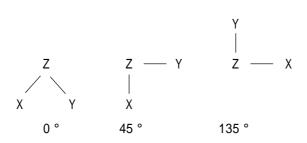
This is effective only when the plotting plane is 0 (3 axes display).

Input the angle in the key input area and press the INPUT key to decide.

(a) Horizontal rotation angle

Specify the horizontal plane rotation angle within a range of  $\pm 180$  in an increment of 1 °

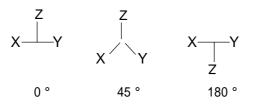
Example) When the plotting plane is (XYZ) and the vertical rotation angle is 90  $^\circ$ 



(b) Vertical rotation angle

Adjust the slope angle of the vertical axis.

Example) When the plotting plane is (XYZ) and the horizontal rotation angle is 0  $^\circ$ 



(3) Specified axis

Set the axis name which you want to specify. Minus ("-") can be added to it.

# 9. Tool (Offset)

Pressing the function 3 (OFF SET) key displays the Tool screen (Fig. 9-0).

This screen is used to display and set the tool name, tool length compensation and cutter compensation for each tool number. In addition, the following function are provided.

- 。 Display of the machine coordinate system
- (For parameter No.3108 #0 = 1, it is relative coordinate system.)
- 。 Display of the spindle tool number and standby tool number
- 。 Tool change
- 。 Safety guard
- 。 Setting of the sensor tool
- 。 Tool setter

Display of the length measurement position and diameter measurement position, reference gauge

。 Data deletion

TOOL OFFS	ЕТ				O N	5000
	LENGI	ni I	RADIL	a		
TOOL NAME	GEOMETRY	WEAR	GEOMETRY	WEAR		
001 FACE MILL	TABLE 21.222	0.000	0.000	0.000		
002 ENDMILL	0.000	0.000	1.229	0.005		
003 REAMER	0.000	0.000	1.999	0.000		
004 DRILL	0.000	0.000	28.000	0.000		
005	0.000	0.000	0.000	0.000		
<b>326</b>	238.321	0.000	0.000	2.892		
987	9.000	0.162	0.000	1.019		
908	0.000	1.100	8.000	3.045		
889	0.000	0.021	0.000	1.414		
010	0.000	0.023	0.000	0.190		
011	0.000	0.012	8.008	0.000		
012	0.000	0.111	1.001	0.000		
			MACHINE	LENGTH P		US POS
			X 0.000		000 X	0.000
			Y <b>0.00</b>	-	<b>00</b> 0 Y	0.000
			Z 0.000	3Z Ø.	888 Z	0.000
SPINDLE T 203						
WAIT TO						
>GEOMETRY =						
TOOL REF. TOO		14	SAFETY DATA	SENSOR	LIFE	10
NAME /1 GAUGE /2 CH	NGE/3 /4		GUARD /6 CLEAR	/7 SET /8	SPARE /9	/0

<Fig. 9-0 Tool (offset)>

Handling of tool compensation data
 The tool length compensation data and the tool diameter compensation data are divided into
 profile and wear per item. Compensation using H, D in the program corresponds to the tool
 number on the tool (compensation) screen.

 For details, refer to the item of the H, D function in "Program".

### 9-1 Compensation Value Setting

Compensation values are divided into profile and wear. Setting is made from the key input area together with the cursor. While it is possible to input wear at any time, it is possible to input profile only while the write key is on. Wear becomes 0 at the input of profile. It is possible to input an absolute value or an incremental value.

Input in absolute value : The key input data is just input.

Input in incremental value : The key input data is input as added to the original data.

- Decimal point input (minimum setting unit)
   Parameter 5004's bit 7
  - 0: If '1' is input, the set value is 0.001.

(If the number of places of decimals is 3)

- 1: If '1' is input, the set value is 1.000.
- 。 Data inputting method

There are the following 2 methods.

Parameter 5004's bit 4

- 0: Input using the "input" key assuming the profile to be an absolute value and the wear to an incremental value.
- 1: When key input, the function menu shows "F1/absolute value" "F2/incremental value", so press either 1 to input it.
- 。 Incremental value input clamp

It is impossible to input a value which is greater than the value set in parameter 5027.

A message "The clamp value is exceeded." Is given.

Example Profile = 1.234 "F1/absolute value" (1.234 is input.)

Wear = 0.234 "F2/incremental value" (0.234 is input as added.)

#### 9-2 Name Setting

Use the function menu to set the name. First, press the [F1/TOOL NAME SETTING]. The window appears in the center of the screen.

Select with the cursor key ( $\uparrow$  or  $\downarrow$ ) or page key (P or P) and press the INPUT key to determine. Selecting "00. Alphanumeral Input" allows you to input the data through the key input area.

When you want to prefix a dimension the tool name, determine a tool name position with the cursor. Then, set with the alphanumeral data "input" keys.

Since the name is allowed up to 10 characters, there are some abbreviated ones.

Example) D45. 0-3 / Chamfering  $\rightarrow$  D45. 0-3 face

(Input) (Cursor Position) (Tool Name)

#### 9-3 Data Delete

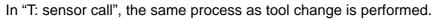
Used to delete 1 horizontal line of the data of the tool indicated by the cursor or to delete certain data collectively in the vertical direction to 0 for all tools when, for example, starting anew. If you press "F7/data delete", a window will appear in the center of the screen to display the deletable data.

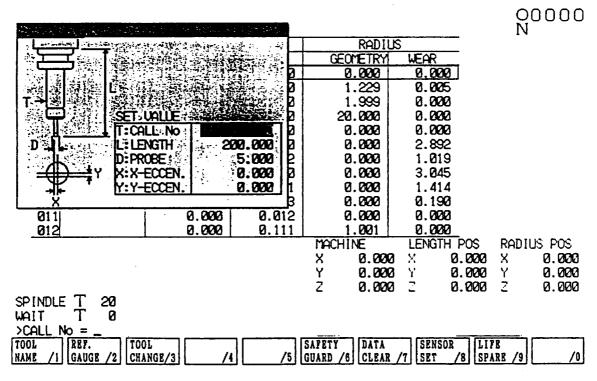
Select any using the cursor key X X and press the input key.

You will be asked "Are you sure? Y-Yes N-No", so press the "Y" key if so.

#### 9-4 Sensor setting

If you press "F8/sensor set", a window will appear in the center of the screen to enable you to set the sensor for the work setter. (Figure 9-4)





<Fig. 9-4 Sensor Set>

#### 9-5 Reference Gauge

The reference gauge is the contact surface of the reference block.

In the manual mode, the distance from the zero point to the reference gauge is displayed. For details, refer to "Operation Related to W Setter".

#### 9-6 Tool Change

To change tools, enter with the keys the tool number you want to change in the MDI mode, and perform the same operation as the MDI operation by key input. (Fig. 9-6)

#### 9-7 Tool Setter

Refer to "Operation Related to W Setter".

#### 9-8 Number Search

The page and cursor can be moved at once by searching the tool number.

A search is performed by pressing the cursor key ( $\uparrow \downarrow \rightarrow \leftarrow$ ) after inputting N and a subsequent numerical value.

Example) N: No. = 12  $\downarrow$  (Moves to No.12)

#### 9-9 Safety Guard

If you press "F6/safety guard", a window will appear in the center of the screen to enable you to set the safety guard. (Figure 9-9)

For details, refer to the item of the safety guard in "Program".

#### 00000 N

TOOL OFFS	ЕТ				N
	LENG	ſΗ	RADIU	S	
TOOL NAME	GEOMETRY	WEAR	GEOMETRY	WEAR	
001 FACE MILL	See 12.222	0.000	0.000	0.000	
002 ENDMILL	0.000	0.000	1.229	0.005	
903 REAMER	0.000	0.000	1.999	0.000	
004 DRILL	0.000	0.000	28.998	0.000	
925	0.000	0.000	0.000	0.000	
<b>226</b>	230.321	0.000	0.000	2.892	
007	0.000	0.162	0.000	1.019	
008	0.000	1.100	0.000	3.045	
263	0.000	0.021	0.000	1.414	
010	0.000	0.023	0.000	0.190	
011	0.000	0.012	0.000	0.000	
012	0.000	0.111	1.001	0.000	
			MACHINE	LENGTH POS	RADIUS POS
			X 0.000		
			Y <b>0.000</b>		
·		•	2 0.000	Z 0.000	Z 0.000
SPINDLE T 20 $\leftarrow$	CHANGE	10			
WAIT TO					
>GEOMETRY =	·	·			
TOOL REF. TOO		1 1	SAFETY DATA		
NAME /1 GAUGE /2 CH	NGE/3 /4	/5	GUARD /6 CLEAR	/7 SET /8 SP	PARE /9 /0
·		· · <del>_</del>	·		

<sup>&</sup>lt;Fig. 9-6 Tool Change>

05000

TOOL OFFS	ET				N
	and the second		RADIUS		
AND AND TOOLSHIENG		COLLATER	EOMETRY	WEAR	
NOIDFFSET	COTP 第第1000 図書	<b>BALLY EASURE</b>	0.000	0.000	
881 NET 1884 367	200 01000 4371 ATT			0.005	
822 新設度 8 編 総	· 21000 经承担	0周時期010	<b>2</b> 1.999	0.000	
083 St 5 0 1			220.000	0.000	
804	0.000	0 0 0 0		0.000	
825 4 0 826 8	0.000	0 0 0 0 0		2.892 1.019	
800	1.14.24.1	0.00		3.045	
<u>887</u>	0.000	0.021	0.000	1.414	
010	0.000	0.023	0.000	0.190	
011	0.000	0.012	0.000	0.000	
012	0.000	0.111	1.001	0.000	
			CHINE	MACHINE	ABSOLUTE
		X	0.000	COLLATE	COLLATE
		Ŷ	0.000	X -73.149	X 26.962
		Z	0.000	Y -44.325	Y 155.897
SPINDLE T 20				Z 0.000	Z 300.333
WAIT T 0					
>P:ABS. =		SAFE	Y DATA	SENSOR LII	
TOOL REF. TOO NAME /1 GAUGE /2 CH	ANGE/3 /4	/5 GUAR		/7 SET /8 SPA	

<Fig. 9-9 Safety Guard>

# 10. Alarm/Diagnosis

Press OPER/MAINTE, followed by F3/ALARM DIAGNOSIS in the BK Menu.

The Alarm Diagnosis screen (Fig. 10-0) appears, designed to display the machine status such as alarms.

It is automatically switched at the same time when an alarm occurs (it is also possible to prohibit switching with a parameter).

All the alarms taking place are divided, for display, into CNC alarms and PMC alarms (which are produced by the ladder sequence software of Machine).

When they cannot fit within one page, they are carried on two pages or more.

For CNC alarms displayed at the top left-hand corner of the screen, different colors are used for alarm and for warning.

- 。 Red ..... Alarm (auto operation not available)
- 。 Yellow ...... Warning (auto operation available)

While a PMC alarm is displayed in red color at the top left-hand corner of the screen, whether auto operation is available or not is controlled by the ladder sequence software irrespective of color of alarm display.

					050 N
[F506] DVE	R TRAVEL : +X	80 10- 90 90			
ALARM	DIAG.				
. <u> </u>	C	NC ALARM		 _	
FEOG OVE	R TRAVEL : +X				
Lasses J Orbi					
	q	MC ALARM		 	<u> </u>
<u></u>				 	
			][	 	

<Fig. 10-0 Alarm Diagnosis>

#### 10-1 Alarm History

Press F4/ALARM LIST in the ALARM DIAGNOSE screen. The ALARM HISTORY screen appears (Fig. 10-1). It lists the occurrence data and time, type, and description of each alarm in order of more recent ones. The screen can store up to 32 CNC and PMC alarms. The ALARM HISTORY screen lists only one line of alarm description. When you want to know its details, move the frame cursor and press F2/MESSAGE . This will display a detailed alarm description.

When you want to clear all the records, press F7/HISTORY CLEAR. A message, "DO YOU WANT TO CLEAR ? Y-Yes N-No," appears. If yes, press Y.

Al	ARM	HISTOR		05000 N	
	No	OCCURRENCE	FUNC	ALARM MESSAGE	
	1	01/20 14:16	CNC[F507]	OVER TRAVEL:-X	
	2	01/20 13:59	CNC[ 795]	EMERGENCY STOP	
	3				
	4				
	5_				
	6				···
	7		L		
	8				
-	9				
	10				
	12				
	13		· · · · · · · · · · · · · · · · · · ·		
	14		· · · · · · · · · · · · · · · · · · ·		
	15				
	16				
	17				
	18	<u> </u>	l	<u> </u>	
DIAGNOS MESSAGE ALARM HISTORY					
1	/1	/2 /3	LIST /4	/5 /6 CLEAR /7 /8	/9 /0

Fig. 10-1 Alarm History

# 11. System

0

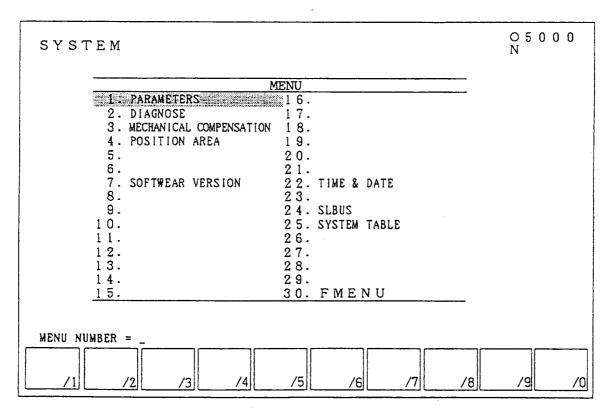
Press the OPER/MAINTE key, and than, F4/SYSTEM the back menu. The System screen (Fig. 11-0) appears. This is a collection of the screens used for maintenance by the maker. The following 5 screens exist.

- 。 PARAMETERS
- 。 TIME & DATE
- 。DIAGNOSE

POSITION AREA

- 。 SLBUS 。 SYSTEM TABLE
- 。 MECHANICAL COMPENSATION
- F MENU
- 。 SOFTWEAR VERSION

The menu is displayed on the screen. What is displayed in reverse video is the selected screen. To change over the menu, press the cursor keys.



<Fig. 11-0 System>

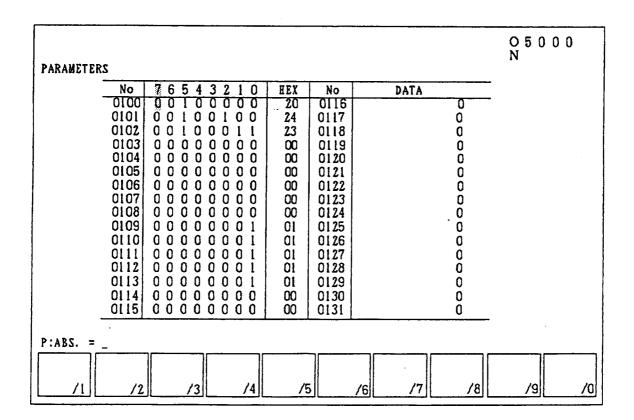
## 11-1 Parameter Setting

Set the cursor to Parameter Setting on the System screen and press the INPUT key. The Parameters screen (Fig. 11-1) appears.

Display and set the NC parameters. The parameters are extended over many pages. The first page has the selection by Item screen to help display the page of your desired setting item directly. When a parameter number is known, the page and cursor can be scrolled at once by a number search.

		05 N	000
ARAMETERS			
SET	ITEM		
1. COMMUNICATION (RSZ3ZC) (100~)			
2. AXIS FEED/UNIT(1000~)	18. SKIP FUNCTION (6200~)		
3. COORDINATE (1200~)	[19. MEASUREMENT (6240~)		
4. STROKE LIMIT (1300~)	20. GRAPHIC DISPLAY (6500~)		
5. CHUCK/TAILSTOCK BARRIER (1330~)	21. MANUAL HANDLE/INTERRUPT (7100~)		
6. FEED RATE (1400~)	22. POLYGON (7600~)		
7. ACC. /DEC. $(1600 \sim)$	23. CUTTING MONITORING (8000~)		
8. SERVO (1800~)	₽4. H. P. C. C (8400~)		
9. d1/d0 (3000~)	25.0THERS (8650~)		
10. CRT/MD1 & EDIT (3100~)	26. SERVICE (8900~)		
11. PROGRAM (3400~)	27. SYSTEM (9000~)		
12. PITCH ERROR COMP. (3600~)	28. SYSTEM2 (9900~)		
13. SPINDLE (3700~)			
14. TOOL OFFSET (5000~)			
15. CANNED CYCLE (5100 $\sim$ )			
16. DIRECT TAPPING (5200~)			
TEM No = _			
/1 /2 /3 /4	/5 /6 /7 /8	/9	/(

<Fig. 11-1 Parameter>



<Fig. 11-1(a) Parameter>

(1) Item selection

Display the page off your desired setting item, using the page-up key ( ) or SHIFT . Set the cursor to the desired setting item and press the INPUT key to select it. Alternatively, since each item is numbered, enter the number of the desired setting item in the key input are and press the INPUT key to select it.

(2) Number search

The page and cursor can be moved at one time by searching for the parameter number. A search is performed by pressing the cursor key (  $\uparrow$ ,  $\downarrow$ ,  $\downarrow$ ,  $\rightarrow$ ,  $\leftarrow$ ) and entering N and a subsequent numerical value.

Example) N: No. =  $12 \downarrow \downarrow$  (Moves to No.12)

(3) Display and setting

There are two kinds of parameter data; one os represented by 0 or 1, and the other is represented by numerical values.

For data expressed by 0 or 1, display of hexadecimal characters and input are available. Setting should be done through the key input area, with the cursor set.

To input the data, the following conditions must be met.

- $\bigcirc$  The NC unit must be reset.
- $\odot$  The WRITE switch 2 must be turned on.
- $\bigcirc$   $\,$  The MDI mode must be selected.
- $\bigcirc$  "Rewrite parameter" of the Set (Data) screen must be enabled.

#### 11-2 Diagnosis

In the System screen, set the cursor to Diagnose and press the INPUT key.

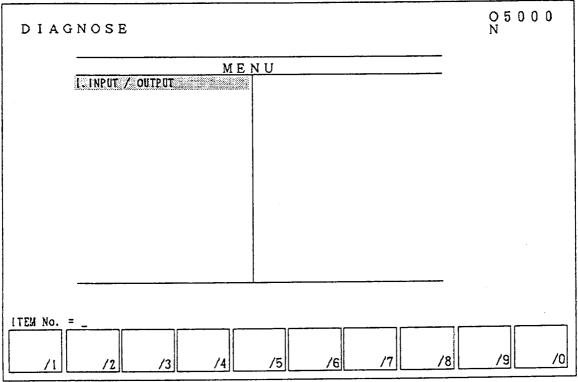
The Diagnose screen (Fig. 11-2) appears.

Push INPUT the when cursor is held at Menu 1. I/O Signal.

The sequencer, servo, and internal status are displayed at real time. (Fig 11-2 (a)) However, the data cannot be input; it can only viewed.

(Use SHIFT protection for returning.)

Number search is not possible.



<Fig. 11-2 Diagnose>

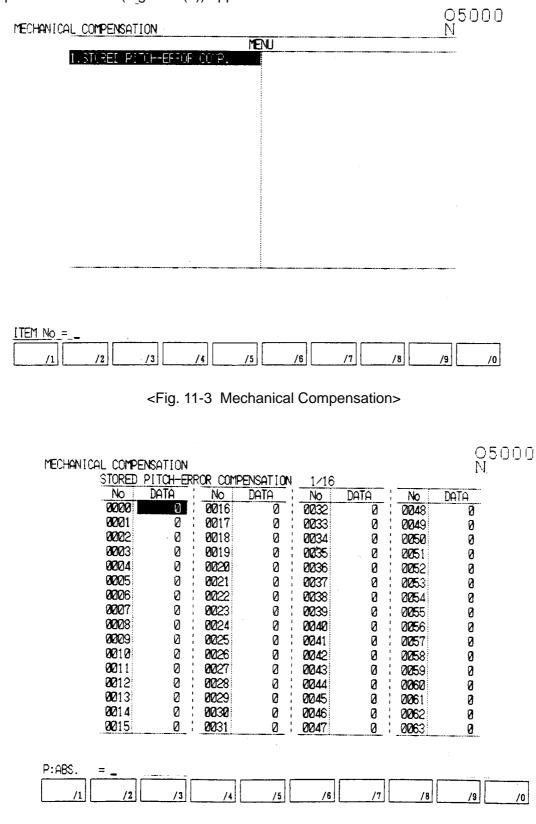
DIAGNOSE	05000 N
OUTPUT SIGNAL TO NC 1 (PMC $\rightarrow$ CNC) 1/8	
No 76543210 Hex No 76543210 He	κ
GOOO 0 0 0 0 0 0 0 0 0 GO16 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
GOO1 0 0 0 0 0 0 0 0 0 GO17 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
GOO2 0 0 0 0 0 0 0 0 0 GO18 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
G007 0 0 0 0 0 0 0 0 0 0 G023 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
GOTT 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
GO12 0 0 0 0 0 0 0 0 00 0028 0 0 0 0 0 0 0	
G013 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
GO14 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
GO15 0 0 0 0 0 0 0 0 0 GO31 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
G RG F RF X Y	
RELAY /1 RELAY /2 RELAY /3 RELAY /4 /5 RELAY /6 RELAY /7 /8	/9 /0

<Fig. 11-2(a) Diagnose>

### 11-3 Mechanical Compensation

Set the cursor to "Mechanical Compensation" on System screen and push INPUT. Mechanical Compensation screen (Fig. 11-3) appears.

Set it to "Stored Pitch-Error Compensation" and push INPUT. Stored Pitch-Error Compensation screen (Fig. 11-3(a)) appears.

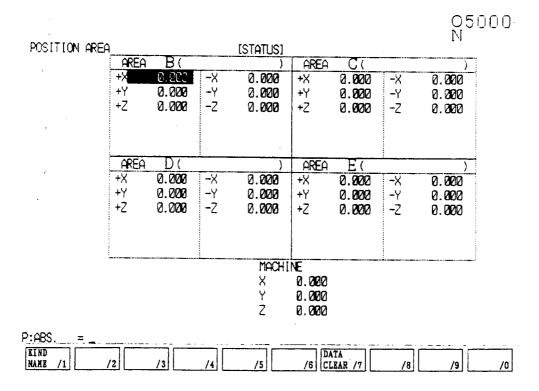


<Fig. 11-3(a) Stored Pitch-Error Compensation >

### 11-4 Position Region

Set the cursor to "Position Region" on System screen and push INPUT. Position Region screen appears.

Position region data are displayed and set.



<Fig. 11-4 Position Region>

### 11-5 Software Version

Set the cursor to "Software Version" on System screen and push INPUT. Software Version screen appears.

Software versions are displayed.

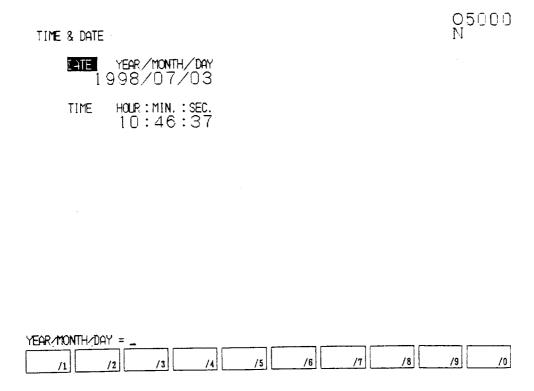
SC	DETWAR	E VERSION		25000 N
	Function Name	Software Version	Function	
	NC	B0E1-00K2 B1MX-A10B	CNC system CNC software	
	HI	B 2 M J - A 1 0 B B Y 0 1 - 2 . 1 R	Human Interface Library	
	PMC	<u>B4MJ-A03H</u> 406 <u>8</u> -00 <u>H</u> 3 B3MX-A06	FROM file PMC system PMC-C software	
	SERVO BOOT	$\begin{array}{c} 3 & 3 & 3 & 3 \\ \hline 9 & 0 & 8 & 0 \\ \hline 6 & 0 & M & 1 \\ \hline \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 0 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 0 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 1 \\ \end{array} \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ 0 \\ 1 \\ \end{array} \\ \end{array} \\ \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} 1 \\ 0 \\ \end{array} \\ \end{array}$	SERVO Function Boot system	
	SPNDL	9 D O O - O O 1 9	Serial spindle	
	LADDER PROG	$\mathbf{RAM} = \begin{bmatrix} \mathbf{E} & 0 & 1 & \mathbf{A} - 0 & 0 \end{bmatrix}$	0 0	
	MULTI			
		• • • • • • • • • • • • • • • • • • •		
 		[][][][][		
	/1 /2	/3 /4	/5 /6 /7 /8	/9 /0

<Fig. 11-5 Software Version>

#### 11-6 Date and Time

Set the cursor to "Date and Time" on System screen and push INPUT. Date and Time screen appears.

Date and time are displayed and set.



<Fig. 11-6 Date and Time Setting>

### 11-7 SLBUS

Set the cursor to "SLBUS" on System screen and push INPUT. SLBUS screen appears. SLBUS data are displayed and set.

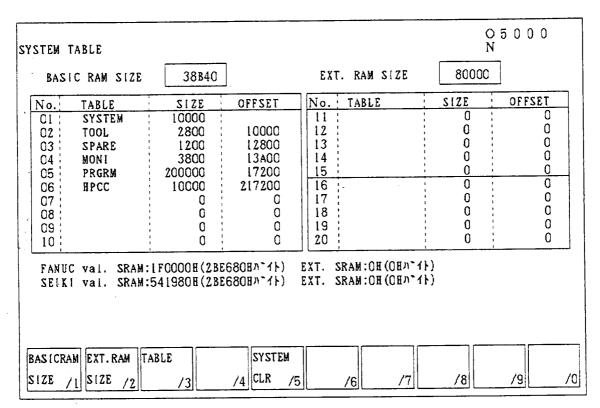
SL	BUS	TA	BLE	1	/1						050 N	0 0
No	Loct	Туре	Name	Туре	LEAD.C Buff.#	CH	<u>HI-S</u>	PEED	<u> </u>	ZE	I AD	RS
01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16	01 02 FF 00 00 00 00 00 00 00 00 00 00 00 00	000000000000000000000000000000000000000	0P10 10-128	1/0 [/O+AB	00 01 00 00 00 00 00 00 00 00 00 00 00 0	00 01 00 00 00 00 00 00 00 00 00 00 00 0	00 02 00 00 00 00 00 00 00 00 00 00 00 0	00 00 00 00 00 00 00 00 00 00 00 00 00	10 10 00 00 00 00 00 00 00 00 00 00 00 0	0D 10 00 00 00 00 00 00 00 00 00	F0 00 00 00 00 00 00 00 00 00 00 00 00 0	F0 00 00 00 00 00 00 00 00 00 00 00 00 0
SLBUS STAT	11		2 /3	/4	/		SLE /6 ERI	[ ]		ALT	ER /9	/0

<Fig. 11-7 SLBUS Table>

### 11-8 System Table

Set the cursor to "System Table" on System screen and push INPUT. System Table screen appears.

System Table data are displayed and set.



<Fig. 11-8 System Table>

### 11-9 F Menu

Set the cursor to "F Menu" on System screen and push INPUT. FANUC System Menu screen appears.

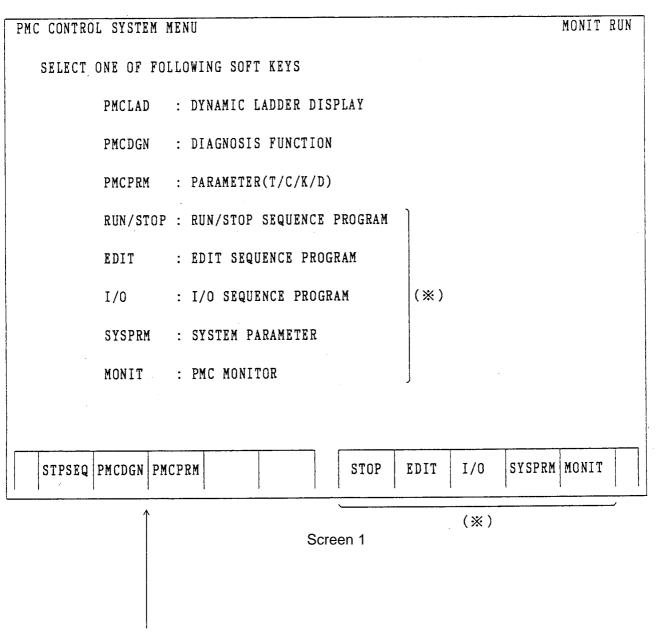
The menu consi ts of the following:

- 1. F-PMC (Sequencer)
- 2. F-SYSTEM (System)
- 3. F-SETTING (Setting)
- 4. F-MESSAGE (Alarm message)

Set the cursor to the right item and push INPUT. Once you enter screen selected on F Menu, you cannot go back with RETURN () key. Use ALTER key to return to F Menu screen and, then, push RETURN key to go back to Overall screen.

#### 11-9-1 Display Method of Dynamic Ladder Display Screen, Coil Search, Etc.

Input OPER/MAINTE, F4/SYSTEM, 30.F MENU, INPUT, 1.F\_PMC and INPUT to display Screen 1.



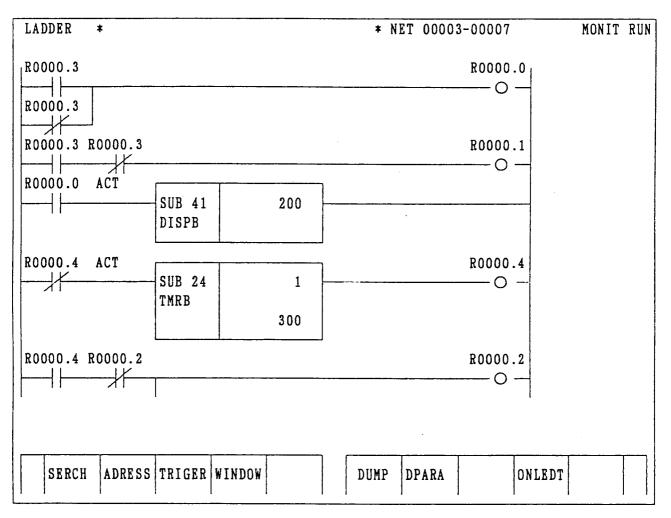
(Note 1) F1 may be displayed "PMCLAD."(Note 2) The portion marked is not displayed depending on the setting of PMC.

Push F1/STPSEQ to display Screen 2.

PCLAD < <main>&gt;</main>	PROGRAM:(	 )	MONIT RUN
LEVEL1	VEL2		
UP DOWN	TIME P_ADRS ZOOM		

Screen 2

Move the cursor to LEVEL2 and push F5/ZOOM to display Screen 3 (Dynamic Ladder Display Screen).



Screen 3

Push F1/SERCH to display the functions at the screen bottom as in Screen 4:

									1
	TOP	BOTTOM	SRCH	W-SRCH	N-SRCH	F-SRCH			

Screen 4:

Description of Function Keys Relating to Search:

F1/TOP	:	Jumping takes place to the ladder beginning.
F2/BOTTOM	:	Jumping takes place to the ladder end.
F3/SRCH	:	Searching takes place concerning any specified coil or contact.
		Input, with keys, an address and a bit number or a symbol name, and push $\boxed{F3/SRCH}$ .
F4/W-SRCH	:	Searching takes place concerning any specified coil.
		Input, with keys, an address and a bit number or a symbol name, and
		push F4/W-SRCH.
F5/N-SRCH	:	Jumping takes place to the ladder having the specified NET number.
		The NET number generally represents the line number when counted
		from the beginning. Enter, with keys, an NET number to which jumping
		is made and push F5/N-SRCH.
F6/F-SRCH	:	Searching takes place concerning function instructions.
		Enter, with keys, a function instruction name or function instruction
		number, and push F6/F-SRCH.

Of course, in addition to the above searching functions, the page key and the cursor key are always held effective.

To return to SEICOS screen, push CHANGE.

To return to the screen preceding, push OPER/MAINTE.

# 12. Program

With F2/PROGRAM being pushed, Program page (Fig. 12-0) appears. Program search, editing, creation, deletion, display of an execution block, and background editing can be performed here.

Most of the operations explained here are valid also in the overall screen programs.

On program execution, display is changed.	Color (for monochrome)
Block having been executed	(Fig. 12-0(1)): green
Block either in execution or to be executed	(Fig. 12-0(2)): yellow inversion (inversion)
Block having been pre-read	(Fig. 12-0(3)): yellow (light inversion)
Previous block	(Fig. 12-0(4)): white
Block for next following executed or part for	redition : white inversion (inversion)

For monochrome, depending on parameters, light/dark setting is useable for a block having been executed and for a pre-reading block.

Light/dark setting of pre-reading block : Parameter No.3119

Light/dark setting of block having been executed : Parameter No.3120

Program edit operation needs to satisfy the following conditions:

- (1) Write key needs to be included. (Not required while in background editing.)
- (2) Mode must be Edit. (Not necessary during background editing.)
- (3) It must not be while auto operation start (or hold). (Not necessary during background

editing.)

(4) No's O8000•'O9999 should not be included in Edit Inhibit by parameters.
 (Edit Inhibit is made effective when parameter No.3107, #0 is equal to '0'.)

ſ																	O N	5000
	PROGE	RAM	(Al	JTO)														
	/05000								1	S10	nn	моз	•					
	( M6 T0								[	G04			:					
പ	⊥G00 X		50.0	Z-2	200	.0 T	06	;		G28	-		М1 §	):				
0†	🕂 S1000	) M(	)1 ;							M06								
ł	(G04 X	510.	0;							M9 9								
	<u>\G28 X</u>	<u>(0 Z</u>	<u>о</u> м	19;					1	%								
@ <del> </del>	<u>— M06 T</u>		<u>.</u>															
3	G00 X			Z-2	200	.0 T	15	;	•									
	/\$100																	
	G04 X			10.														
	G28 X		U M	18 ;	•.													
	M06 T   G00 X		; ; n n	7_1	• n n	<u>о</u> т	17											
<b>(1</b> )	S100			2-2	.00	.0 1	1 /	,										
	G04 X																	
	G28 X			19 :														
	<u> </u>	17	: .	,														
	G00 X		50.0	z-2	200	.0 Т	19	:	1									
								-										
	Date >	·						mont				DOOGD	A17	u.m		r		
	CHANGE	BACK		RANGE		PROGR/		WORD	<i></i>	CANNED		PROGR	- 1	MACRO			10	/0
	WINDOW/1	EDIT	/2	EDIT	/3	COPY	/4	CONVT	/5	CYCLE	/6	LIST	11	VAL	/8	l	/9	//

Fig. 12-0 Program

# 12-1 Operating Key Input Area On Screen

- (1) Clearing Key Input Area
  - The key input area and the warning message are deleted.
  - 1) Push SHIFT and, then, CANCEL.

# 12-2 Displaying Program

(1) Changing Width of Program Display (Only applicable to Program page)

Display on the screen is switched from two-column display into one-column display (or vice versa).

- 1) Push SHIFT and, then, ORIGIN.
- (2) Changing Half-Em/Em Character Display

Display on the screen is switched from half-em into em (or vice versa).

- 1) Push SHIFT and, then, HELP.
  - (a) Character type displayed on supply of power is determined by the parameter. When parameter No.3109, #0 is equal to '0', it becomes half-em.

### 12-3 Creating New Program

A new program is created.

A program immediately following creation consists of O, the input program No, ";" of line feed, and '%'.

- 1) Input O.
- 2) Input the number for the program to be created.
- 3) Push INSERT.
- NOTE) When 0 exists at the beginning of the input number, the program number subject to creation and the program number displayed at the beginning of the program are not the same.

KEY INPUT	PROGRAM NO.	PROGRAM CONTENT
00001	1	O0001;
O 2	2	O2;

# 12-4 Deleting Program

(1) Deleting Program

One program is deleted. However, a program under Edit Inhibit or while in starting cannot be deleted.

- 1) Input O.
- 2) Input the program number subject to deletion.
- 3) Push DELETE.
- 4) "Delete? Y-Yes N-No" appears.
- 5) Push  $\underline{Y}$  for deletion or any other key except  $\underline{Y}$  not to delete.
- (2) Deleting Two or More Programs

 $\rightarrow$  See 13-3 PROGRAM DELETION.

# 12-5 Initialization Of Program Memory

Deleting all the programs and initializing memory is called ODF.

- 1) Input O D F.
- 2) Push INPUT.
- 3) "ODF OK? Y-Yes N-No" appears.
- 4) Push |Y| to perform ODF or any other key except |Y| not to perform it.

NOTE) Programs deleted in ODF cannot be recovered. Pay attention to its execution.

### 12-6 Program Search

(1) Searching Assigned Program

A program assigned is searched. However, a program under Display Inhibit cannot be searched.

- 1) Input O.
- 2) Input the program number subject to search.
- 3) Push any of  $\uparrow \downarrow \rightarrow \leftarrow$ .
- 4) When it has been found, the program is displayed. When not, "NOT FOUND" message is displayed.
- (2) Searching Before/After Displayed Program

Programs before/after the one in display are subject to search. When the program searched is under Display Inhibit, searching is continued until a program which can be displayed is finally found.

- 1) Input O.
- 2) To search a number larger than the one in display, push ↓.
   To search a number smaller than the one in display, push ↑.
- 3) A program found is displayed.
- (3) Searching Out of Program list

 $\rightarrow$  See 13-2 PROGRAM SEARCH.

# 12-7 Program Copy

Contents of a program in display are copied into another program.

- 1) Input O.
- 2) Input the program number subject to copying.
- 3) Push INPUT.
- 4) The program copied is displayed.

### 12-8 Changing Program Number

A program in display is changed into another program.

- 1) Shift the cursor to the program number.
- 2) Input O.
- 3) Input the program number to be changed.
- 4) Push ALTER.
- 5) Delete the program in display and the new program is displayed.

# 12-9 Program Editing (Edit Mode or Background Editing)

### 12-9-1 Cursor Operation

The cursor normally displays a word in reverse video, which can move as follows:

(1) Moving in Word Unit

Cursor is moved with  $\rightarrow$  or  $\leftarrow$ . When it comes to the end of the screen, display is scrolled.

(2) Moving in Block Unit

With  $\downarrow$  or  $\uparrow$ , the cursor is moved. When it is at the end of the screen, display is scrolled.

NOTE) When a character exists in the key input area, Word Search is judged.

 $\rightarrow$  See 12-10 WORD SEARCH.

- (3) Switching PageWith ♥ or , page is changed. The cursor appears at the beginning of the page.
- (4) Moving to Beginning of Program
   With SHIFT zand, then, pushed, the cursor is moved to the program head.
- (5) Moving to End of Program With SHIFT and, then, I zpushed, the cursor is moved to the program end.

### 12-9-2 Edit Operation

Use, at the cursor position, INSERT , ALTER , and DELETE for editing.

(1) INSERT

Insert, after the cursor, the content of the key input area. When insertion takes place, the cursor moves to the last work having been inserted.

(2) ALTER

The part inversely displayed by the cursor is replaced by the content of the key input area. The cursor does not make a move.

(3) DELETE

The part inversely displayed by the cursor is deleted.

NOTE 1) Background editing cannot deal with the same program that can apply to ordinary editing. Choose ordinary editing.

 $\rightarrow$  See 12-11 BACKGROUND EDITING.

# 12-10 Word Search

An assigned number (numerical value) or work (character string) is searched. Whether searching for a word or for a number is determined by input.

(1) Number Search

Number search includes searching with input data which consists of one alphabet (or '#') and numerals. Numerical values are recognized for identification as those with a decimal point and integers without it. Note, therefore, "X1." and "X1000" which indicate the same travel amount are recognized differently. However, "X0." and "X0." are not recognized differently.

(Example) When searching with "N10":

N10, N010, N00010, etc.

(Example) When searching with "X0.1":

X0.1, X0.100, X00.10, X.1, X.100, etc.

### (2) Word Search

Character string search includes all the others except number search.

- 1) Input data for searching.
- 2) Assign the search direction with the cursor.
  - $\uparrow$  Searching conducted before the cursor.
  - $\downarrow$  Searching conducted after the cursor.
- 3) When the target word is found, the cursor moves there. When it is not found, "NOT FOUND" message is displayed.
  - To halt searching, push any one key.

### 12-11 Background Edit (Program Screen Only)

Normally, it is impossible to observe a program while it is in execution. Background editing has enabled editing at this stage.

The background editing operation is completely the same as that of ordinary editing. NC execution is not affected when a program is searched, a cursor moved, or a page turned. The programs here become those dedicated to background edit where NC execution is not available. Therefore, it is possible neither to edit the program being executed nor to execute the program being background edited.

#### (1) Switching Screen

The ordinary edit programs are displayed along with the background edit programs. With F1/CHANGE WINDOW being pushed, the ordinary edit programs are displayed on the left side and the background edit programs on the right side. The programs editable are, then, put in a frame. With one more push, the editable programs are displayed on the full screen.

PROGRAM (EDIT)	05000 N
O5000 :         BG PI           M6 T03 :         01112           G00 X-250.0 Z-200.0 T06 :         G91 G2	28 X0 Y0 Z0 ; 28 G00 X100.0 ; 0 ;
Data >	
	PROGRAM MACRO LIST /7 VAL /8 /9 /0

NOTE) The programs put in a frame indicate those editable.

#### (2) Selecting Edit Program

With F2/BACK GRD EDIT pushed while in ordinary edit, background edit is selected. And, with F2/FORE GRT EDIT being pushed while in background edit, ordinary edit is selected. When F1/CHANGE WINDOW has been operated, the frame indicating available programs makes a move.

BG PROGRAM	05000 N
O1112 ;         G91 G28 X0 Y0 Z0 ;         G90 G28 G00 X100.0 ;         Y100.0 ;         Z100.0 ;         M01 ;         %	
Data >       CHANGE       FORE GRD       RANGE       PROGRAM       WORD       CANNED       PROGRAM       MACRO         WINDOW/1       EDIT /2       EDIT /3       COPY /4       CONVT /5       CYCLE /6       LIST /7       VAL /8	/9 /0

Ordinary edit is differentiated from background edit by its title.
 Ordinary edit uses "Program" for its indication, while background edit uses "BG Program".

When either ordinary edit or background edit alone is in display, one without a frame is ordinary edit and the other with it is background edit.

### 12-12 Range Assignment Edit Operation (Program Screen Only)

Two or more blocks of a program in display are collectively deleted or copied into another program.

(1) Starting Range Edit

Range editing is started.

1) Push F3/RANGE EDIT.

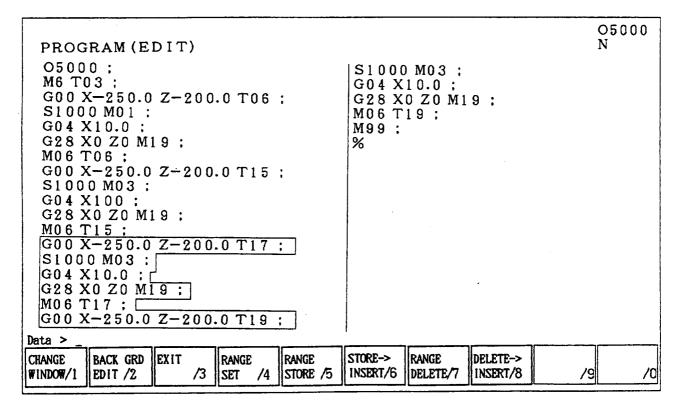
Function menu changes into the one for range editing.

(2) Assigning Range

Assign a program for range editing.

- Push F4/RANGE SET.
   The cursor changes into the framed one.
- 2) Assign a range.

As in ordinary cursor shifting, a range for the framed cursor can be extended with the cursor key or the page key. The area inside the frame indicate programs under range assignment.



NOTE) The block inside the frame indicates the scope assigned. Assignment can extend over two or more pages.

(3) Cancelling Range Assignment

Range editing is interrupted. Range in assignment is made invalid.

- 1) Push F4/RANGE SET or F3/EXIT.
  - A framed cursor is changed into an ordinary cursor, cancelling a range.
- (4) Storing Range

A program having been assigned in range is stored.

1) Push F5/RANGE STORE.

A program indicated by the framed cursor is put in memory, which is stored until power is cut off. However, only the last block subject to range assignment can be stored.

- Maximum 4096 characters (approx. 10m long) can be stored. When a range exceeds this, "Range Too Large" appears and no storage takes place. Re-assign a range.
- (5) Inserting Range

A range stored program is inserted immediately after the cursor.

- 1) Shift the cursor to the insertion place.
- Push F6/STORE → INSERT.
   The part having been stored in Range Store is inserted after the cursor. The cursor position stays the same.
- (6) Deleting Range

A range assigned program is deleted.

1) Push F7/RANGE DELETE.

A program enclosed with the framed cursor is deleted. A program having been deleted is stored until power is cut off. Only the block having been lastly subject to range deletion can be stored.

• Maximum 4096 characters (approx. 10m long) can be stored. When a range exceeds this, "Range Too Large" appears where no storage takes place. Re-assign a range.

(7) Recovering Deleted Data

A range deleted program is inserted immediately after the cursor.

- 1) Shift the cursor to the insertion place.
- 2) Push F8/DELETE  $\rightarrow$  INSERT.

The part having been stored in Range Delete is inserted immediately after the cursor. The cursor position stays the same.

NOTE) Always remind that insertion takes place after the cursor.

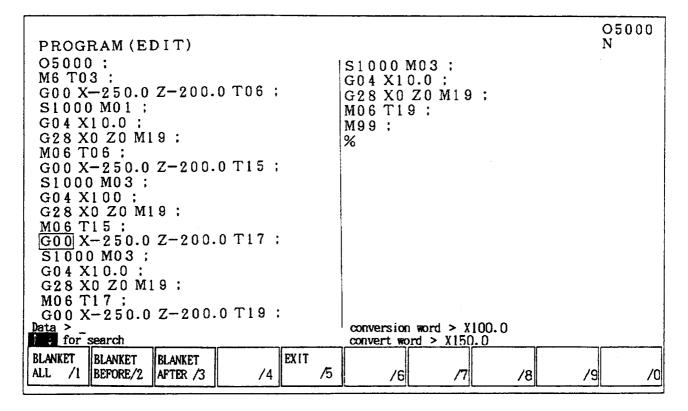
### 12-13 Word Convert (Program Screen Only)

Words not yet being converted are searched in a program, which are rewritten into the converted words. Converting methods include the following two:

- (1) The applicable words are searched one by one which are converted as being confirmed.
- (2) The applicable words are converted collectively while the conversion state is displayed. As the word searching system is the same as that for Word Search, it is either Number Search or Word Search depending on pre-converted words.
   → See 12-10 WORD SEARCH.

For example, conversion from "X.1" into "X.5" numerically corresponds each other. Those applicable to conversion includes character strings such as "C0.1", "X0.100", "X00.10", "X.1", "X.100", etc., all of which are each converted into "X.5".

- 1) Pushing F5/WORD CONVT, start Word Conversion.
- 2) Input, with keys, the word before being converted and push ENTER.
- Input, with keys, the word after being converted and push ENTER.
   If INPUT is pushed without any key input for the word after conversion, the word before conversion is deleted.



4) Assign a search method for conversion.

(a) For individual search:

- Indicate, with  $\uparrow$  /  $\downarrow$ , the search direction from the cursor position.
- When a pre-converted word has been found, "Convert? Y-Yes N-No" appears.
- To convert, push Y. Not to convert, push any other except Y.
- Repeat the above steps until searching is ended.
- (b) For collective convert:
- Indicate the search direction on Function menu.

F1/BLANKET ALL	Regardless of cursor position, searching starts with the program head.
F2/BLANKET BEFORE	Searching takes place in the forward part following the cursor including the word with the cursor.
F3/BLANKET AFTER	Searching takes place in the backward part preceding the cursor including the WORD WITH THE cursor.

- "OK? Y-Yes N-No" appears.
- To collectively convert here, push Y. If not, push any other except Y.
- 5) On completion of conversion, the number of words having been converted is indicated in the message "x words have been converted."
  - Word conversion, once started, lasts till it reaches the beginning or the end of a file. To stop halfway, push F5/EXIT .

#### 12-14 Macro Variables

Macro variables are displayed.

 $\rightarrow$  See 6 MACRO VARIABLES.

# 13. Program List

The program list (Fig. 13-0) is displayed.

Not only reading the list, you can also perform searching and deletion of a program.

PROGRAM (EDIT)	05000 N	)
05000;	PROGRAM LIST	
M6 T03 :	10 11 12 14	
G00 X-250.0 Z-200.0 T06 :	20 21 22 23	
S1000 M01 ;	24 30 31 33	
G04 X10.0 : G28 X0 Z0 M19 :	65 70 71 72	
M06 T06 ;	73 74 75 76	
G00 X - 250.0 Z - 200.0 T15;	77 78 80 81	
S1000 M03 ;	84 90 94 99	
G04 X100 ;	100 111 169 200 232 271 300 311	
G28 X0 Z0 M19 ;	232         271         300         311           720         777         778         831	
M06 T15 ;		
G00 X-250.0 Z-200.0 T17 ;	1200 1250 5000 5003	
S1000 M03 :	5200 7000 7421 8000	
G04 X10.0 ;	38 available (Max. 100)	
G28 X0 Z0 M19 : M06 T17 :	3.0m available (Max. 160m)	
G00 X-250.0 Z-200.0 T19 ;	0/ 62Mark ( 0.0/ 157.0m)	
	· · · · · · · · · · · · · · · · · · ·	
Data >		
CONDENSE MERGE	LIST EXIT	
/1 /2 /3 /4 TIME /5	CHANGE/6 /7 /8 /9 /	0

Fig. 13-0 Program List

### 13-1 Program List

With F7/ PROGRAM LIST pushed on Program page, the program list is displayed. With one more push, the list is erased.

As a display position differs by display method, the same operation applies.

When a list is displayed on the full screen, (Fig. 13-0) appears on the right side on the screen. When not, (Fig. 13-1) appears on the side opposite of the selected page.

Also, as the max. number of programs for registration and the memory amount still left unused are displayed, use them for program input and editing.

The cursor is moved with  $\uparrow \downarrow \vdash \vdash \supset \textcircled{B}$  B.

Program List is available in two different kinds including the program list which displays only program numbers and Program Detailed Display (Fig. 13-2) which displays comment and size of each program. Push  $\boxed{F6/LIST CHANGE}$  to switch them.

PROGRAM PROGRAM LIST	(EDIT)		J	BG PF	ROGRAM	· · · · · · · · · · · ·	050 N	00
l 5 10 20 24 65 73 77 84 100 232 720 1000 38 ava 3.0m ava	ilable(Max ilable(Max	300 3 778 8 1112 11	4 8 14 23 33 72 76 81 99 200 81 1 331 22 個) m)	0111 G91 (	2; 328 X0 Y 354 G00 .0;	70 Z0 ; X100.0		
Data > CONDENSE MERGE /1 /2	/3	/4		IST HANGE /6	EXIT	/8	/9	/0

Fig. 13-1 Program List for Background Edit

PROGRAM (EDIT)	· · · · · · · · · · · · · · · · · · ·	05000 N
05000 :	PROGRAN LIST (DETAILES)	
M6 T03 ; G00 X-250.0 Z-200.0 T06 ; S1000 M01 : G04 X10.0 ; G28 X0 Z0 M19 ; M06 T06 ; G00 X-250.0 Z-200.0 T15 ;	311 ( 720 (B=#632 777 ( 778 (S1 CHECK 831 ( 1200 ( 1250 (	) 1.0m ) 1.0m ) 1.0m ) 1.0m ) 1.0m ) 1.0m ) 1.5m
S1000 M03 : G04 X100 : G28 X0 Z0 M19 : M06 T15 ; G00 X-250.0 Z-200.0 T17 ; S1000 M03 : G04 X10.0 ;	5000 ( 5003 ( 5200 ( 7000 ( 7421 ( 8000 ( 38 available (Max.	) 1.0m ) 1.0m ) 1.0m ) 1.5m ) 1.5m ) 1.0m ) 2.0m
$\begin{array}{c} G04 \ X10.0 \ . \\ G28 \ X0 \ Z0 \ M19 \ ; \\ M06 \ T17 \ ; \\ G00 \ X-250.0 \ Z-200.0 \ T19 \ ; \\ \end{array}$	3.0m available (Max.	100個) 80m) 77.0m)
	LIST EXIT CHANGE /6 /7 /8	/9 /0

Fig. 13-2 Program Details

The comment for the program detailed display indicates the one immediately following O number in a program. If not existing, no display takes place. Max. 16 characters can be displayed. The size for output is 0.1m each. However, depending on memory control, it may slightly differ from the actual tape length.

### 13-2 Program Search

Program search can be performed as follows while Program List or Program Detail is in display.

- (1) Searching with Program List.
  - 1) Empty the key input area.
  - 2) Move the cursor to the program number subject to search.
  - 3) With INPUT pushed, a program is changed over.
- (2) Searching by Key Input
  - 1) Input "O".
  - 2) Input the program number subject to search.
  - 3) Push one of  $\uparrow \downarrow \rightarrow \leftarrow$ .
  - 4) On finding, the program is displayed. If not, "NOT FOUND" message appears.

### 13-3 Program Delete

Program deletion can be performed as follows while Program List or Program Detail is in display, provided that the following conditions are satisfied.

- (a) Write key should be included.
- (b) It is in Edit mode. (Not necessary while in background editing.)
- (c) It is not in auto operation start (or halt). (Not necessary while in background editing.)
- (d) For O8000•'O9999, it should not Edit Prohibit.
- (1) Deletion from Program List

A program at the cursor position on the program list is deleted.

- 1) Empty the key input area.
- 2) Shift the cursor to the program number subject to deletion.
- 3) Push DELETE.
- 4) "Delete? Y-Yes N-No" appears.
- 5) Push Y for deletion. If not, push any other key except Y.
- (2) Collective Deletion by Program Selection
  - A program selected on the program list is deleted.
  - Select a program to be deleted and put '\*' in front of the number. To select the all programs, push ORIGIN. To select them one by one, move the cursor to a program to be selected and push SPACE.
     To cancel it, push either ORIGIN or SPACE.
  - 2) Push DELETE.
  - 3) "Delete? Y-Yes N-No" appears.
  - 4) To delete, push Y. If not, push any other key except Y.
  - NOTE 1) Before deleting, search the program and confirm program content. A program having been deleted cannot be recovered.
  - NOTE 2) When a program in display has been deleted, the program of the next following program number is displayed.

# 13-4 Program Arrangement

In the course of program editing, program size may get larger than the actual size. When this occurs, a program can be adjusted so that useable memory is slightly increased. In this case, however, the following conditions need to be satisfied:

- (a) It is not background editing.
- (b) It is in Edit mode.
- (c) NC is in reset state.
  - 1) Push F1/CONDENCE.
  - 2) "PROGRAM ADJUST IN EXECUTION" comment is displayed.
  - 3) On completion of program adjustment, "PROGRAM ARRANGE OVER" appears.
  - NOTE 1) Program adjusting takes several seconds~several minutes depending on the number of programs.
  - NOTE 2) When power is cut off while in "PROGRAM ADJUST IN EXECUTION", a program is destroyed. On occurrence of an abnormality in a program, initialize program memory and re-input the program.

# 13-5 Program Merging

Following the program displayed by the program list, another program indicated by the cursor on the program list can be merged.

- 1) Search the program to which a program is merged.
- 2) Shift the cursor to the program to be merged on the program list.
- 3) Push F2/MERGE.
- 4) "Merge? Y-Yes N-No" appears.
- 5) To merge, push Y. If not, push any other key except Y.
- 6) Start merging.
- 7) On ending, the program is displayed all over again from the beginning. At the merging section, the numbers in the O-number of the merged program alone are left behind.
- 8) "Delete? Y-Yes N-No" appears.

To delete the program merged at the end, push  $\boxed{Y}$ . To leave it, push any other key except  $\boxed{Y}$ .

### **13-6 Initialization Of Program Memory**

Deleting all the programs to initialize memory is called ODF.

- 1) Input O D F.
- 2) Push INPUT.
- 3) "ODF? Y-Yes N-No" appears.
- 4) For ODF, push Y. If not, push any other key except Y.
- (NOTE) A program having been deleted in ODF cannot be recovered. Be careful to execute correctly.

# 14. Input / Output

With F8/IN/OUT pushed, the data I/O screen is displayed.

All the operations relating to I/O such as tape input and punch-out are performed here. The program list is displayed on the right side of the page, the data setting table (various data setting) on the left, and the monitor screen at the bottom left-hand corner. As I/O state being displayed on the monitor screen, use it to confirm operation and to check collation errors.

AT		υτ			- O500	00
IN/01	UT DATA	PROGRAM	WORK	TOOL	N	
		PRAME	COMMON	ALL NC		
		SYSTEM			PROGRAM LIST	
	DEVICE	<b>RS232C</b>	READER			i
		CARD	AUX. 1	AUX.2	4 5 6	
IN	B. RATE	<b>4800</b>	1200	2400	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	
		9600		<b>4</b>		
	STOP BIT	•2	1	1	20 21 22	
	DEVICE	RS232C		<b>OPUNCH</b>	23 24 30	
		CADE	AUX. 1	AUX. 2	31 33 65	
OUT	E. RATE	4800	1200	2400	70 71 72	
		●9600		!	73 74 75	
	STOP BIT	•2 ;	1		76 77 78	
	CODE	●1S0	EIA		80 81 84	
				·	J 90 94 99	
					38 available (Max. 100個)	
				1	3. Om available (Max. 80 m)	
					0/62Mark (0.0/77.0m)	
ROGRA	W > _					
	OUTPUT	VERIFY ST	n go	LL SETT	ING LIST CHECK DON	
NPUT	/1 /2	/3			/6 CHANGE/7 ON/OFF/8 /9	1
		/3				

(1) Input

Input the external unit data into NC main body. ISO/EIA information of the input data are automatically identified.

- 1) Connect the external unit.
- 2) Set "INPUT" item on the data setting table to the setting of the external unit.
- 3) Set I/O contents of the data setting table.
- 4) Set the external unit to Output Standby state.
- 5) With F1/INPUT pushed, input is started.
- (2) Output

Data of the NC main body are output into the external unit.

- 1) Connect the external unit.
- 2) Set the "OUTPUT" item on the data setting table to the setting of the external unit.
- 3) Set I/O contents of the data setting table.
- 4) Set the external unit to Output Standby state.
- 5) With F2/OUTPUT pushed, input is started.
- (3) Verification

Data are verified between the external unit and the NC main body.

Verification cannot be made depending on data. See applicable data.

- 1) Connect the external unit.
- 2) Set "INPUT" item on the data setting table to the setting of the external unit.
- 3) Set I/O contents of the NC main body.
- 4) Set the external unit to Output Standby state.
- 5) With F3/VERIFY, collation is started.
- (4) Interrupt

Input, output, and collation are interrupted.

(5) Cursor Move Between Data Setting Table and Program List Only one cursor exists on the screen. With F6/SETTING being pushed when the cursor is on the program list, it moves to the data setting table. With F6/PROGRAM LIST being, pushed when it exists on the data setting table, it moves to the program list.

### 14-1 Program List

This is basically the same as the program list on Program screen. With F7/LIST CHANGE being pushed, display is switched between Program List and Program Details.

- (1) Selecting Program (Used to input/output a program.)
  - 1) Move the cursor to the program to be selected.
  - 2) Push SPACE.

The '\*' is attached at the beginning of the program having been selected. For Select/ Cancel all programs, push ORIGIN.

(2) Deleting Program on List

 $\rightarrow$  See 13-3 PROGRAM DELETE.

(3) Initializing Program Memory

 $\rightarrow$  See 13-6 INITIALIZATION OF PROGRAM MEMORY.

### 14-2 Data Setting Table

This serves to set I/O contents as well as to perform setting of an external unit on input/output.

#### 14-2-1 NC Data

Input/output a program. Select [NC DATA]. Display in the key input area changes into (NC DATA)=.

(1) Input

Reading starts with EOB code on a tape, which continues up to % code. Use an O-number on a tape to register a program number.

- When the same number has already been registered or no O-number exists on a tape, no registration can be performed. However, input can be performed with parameter setting.
- (a) With Parameter No.3106, #0 set to '1', delete all the programs and input newly.
- (b) With Parameter No.3106, #0 set to '1', the formerly input number is deleted when the same number has entered and new input can be enabled.
  - With a program No. having been input with keys followed by input operation, the initial program changes into the one having been input. The second programs on are as specified on the tape.

(2) Output

A program having been input with keys and one having been selected on File List are output. To output all the programs, input "O-9999".

(3) Verification

On occurrence of any disagreement in verification, verification is stopped and the tape contents where disagreement has taken place is shown in reversing display.

### 14-2-2 Coordinate System

Work compensation data are input/output by the codes written in G10 format. Select [WORK SYSTEM]. Indication in the key input area becomes (WORK SYSTEM)=. All work compensation data are input/output.

#### 14-2-3 Tool System

Tool compensation data are input/output by the codes written in G10 format.

Select [TOOL SYSTEM]. Indication in the key input area becomes (TOOL SYSTEM)=.

You can assign any tool compensation data at the time of input. When no assignment exists, all tool compensation data are output.

- 1) Input T.
- 2) Input a tool compensation number subject to output.
  - (a) To output one by one,
    - Input ; .
  - (b) To output continuously,

Input - and input the tool compensation number to be output at the end.

[EX.] T 1 2 ; T 2 0 ;

No. 12 and 20 are assigned.

T   2   0   -   T   3   0	Т	2 0	Г	-	Т	3	0
---------------------------	---	-----	---	---	---	---	---

No. 20~30 are assigned.

NOTE) One-by-one output and continuous output cannot be assigned at the same time.

### 14-2-4 Parameters

Parameters are input/output with the codes written in G10 format.

Select [PARAMETER]. Display in the key input area becomes (PARAMETER)=.

With a parameter assigned, the SLBUS table is input/output together with the system table. The SLBUS table is expressed in No.20000 and the system table in No.30000.

You can assign any parameter for output. With no assignment, all the parameters are output.

- 1) Input N.
- 2) Input a parameter number subject to output.
  - (a) To output one bye one, Input ;.
  - (b) To output continuously,

Input - and, then, input a parameter number to be output at the end.

# [EX.] N 1 2 ; N 2 0 ;

Parameter No.12 and 20 are assigned. N - 9 9 9 9 Parameter No.0~9999 are assigned. N 2 0 0 0 0 - N 2 9 9 9 9 The SLBUS table are assigned.

NOTE) One-by-one output and continuous output cannot be assigned at the same time.

#### 14-2-5 Common Variables

Common variables are input/output in macro language.

Select [COMMON VARIABLE]. Display in the key input area gets (COMMON VARIABLE)=. All the common variables are input/output.

As numerical values are rounded to 8 digits for output, collation may not be taken properly in some cases.

#### 14-2-6 Setting External Units

Set this to inform the NC main body of setting of an external unit used for input/output. When the NC main body does not correspond to the external unit setting, input/output is not correctly performed. Set the NC main body by using parameters.

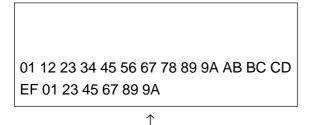
 $\rightarrow$  See 14-4 DETAILS OF SETTING DATA.

#### 14-3 Check

With F8/CHECK ON/OFF pushed, communication status is displayed by the side of the monitor screen and a port number in connection below the input/output equipment of the data setting table.

Also, character data of the monitor screen are not converted for input in codes, but are displayed in hexadecimal.

Since processing speed is reduced, however, do not use this while in execution of input/output.



DR[ON] ← Circuit connection status ER[FOP] ← Error status F: framing erro O: overrun error P: parity error

Receiving data are displayed without change. (input only)

# 14-4 Details Of Setting Data

These are details of data set in the data setting table and each parameter concerning I/O.

#### 14-4-1 Name Of I/O Equipment

Names corresponding to I/O equipments are set in 1~6 of the following table.

PRA0132 : Input equipment

PRA0133 : Output equipment

PRA0135 : Macro external output command equipment

1	RS232C
2	Reader
3	Puncher
4	Card
5	Auxiliary 1
6	Auxiliary 2

Setting is RS232C for those other than the above.

#### 14-4-2 Setting Of Each Equipment

Port numbers, baud rates, stop bits, presence or absence of DC code, data lengths, and parities are set.

(a) Setting of Baud Rate

Baud rates are set in 8~15 of the table.

8	1200
11	2400
13	4800
15	9600

Setting is 4800 for those other than the above.

- (b) Setting of stop bits, presence or absence of DC code, data length, and parities.
  - 0: Stop bit (0: 2 bits 1: 1 bit)
  - 1: DC code (0: Used 1: Not used)
  - 2: Data length (0: 8 bits 1: 7 bits)
  - 3, 4: Parity (00: None 10: None 01: EVEN 11:ODD)
- (1) Setting of RS232C (Equip. No.1)
  - Port No. : PRA0124
  - Baud rate : PRA0116

Parity, etc.: PRA0104

- (2) Setting of Reader (Equip. No.2)
  - Port No. : PRA0125 Baud rate : PRA0117 Parity, etc. : PRA0105
- (3) Setting of Puncher (Equip. No.3) Port No. : PRA0126
  - Baud rate : PRA0118
  - Parity, etc. : PRA0106

- (4) Setting of Card (Equip. No.4)
  Port No. : PRA0127
  Baud rate : PRA0119
  Parity, etc. : PRA0107
- (5) Setting of Auxiliary 1 (Equip. No.5)
   Port No. : PRA0128
   Baud rate : PRA0120
   Parity, etc. : PRA0108
- (6) Setting of Auxiliary 2 (Equip. No.6)
  Port, etc. : PRA0129
  Baud rate : PRA0121
  Parity, etc. : PRA0109

### 14-4-3 DC Code

Values for DC codes 1~4 are set here. DC1 : PRA0112 (11H) DC2 : PRA0113 (12H) DC3 : PRA0114 (93H) DC4 : PRA0115 (14H) When a set value is 0, use values in ( ).

#### 14-4-4 I/O Parameters

Codes, etc. used for data output are set in Parameter No.0100. Bit

- 0 ..... TV check (0: No 1: Yes)
- 1 ..... TV check of control out (0: Yes 1: No)
- 2 ..... ISO code parity (0: Assigned 1: Not assigned)
- 3 ..... Output code (0: ISO 1: EIA)
- 4,5 ..... Output format of EOB in ISO code
  - (00: LF, CR, CR 01: LF, CR 10: LF 11: LF)
  - 6 ..... Delimiting each word by space (0: No 1: Yes)
  - 7 ..... DC3 output on completion of input (0: Yes 1: No)

### 14-4-5 Special Characters Of EIA Code

Bit patterns of special characters in EIA code are set. PRA6004 ([), PRA6005 (]), PRA6006 (#), PRA6007 (\*) PRA60048 (=), PRA6009 (?), PRA6010 (@), PRA6011 (&)

#### 14-4-6 Feed

Feed length and program interval length during program output are set. Unit used here is centimaters.

PRA0138 : Feed length

PRA-139 : Program interval length

# 14-5 Call Select (Option)

A program called out on the program list is prefixed by '\*'.

(1) Retrieval Method

The method of retrieving the call list can be selected by parameter. Parameter No.3110, #5

- 0: Number in comment statement of program indicated by cursor.
- 1: Number in program indicated by cursor.
- (a) Call Selection by Comment Statement
   When the program number to be called is already known, the order of the call are loaded beforehand as comment statement according to the conditions.
- 1) Insert comment statement immediately after the O-number.
- 2) Comment statement consists of two characters 'S:' for call selection.
- 3) The delimiter of call O-number is ','.
- 4) To put comment along with, set the order as (Comment S: Oxx).
- (EX) O123 (S: O1234, O12);

O123 (MAIN S: O1234, O12);

(NOTE) Only the comment statement in a program is checked.

(b) Call Selection by Program

Programs called out are retrieved sequentially from the programs indicated by the cursor on the program list.

(There may be a slight delay before the display appears.)

#### 14-6 Don-Don FD I/O Screen

This screen is made effective when the FD Handy type or the Built-in type is available. For details of operation, see the instruction manual of FD. When input/output are not performed on this screen, push F5/DON FD END and end the Don-Don FD I/O screen.

INPUT /2 VERIFY STOP /4 DON END SETTING FILE DIRnext- /3 /4 /5 SETTING /6 FILE DIR. /7 READ /8 -next- /9 /0	SEIKI DON		O5000 N
Info: POC5. DAT       1.5m 93/09/14 %pRp ISO       Mark: $O($ Omega         PASRT       .DAT       5.0m 93/09/14       PROGRAN LIST (DETAILES)         PSCND       .DAT       1.5m 93/09/14       1 (COMMENT MAX 16 )       0.5 m         PO03       .DAT       1.5m 93/09/14       2(       )       0.5 m         PO04       .DAT       1.5m 93/09/14       *       3(       )       1.0 m         PO06       .DAT       1.5m 93/09/14       *       4(       )       18.0 m         PO07       .DAT       1.5m 93/09/14       *       4(       )       1.5 m         PO08       .DAT       1.5m 93/09/14       5(       )       1.5 m       P         PO09       .DAT       1.5m 93/09/14       6(       )       1.5 m       P         PO10       .DAT       1.5m 93/09/14       7(       )       7.0 m       P         PO11       .DAT       1.5m 93/09/14       90 available (Max. 100)       NO       NO         PO13       .DAT       1.5m 93/09/14       90 available (Max. 80)       .       .       .         PO14       .DAT       1.5m 93/09/14       .SCOP       ./5       SETTING       FILE       . </td <td>IN/OUT:PROGRAM</td> <td>DNC FILE: PROGRAM. DAT</td> <td>•</td>	IN/OUT:PROGRAM	DNC FILE: PROGRAM. DAT	•
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$			
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	•••••••		
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$			
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$			
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$		1 E- 02/00/14	
P008       . DAT       1.5m       93/09/14       6(       )       1.5m         P009       . DAT       1.5m       93/09/14       7(       )       7.0m         P010       . DAT       1.5m       93/09/14       7(       )       7.0m         P010       . DAT       1.5m       93/09/14       8(       )       2.0m         P011       . DAT       1.5m       93/09/14       5000(       )       1.0m         P012       . DAT       1.5m       93/09/14       90 available (Max. 100)       )         P013       . DAT       1.5m       93/09/14       90 available (Max. 80)         P014       . DAT       1.5m       93/09/14       90 available (Max. 80)         INPUT       /2       VERIFY       STOP       DON END       SETTING       FILE       DIR.         /1       /2       /3       /4       DON END       /5       SETTING       FILE       /8       /9       /0			
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$		$1.5m \ 93/09/14 \ 6( ) \ 1.5m$	
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$			
P012       . DAT       1.5m       93/09/14         P013       . DAT       1.5m       93/09/14         P014       . DAT       1.5m       93/09/14         P014       . DAT       1.5m       93/09/14         INPUT       0UTPUT       VERIFY       STOP         INPUT       /2       VERIFY       STOP         MON       END       SETTING       FILE         /1       /2       VERIFY       STOP         /1       /2       VERIFY       STOP         /1       /2       VERIFY       STOP         /1       /2       VERIFY       STOP         /2       /3       /4       DON       END         /5       SETTING       FILE       DIR.         /1       /3       /4       /5       SETTING         /3       /4       /4       /5       SETTING       PILE         /1       /2       /3       /4       /5       SETTING       PILE         /4       /4       /4       /5       SETTING       PILE       /4			İ
P013       . DAT       1.5m       93/09/14       90       available (Max. 100)       3.0 m         P014       . DAT       1.5m       93/09/14       90       available (Max. 80)         INPUT       0UTPUT       /2       VERIFY       STOP       DON END       SETTING       FILE       DIR.       -next-         /1       /2       /3       /4       00       END       SETTING       FILE       DIR.       -next-       /9       /0			
PO14     . DAT     1.5m     93/09/14     40.0m     available     (Max.     80)       INPUT     0UTPUT     /2     VERIFY     STOP     DON     END     SETTING     FILE     DIR.     -next-       /1     /2     /3     /4     /5     SETTING     /6     LIST     /7     READ     /8     -next-		1 E- 02/00/14	
INPUT OUTPUT /2 VERIFY STOP /4 DON END /5 SETTING FILE DIRnext-/9 //C	POI4 .DAT		
$\frac{1}{1} \frac{1}{2} \frac{1}{2} \frac{1}{3} \frac{1}{4} \frac{1}{5} \frac{1}{5} \frac{1}{5} \frac{1}{6} \frac{1}{15} \frac{1}{7} \frac{1}{8} \frac{1}{7} \frac{1}{7} \frac{1}{15} \frac{1}{7} $	·		
MARK ALL HARY STOP VIEW VIEW SELECT			/0
$\frac{1}{1}$ $\frac{1}{2}$ $\frac{1}{3}$ $\frac{1}{4}$ $\frac{1}{5}$ $\frac{1}{0}$ No. $\frac{1}{6}$ $\frac{1}{0}$ NC $\frac{1}{7}$ $\frac{1}{8}$ $\frac{1}{9}$ $\frac{1}{0}$		ALL MARK STOP VIEW VIEW SELECT -next-	

### • DESCRIPTION OF FUNCTION KEYS

DESCRIPTION OF FUNCTIO		
F1 (Input)	:	Reads from Don-Don FD.
F2 (Output)	:	Outputs in Don-Don FD.
F3 (Verify)	:	Reads files from Don-Don FD and verify with memory.
F4 (Stop)	:	Interrupts input/output.
F5 (Don End)	:	Ends Don-Don FD mode.
F6 (Setting)	:	Shows the window for setting parameters.
F7 (File List/ <window>)</window>	:	Shifts the cursor for the window and the file list.
F8 (Dir Read)	:	Reads the file list from Don-Don FD.
F9 (Next)	:	Changes over to the next menu.
Next F1 (Format)	:	Formats the floppy disk.
Next F2 (Mark), Space key	:	File selection (*) $\bullet$ cancellation (cancelled for the second
		time.) Without * mark, cursor position gets effective and
		the file in position is selected.
Next F3 (All Mark), Origin key	:	Selection • cancellation of all files (cancelled for the
		second time.)
Next F4 (Stop)	:	Input/output are interrupted.
Next F5 (View)	:	Content of the file at the cursor position is viewed.
Next F6 (View O No.)	:	The O-numbers contained in the file at cursor position are
		displayed in a list.
Next F7 (Select DNC)	:	The file at cursor position is registered as a file for DNC
		operation or simple DNC operation (tape mode).
Next F9 (Next)	:	Menu is switched into the next following one.

# 15. Input / Output (With PC Card Used)

In the Input/Output screen, you can also access the PC memory card. If the card is set in a slot beforehand, you can input/output the data to it in the same operating environment as before. Since the data is directly transferred to the memory card, not by way of serial communication, a transfer speed is improved.

It also allows simple directory management such as deleting a file from the PC memory card, altering a file name, or adding a subdirectory.

\*The PC memory card is referred to as PC card hereinafter.

### 15-1 Available PC Cards

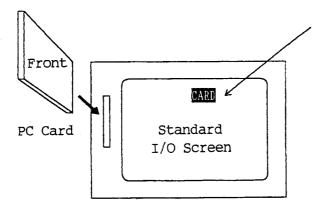
Available PC cards are 256 KB, 512 KB, 1 MB, 2 MB, and 4 MB S-RAM cards compliant with the PCMCIA or JEIDA Standards. The flush memory cards (FCs) and ATA Standards memory cards are not available.

### 15-2 Initial Formatting of PC Card

Use a personal computer with a PC card slot to initially format the PC card. The card's format size may differ slightly depending on the model of the personal computer.

### 15-3 Starting PC Card Operation

- Press F8/IN/OUT in the Overall screen to display the conventional Input/Output screen. This is referred to as "Standard I/O screen" hereinafter.
- ② Insert the PC card into the card slot located next to the CRT screen as shown in the figure below. Beware of the inserting direction; the front side should face the CRT screen. Note that if it is inserted the other way around, the connection pins will be broken. If the CNC unit recognizes the PC card properly, a reverse video mark, CARD will be displayed on the screen.



The reverse video mark appears if the PC card is recognized, and it disappears if the card is removed.

Never touch the PC card while the CNC unit is accessing the PC card and data.

If the PC card is inserted, the function F10 will be changed to F10/PC CARD INOUT as shown in the figure below. If it has been inserted from the beginning, that function is already displayed.

INPUT	OUTPUT	VERIFY	STOP	CALL	SETTING	LIST	CHECK	DON	
/1	/2	/3	/4	SELECT/5	/6	CHANGE/7	ON/OFF/8	FD/9	/0
INPUT	OUTPUT	VERIFY	STOP	CALL	SETTING	LIST	CHECK	DON	PCCARD
/1	/2	/3	/4	SELECT/5	/6	CHANGE/7	ON/OFF/8	/9	INOUT /0

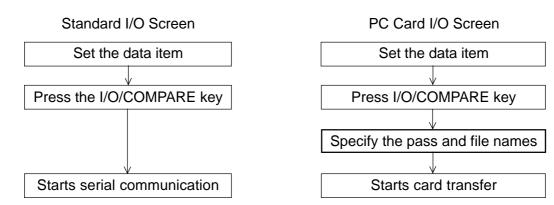
Inserting the PC card enables a card menu.

③ Pressing F10/PCCARD INOUT displays the PC Card I/O screen shown in the figure below. The setting items available are only "Data I/O Items." There are no setting items associated with RS-232C communications.

										05	00	0
DATA IN/		· · · · · · · · · · · · · · · · · · ·								N		
IN/OUT D	ATA	PROGRAM	WORK		TOOL	7 6	PROGRAM	LIST	· · · · · · · · · · · · · · · · · · ·	 		
		PARAME	COMMO	N	1			1	2	 3		
							4	4	5	10		
						-	1	1	20			
C-CARD 1	Free											
PC-CARD	Free											
PC-CARD	Free				]							
PC-CARD	Free											
PC-CARD 1	Free											
PC-CARD	Free											
PC-CARD 1	Free											
ROGRAM >	>									 		
ROGRAM >		VERIFY	STOP		CALL	SETTIN	G LIST		DIR	 	РССА	RD

PC Card I/O Screen

This PC Card I/O screen provides the same operating environment as usual. What has been newly added to the screen is the operation to specify the PC card path and file names.



### 15-4 Ending PC Card Operation

#### 15-4-1 Transitioning to the Standard I/O Screen

When exiting the PC card mode, press F10/PCCARD END. You will be returned to the Standard I/O screen of the RS-232C mode.

INPUT	OUTPUT	VERIFY	STOP	CALL	SETTING	LIST	DIR	/9	PCCARD
PCCARD /1	PCCARD /2	PCCARD /3	/4	SELECT/5	/6	CHANGE/7	PCCARD/8		END /0
				PC Ca	rd Mode				
INPUT	OUTPUT	VERIFY	STOP	CALL	SETTING	LIST	CHECK	DON	PCCARD
/1	/2	/3	/4	SELECT/5	/6	CHANGE/7	ON/OFF/8	/9	INOUT /0

Standard Mode

#### 15-4-2 Removing the PC Card

The Standard I/O screen is always detecting the existence of the PC card. If the card is removed in the Standard I/O screen or if you revert to the Standard I/O screen with the card removed, the function key F10 will be blanked again.

Never remove the PC card while transferring the card data.

INPUT /1	OUTPUT /2	VERIFY /3	STOP /4	CALL SELECT/5	SETTING /6	LIST CHANGE/7	CHECK ON/OFF/8	DON	/9	PCCARD INOUT	/0
INPUT	OUTPUT	VERIFY	STOP	CALL	SETTING	LIST	CHECK	DON			
/1	/2	/3	/4	SELECT/5	/6	CHANGE/7	ON/OFF/8		/9		/0

Removing the PC card turns off the PC card function.

# 15-5 PC Card Input/Output

#### 15-5-1 Transfer Data Format

When operating the PC card, the transfer data format remains unchanged as shown below to facilitate editing through the personal computer. The transfer data format is restored when you finish PC card operation and return to the Standard Input/Output screen.

Exclusive PC Card Input/Output Format

- ASCII output (8-bit)
- Zero feed, zero space, LF mode, communication check OFF
- No TV check, no parenthesized TV check, no TH check

#### 15-5-2 PC Card Input

This function allows you input the data from the PC card to the NC unit.

- ① Select the PC Card Operation screen.
- ② Set the input/output items in the data setting table. When setting a data range, describe it beforehand in the conventional method.
- ③ Press F1/INPUT PCCARD . The PC Card Directory screen appears as shown in the figure below.

B:¥GROUP2	······································		Free	m(	)
B:¥		00001	2045	98-12-24	16:12:00
GPOUP1		00003	1233	98-12-25	15:13:12
GROUP2 GROUP21		01000	123455	98-07-07	09:15:54
Path Are	a		File A	Area	
/1 /2 /3	/4 /5	/6	/7	/8 /	<b>'9</b> /0

PC Card Directory Screen

- ④ Set the cursor to the directory name in the path area and press the INPUT key to specify it.
- (5) Using the → key, move the cursor to the right file area. (If the available subdirectories in the PC card are only Root ¥, skip Steps and )
- Bring the cursor to the file name you want to input, and press the INPUT key to specify it.
   This will immediately start inputting the data from the PC card.
   Never touch the card while transferring the data.

#### 15-5-3 PC Card Output

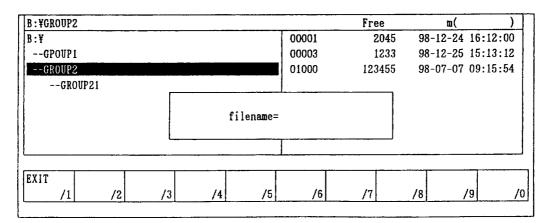
This function allows you to output the data from the NC unit to the PC card.

- ① Select the PC Card Operation screen.
- ② Set the input/output items in the data setting table. When setting a data range, describe it beforehand in the conventional method.
- ③ Press F2/OUTPUT PCCARD. The PC Card Directory screen appears as shown in the figure below.

B:¥GROUP2		Free	m(	)
B:¥	00001	2045	98-12-24	16:12:00
GPOUP1	00003	1233	98-12-25	15:13:12
GROUP2	01000	123455	98-07-07	09:15:54
GROUP21				
Path Area		File	Area	
	I			- ···
EXIT /1 /2 /3 /4 /5	/6	17	/8	/9 /

- Get the cursor to the directory name in the path area and press the INPUT key to specify it.
   (If the available subdirectories in the PC card are only Root ¥, skip Step④)
- (5) Then, the window will appear, where you input an output file name. In this window, input a new file name and press the INPUT key. The file names are the same as the MS-DOS specific ones. An extension can be also input with a period.

File name (up to 8 characters) + Period "." + Extension (up to 3 characters)



If the PC card already contains the same file name, make sure for overwriting.

Once the output file name is set, the data will be output immediately.

Never touch the card while transferring the data.

If an error is displayed indicating that the PC card is running out of the memory capacity or otherwise, delete unnecessary files, seeing "15-6 Operating the PC Card Directory."

#### 15-5-4 Comparing the Data

This function allows you to compare the PC card data with the NC unit data.

- ① Select the PC Card Operation screen.
- ② Set the input/output items in the data setting table. When setting a data range, describe it beforehand in the conventional method.
- ③ Press F3/VERIFY PCCARD. The PC Card Directory screen appears as shown in the figure below.

B:¥GROUP2			Free	m(	)
B:¥		00001	2045	98-12-24	16:12:00
GPOUP1		00003	1233	98-12-25	15:13:12
GROUP2		01000	123455	98-07-07	09:15:54
GROUP21					
				•	
Path Area			File A	Area	
EXIT				10	
/1 /2 /3	/4 /5	/6	/7	/8 /	/9 /0

PC Card Directory Screen

- ④ Set the cursor to the directory name in the path area and press the INPUT key to specify it.
- ⑤ Then, using the → key, move the cursor to the right file area. (If the available subdirectories in the PC card are only Root ¥, skip Steps and )
- Bring the cursor to the file name you want to compare, and press the INPUT key to specify it. This will start data comparison immediately.
   Never touch the card while transferring the data.

#### 15-5-5 Canceling Operation

Press F4/STOP. This will cancel input, output, or comparison work. If data output is under way, the file being output will not remain in the PC card.

INPUT	OUTPUT	VERIFY	STOP	CALL	SETTIN G	LIST	DIR	DON	PCCARE	)
PCCARD/1	PCCARD/2	/3	/4	SELECT/5	/6	CHANGE/7	PCCARD/8	/9	END ,	/0

#### 15-6 Operating the PC Card Directory

The PC Card Operation screen has a simple directory management function. To operate the directory, select F8/DIR PCCARD in the following PC card mode menu.

INPUT		OUTPUT	VERIFY	STOP	CALL	SETTIN G	LIST	DIR	DON	PCCARD
/	1	/2	/3	/4	SELECT/5	/6	CHANGE/7	PCCARD/8	/9	END /0

- The management function allows you to "create, rename, and delete the directory." Select the directory or file with the cursor and press the function key to execute the function.
- Up to 32 subdirectories (Root ¥ included) can be displayed (2 pages worth).
- Up to 256 files in each directory can be displayed (16 pages worth).
- The subdirectories can be displayed nested up to 8 stages.

```
B:¥
-AAAAAAAA
-BBBBBBBB
-CCCCCCCC
-DDDDDDDD
-EEEEEEEE
-FFFFFFF
-GGGGGGGGG
```

If the PC card contains the subdirectories or files beyond the maximum number, only the maximum number of them can be displayed. If this is the case, the display priorities will change depending on the directory configuration of the PC card.

#### 15-6-1 Creating the Directory

- ① Press F8/DIR PCCARD to display the Directory Operation screen.
- ② The subdirectory is added to below the cursor-indicated directory name. When adding it to below Root ¥, set the cursor to "B:¥."

B:¥     Free     m(       B:¥     00001     2045     98-12-24     16:1       -GPOUP1     00003     1233     98-12-25     15:1       -GROUP2     01000     123455     98-07-07     09:1      GROUP3     01000     123455     98-07-07     09:1	
GPOUP1         00003         1233         98-12-25         15:1          GROUP2         01000         123455         98-07-07         09:1	
GROUP2 01000 123455 98-07-07 09:1	3:12
	5:54
Path Area File Area	

③ Press the F3/MAKDIR key.

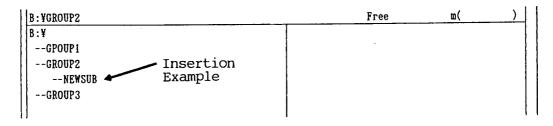
④ The window appears, where prompts you to input a new directory name.

B:¥GROUP2		Free	<u>n(</u>	)
B:¥	0000	1 2045	98-12-24	16:12:00
GPOUP1	0000	3 1233	98-12-25	15:13:12
GROUP2	0100	0 123455	98-07-07	09:15:54
GROUP3		1		
	Dir.name=			

Now, input the new directory name and press the **INPUT** key. The directory names are the same as the MS-DOS specific ones.

File name up to 8 characters (A subdirectory name has no extension)

If the PC card already contains the same name, you will be warned to that effect. Now, the subdirectory has been added to the PC card.



#### 15-6-2 Deletion

(1) Deleting the subdirectory

Deletion of the subdirectory results in an error in the following cases:

- When the directory to be deleted contains one or more files.
- When the subdirectory is remaining below the directory to be deleted.

If this is the case, delete all the subdirectories or files.

- ① Press F8/DIR PCCARD to display the Directory Operation screen.
- ② Set the cursor to the directory name you want to delete from the path area.
- ③ Press F6/DELETE.

B:¥GROUP2	Free m()	
B:¥ GPOUP1		
GROUP2 GROUP3		
Path Area	File Area	
	······································	]
EXIT     MAKDIR     RENAME     DE       /1     /2     /3     /4     /5	LETE, 17 /8 /9 /	0

#### (2) Deleting the file

- ① Press F8/DIR PCCARD to display the Directory Operation screen.
- ② Set the reverse video cursor to the directory in the path area to display a files list.
- ③ Then, set the cursor to the file you want to delete.
- ④ Press F6/DELETE.

B:¥GROUP2			Free	m(	)
B:¥		00001	2045	98-12-24	16:12:00
GPOUP1		00003	1233	98-12-25	15:13:12
GROUP2		01000	123455	98-07-07	09:15:54
GROUP3					
	Path Area		File	Area	
		1			
EXIT	MAKDIR RENAME	DELETE /6	17	(0)	
1	/2 /3 /4 /5	/6	//	/8 /	/9 /0

#### 15-6-3 Renaming

- (1) Renaming the subdirectory
  - ① Press F8/DIR PCCARD to display the Directory Operation screen.
  - ② Set the cursor to the directory name you want to rename in the path area.

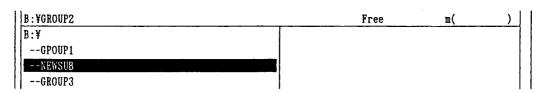
	Free	<b>m</b> (	)
00001	2045	98-12-24	16:12:00
00003	1233	98-12-25	15:13:12
01000	123455	98-07-07	09:15:54
	File A	Area	
DELETE			
/6	17	/8 /	9
	00003	00001 2045 00003 1233 01000 123455 File 7	00001 2045 98-12-24 00003 1233 98-12-25 01000 123455 98-07-07 File Area

- ③ Press F4/RENAME.
- ④ The window appears, which prompts you to input a renewed directory name.

B:¥GROUP2			Free	m(	)
B:¥	• • • • • • • •	00001	2045	98-12-24	16:12:00
GPOUP1		00003	1233	98-12-25	15:13:12
GROUP2		01000	123455	98-07-07	09:15:54
GROUP3					
	Dir.name=				

Now, input the renewed directory name and press the **INPUT** key. The directory names are the same as the MS-DOS specific ones.

Directory name up to 8 characters (A subdirectory name has no extension) If the PC card already contains the same name, you will be warned to that effect.



Now, the subdirectory name has been renamed in the PC card.

- (2) Renaming the file
  - ① Press F8/DIR PCCARD to display the Directory Operation screen.
  - ② Set the reverse video cursor to the subdirectory in the path area to display a files list.
  - 3 Set the reverse video cursor to the file you want to rename.

B:¥GROUP2		Free	m(	) [
B:¥	00001	2045	98-12-24	16:12:00
GPOUP1	00003	1233	98-12-25	15:13:12
GROUP2 GROUP3	01000	123455		09:15:54
Path Area		File A	Area	
EXIT MAKDIR RENAME	DELETE /6	/7	/8 /	9 /0

#### PC Card Directory Screen

- ④ Press F4/RENAME.
- (5) The window appears, which prompts you to input a renamed file name.

B:¥GROUP2		Free	m( )
B:¥	00001	2045	98-12-24 16:12:00
GPOUP1	00003	1233	98-12-25 15:13:12
GROUP2	01000	123455	98-07-07 09:15:54
GROUP3			
	Filename=		

Now, input a new file name and press the **INPUT** key. The file names are the same as the MS-DOS specific ones. An extension can be also in put with a period.

File name (up to 8 characters) + Period "." + Extension (up to 3 characters) If the PC card already contains the same name, an error will be displayed.

B:¥	00001	Free 2045	<u>m(</u> 98-12-24 16:12:
GPOUP1	NEWNAME	1233	98-12-25 15:13:
GROUP2	01000	123455	98-07-07 09:15:

# 15-7 Error Messages

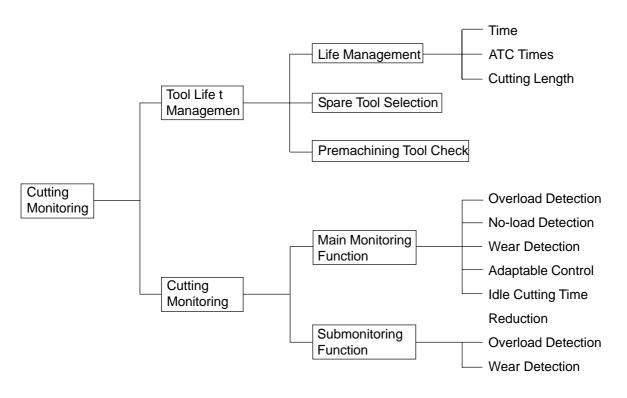
_	
Message	Description
"PC-CARD mount error."	The PC card could not be opened. Generally, this error is not displayed.
"PC-CARD unmount error"	The PC card could not be closed.
	Generally, this error is not displayed.
"Non PC-CARD."	The PC card has not been set in the slot.
	Set the formatted card into the slot.
"Low Battery."	Replace the battery of the PC card.
"Illegal PC-CARD."	The PC card has a wrong format.
	It may not be the PCMCIA card.
"Just a moments & Retry."	It takes several seconds to recognize the PC card after setting it into the slot.
"Write protected."	Turn off the PC card's protect switch.
"Undefined PC-CARD error."	The PC card may be faulty
"Undefined PC-CARD status."	The PC card may be faulty
"CARD full error."	Delete an unnecessary file from the PC card.
"Delete error (remain files,∧root)"	To delete the subdirectory, clear all the files in it. Root B:\ cannot be deleted.
"Delete error (read only)"	The file is of read only attribute.
	Cancel the attribute before deleting.
"makdir error (same name/CARD full)"	Another directory has the same name. This error also occurs when the PC card is out of capacity.
"rename error (same name/CARD full)"	Another file has the same name. This error also occurs when the PC card is out of capacity.

- 4. Individual Programs
  - I TOOL LIFE MANAGEMENT
  - **II CUTTING MONITORING UNIT**
  - **III TOOL PECULIAR NUMBER FUNCTION**
  - IV STAF
  - V SHG
  - VI THERMAL DISPLACEMENT OFFSET FUNCTION
  - VII UUP FUNCTION

#### \*\* OVERVIEW \*\*

As labor-saving has been enhanced in the more factories, one worker takes charge of multiple NC machine tools and unmanned operation of the machines is going on all day long. Under these circumstances, the features of this system (tool life management, spare tool management, cutting monitoring) will effectively help prevent abnormal cutting and production of a large amount of defective products.

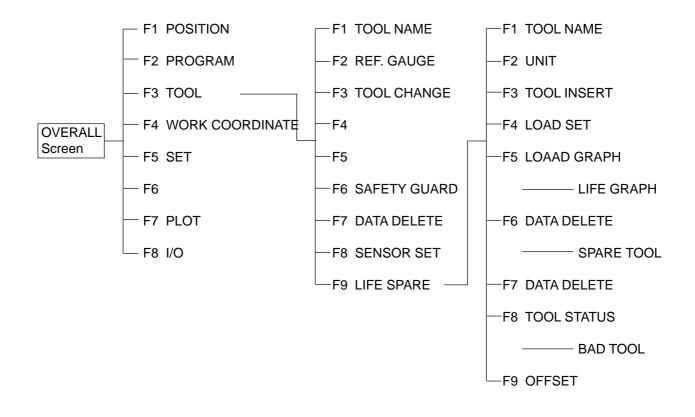
High reliability of the system itself is necessary in order to maintain these features. A highreliability, efficient system has been realized by using up-to-data technologies. A plane display method is used for easier understanding and better operability. In cutting monitoring, the load state is displayed in the form of load graph and life graph to make the relations between the monitoring state and monitoring data more understandable.



\*\* CONFIGURATION CHART \*\*

Unmanned machines such as pallet pool line are associated with the following functions.

- Tool breakage detection (Method by M52)
- Tool length measuring instrument (G100, G103)
- Automatic return function (M35, M36)



# 4. INDIVIDUAL PROGRAMS

# I. Tool Life Management

# 1. Tool Life Management

## 1-1 Feature

The tool lefe management function counts the tool lefe use values of the tools used in the machining program according to the life units for each tool. It compares a counted tool use value with a tool lefe set value to control a tool life. When you do not want tool life management in the measuring program, control this function b a G-code. When the power is turned on or the NC unit is reset, the G131 mode is selected.

G130 ...... Tool life management disabled

G131 ...... Tool life management enabled

# 1-2 Functioning

Tool life management carries out the following actions sequentially.

- Selecting a tool for the spindle (when a Txx command in the program is executed)
- Checking the spindle tool status (when M06 in the program is completed)
- Counting the tool life (during machining by the program)
- $\textcircled{1} \quad \textbf{Selecting the tool for the spindle}$

When a Txx command is executed in the machining program, the tool life management function selects a tool to be called to the spindle. If the Txx command is a spare tool command, a defectless tool will be automatic-ally selected out of a spare tool group.

- \* If the selected tool is an unused one, a new tool signal is output to the PC. (During TF)
- ② Checking the spindle tool status

The tool life management function checks the tool status of the tool called to the spindle by the M06 command in the machining program.

- When the tool is unused  $\rightarrow$  Designates the tool status "USED" or "MONITOR ED."
- When the tool is out of life → Displays a warning, "781 OUT-OF-LIFE TOOL WAS SELECTED." In the M56 mode, however, the machine stops due to feedhold.
- When the tool is broken  $\rightarrow$  Displays a warning, "780 BROKEN TOOL WAS SELECTED." The machine stops due to feedhold.

#### ③ Counting the tool life

When the following requirements are met, the tool life management function counts the tool life use value of the spindle tool according to the tool life units preset for each tool.

- Under automatic operation in the MEMORY mode
- Dry run, Z-axis cancel, and machine lock are not turned on
- In the M53 mode (M54 monitoring function is not stopping)
- In the G131 mode

When a counted use value reaches a preset life value, the tool status for that tool is designated OUT OF LIFE, but machining continues as it is. When the life set value is zero, only counting of the life use value is performed and out-of-life judgment is not made.

\* When the tool status is designated OUT OF LINE and that tool or all the tools in the same tool group are defective, a tool change signal is output to the PC.

### 1-3 Life Units

As tool life units, set time, use times, length, and number of holes for each tool. The tool life is counted as follows according to the life units.

- Time ...... Counts cutting feed time (minutes) during spindle forward rotation. When the parameter 8002 #0 is "1", it is counted even during spindle reverse rotation.
- Use times ...... Counts how many times the tool has been called to the spindle (at the time of M06).
- Length ...... Counts a cutting distance (meters) during spindle forward rotation.
- No. of holes ..... Counts the number of holes machined in a canned cycle for tapping or drilling. It is counted earlier than actual machining because it is counted by buffering.

(Note) The data below a minute and meter (seconds and millimeters) are internally counted and memorized.

TxxM06;	If the life units are use times, use times is counted here.
S100M03;	
G54G90G00X0Y0;	
G43Z50.0H12;	
G01Z38.F500;	
X50.F280;	If the lift units are time and distance, time or
Y10.;	cutting distance is counted.
X0.;	
G00Z100.;	
G91G28Z0M05;	

# 1-4 Tool Status

The TOOL screen lists the status of each tool as follows. It is displayed when the machine specification requires it. Typical specification is mentioned in parentheses, but it is not always displayed.

USED	The tool is used.
MONITORE	The tool is used with load monitoring enabled.
OUT OF LIFE	The tool is out of life.
WERN OUT	The tool is wern out. (Cutting monitoring)
SKIP	The tool is skipped by a skip signal.
TOOL NOSE MEAS. N.G	The tool was found out no good in tool nose measurement.
(	(Macro measurement, etc.)
WORK MEAS. N.G	The tool was found out no good in work measurement.
(	(Macro measurement, etc.)
OVERLOAD ERROR	An overload error resulted. (Cutting monitoring)
NO-LOAD ERROR	A no-load error resulted. (Cutting monitoring)
EXTERNAL ERROR	An external error resulted. (Breakage detection, etc.)

# 2. Spare Tool Management

## 2-1 Feature

If the Txx command in the machining program is a spare tool command, the spare tool management function will automatically select a defectless tool out of a preregistered spare tool group. The tool is selected out of the spare tool group in order of used tool (MONITORED included), unused tool of higher order registration, and last selected tool if all the tools are out of life.

### 2-2 Functioning

Determine a group number for the tools of identical type which are specified as spare tools in the program, using an arbitrary number larger than the numerical value in the parameter no. 8078 (standard value:1.000), and register it as a call number used to specify a spare tool in the SPARE TOOL screen. Register the spare tools in the tool group in ORDER 1 onward. After setting the call number and spare tool number, specify a spare tool in the program. The spare tool management function automatically selects a defectless tool out of the spare tool group.

#### 2-3 Specifying the Offset

#### 2-3-1 Tool Offset by Tool Number

If a "tool offset by tool number" option is added to the NC unit for the SEICOS- , tool offset can be applied by a spindle tool number without taking offset data "H" and "D" into account, even if the spare tools are used. (You only have to specify an offset instead of specifying H and D.)

#### 2-3-2 Tool Offset by Optional Block Skip

An offset for the spare tool is specified by informing the NC unit of a spare tool registration position as an optional block skip position. (For two or more tools, an NC option is required) If the OPTIONAL BLOCK SKIP switch on the operation panel is used by an NC program, machine operation becomes unstable because it is duplicated by offset designation for the tool life (optional block skip). When using offset designation for the spare tool, separate the OPTIONAL BLOCK SKIP switch on the operation panel from the program used. Make a machining program by combining an offset number with a block skip number.

#### 2-4 Spare Tool Data

Since the tool life set value and life units for the tool group are set under CALL NUMBER, it is not necessary to set them for each spare tool. The tools registered as spare tools are displayed less clearly in the TOOL LIFE screen and you cannot set the data for them. Set the data in the SPARE TOOL screen. If a tool number is registered in ORDER 1 in setting only the call number (the tool name and life set value of the call number are zero), the tool name and life data for the ORDER 1 tool will be set as the data for the call number. Cutting monitoring is performed

based on the data for the first spare tool.

# 3. Premachining Tool check

### 3-1 Feature

At the beginning of the machining program, specify the tools to be used in the subsequent machining. The premachining tool check function will checks whether all the tools used, including spare tools, are defectless or not. If there is even one defective tool, the machine stops, displaying a warning, "782 PREMACHINING TOOL CHECK ERROR."

## 3-2 Functioning

If the tool used for machining is specified (spare tool) between M51 and M59 in the program, it will be checked if the specified tool is defectless or not. If there is even one defective tool, the machine stops upon completion of premachining tool check (M59), displaying "782 PREMACHINING TOOL CHECK ERROR."

At this time, the tool numbers of defective tools are listed as defective tools in the TOOL STATUS screen. Interlocking this function with automatic return sets the next work and carries out next machining. (PPL system) This function helps prevent production of incomplete products.

# 4. Tool Skip And Tool Reset (Option)

Input a tool skip signal from an external device. The tool status of the then spindle tool is designated SKIPPED and that tool will be skipped (not used) from the next time.

\* When the tool status is designated SKIPPED and that tool or all the tools in the same tool group are defective, a tool change signal is output to the PC.

If a tool reset signal is input from an external device, the tool status and tool life use value of the then spindle tool will be cleared. These signals are effective in any mode.

# 5. Tool Life Management Program

#### 5-1 Special Purpose M-codes for Tool Life

#### 5-1-1 Disabling/Enabling the Tool Life and Cutting Monitoring Functions (M54/M53)

M54 is used when disabling the tool life and cutting monitoring functions. After using M54, cancel it by M53.

M54...... Stops the tool life/cutting monitoring function. Although it disables a tool status check, life count, premachining tool check, and tool life suspension (M55), spare tool call, tool offset, and life data setting remains enabled.

M53 ...... Cancels M54. When the power is turned on, M53 is selected.

#### 5-1-2 Machine Stop by Out-of-life Tool and its Reset (M56/M55)

M56 is used to stop the machine when a tool is out of life.

M56 ...... Stops the machine when an out-of-life tool comes to the spindle.

M55 ...... Cancels M56. When the power is turned on, M56 is selected.

#### 5-1-3 Assisting/Resetting Spare Tool Offset (M45/M46)

Block skip and optional block skip are used to select a spare tool offset. Be sure to enclose an offset selection by M45 and M46 to program it.

(Note: Register M45 and M46 in the NC non-buffering M-codes.)

To select a tool offset, inform the NC unit of the registration position from "ORDER 1" registered as a spare tool by block skip.

Program Example (with Option)

T1100M06;

M45

G43Z\_H12/2 H11/1 H10

M46

H12 ..... Offset for the tool no.1

H11..... Offset for the tool no.1

H10 ..... Offset for the tool no.1

CALL	. NO. T	1100	BLOCK SKIP
ORDEF	TOOL		SIGNAL
1	10		0
2	11		1
3	12		2
S	S		\$

(Note 1) When optional block skip is not effected, offsets for ORDER 3 onward are adjusted to the tool no.10.

#### 5-1-4 Premachining Tool Check (M51/M59)

This function checks whether or not the tools are defectless, including the spare tools. You specify the tool number you want to check between M51 and M59. A judgment result can be known when M59 is executed.

M51 ----- Starts a premachining tool check

M59 ----- Ends a premachining tool check

(Note) A command other than Txx is specified between M51 and M59, an error message, "783 MONITORING FORMAT ERROR," appears. A T-code command for premachining tool check does not call a tool.

#### (Example)

M51;

T01;<br/>T20;<br/>T1100;Checks whether or not all the tools specified here are defectless.<br/>(Checks the tools T01 and T20, and spare tool T1100)M59;

#### 5-1-5 Life Data Automatic Setting (M57, M59)

This function downloads the tool life set value and use value from the NC program.

M57; ..... Starts downloading the life data.

Txx; ..... Specifies a tool number.

- 1st Sxxx; ..... Sets the life set value for Txx (Life set value for the group in case of call number)
- 2nd Sxxx; ...... Sets the life use value for Txx (Omissible, nothing is done in case of call number)

M59; ..... Ends downloading the life data

When the 1st S-code command is executed, it is determined by parameter setting to select the life units and clear the tool status and life use value.

- Parameter no. 8001 #6 = 1 ...... Times
  - Parameter no. 8001 #7 = 1 ..... Minutes
- Parameter no. 8003 #7 = 0 ..... Clears the tool status and tool life use value when the tool life is set.
  - 8003 #7 = 1 ..... Does not clear the tool status and tool life use value when the tool life is set.

(Note) When a command format is not correct, an error message, "783 MONITORING FORMAT ERROR," appears. After setting the data, be sure to specify a spindle rpm command, Sxxx.

(Example)

M57; Starts downloading the life data
T05; Specifies the tool no. 5
S20; Sets 20 as a life set value for the tool no. 5
;
T01; Specifies the tool no. 1
S230; Sets 230 as a life set value for the tool no. 1
S80; Sets 80 as a use value for the tool no. 1
;
T5321; Specifies the call no. 5231
S150; Sets 150 as a life set value for the call no. 5231
• •
T30000; Specifies the call no. 30000
S250; Sets 250 as a life set value for the call no. 30000
S80; Does not set a use value for the spare tool of the call no. 30000
• •
M59; Ends downloading the life data

# 5-2 Sample Program

Without Spare Tool		With Spare Tool
M51 T10 T15 T30 :	Premachining tool check —	M51 T1100 T1200 T30 :
M59 M56	Stops due to an out-of-life tool	M59 M56
T10M06	Spindle tool command	T1100M06
T15	——————————————————————————————————————	T1200
G54G90S1000 G00X0Y0 G43Z50.0H10 M03	——— Tool offset command ———	G54G90S1000 G00X0Y0 M45 G43Z30.0 H12/2 H11/1 H10 M46
G98G81R3.0Z-10.0I	500	
X-10.0		CALL NO. T1100
Y-10.0		T10
G00Z100.0M15		T11
M01		T12
: M55 :	Does not stop due to an out-of-life tool	CALL NO. T1200 T15 T16

# 6. Tool Life Management Operation

#### 6-1 Preparations for Operation

After changing a setup and setting in the tool magazine the tools you want to use for next machining, input their tool data (tool name, life units, life set value, life use value) in the TOOL LIFE screen.

To operate with a spare tool, set in the SPARE TOOL screen the call number used to specify the spare tools in the machining program, and input the life units and life set values for that tool group.

Set the spare tools in ORDER 1, ORDER 2, and so on with tool numbers and set the life use value for each tool.

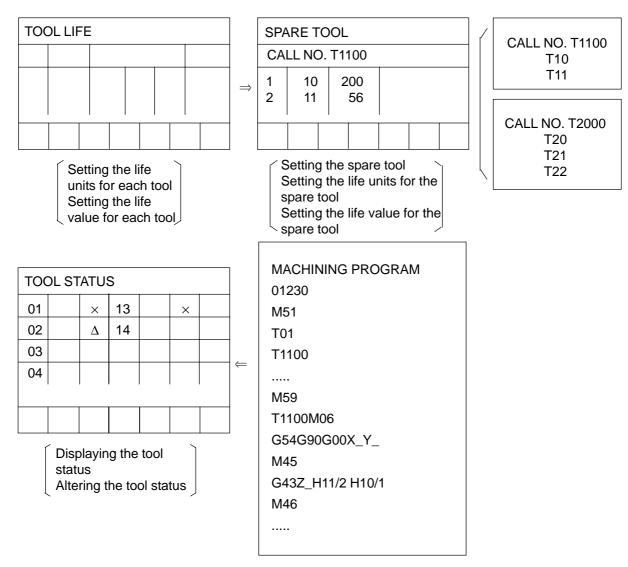
### 6-2 Machining Operation

Tool life management counts the tool lives of the tools used for machining by an NC program. When the tool runs out of its life, this function assumes that tool OUT OF LIFE and continues machining. When the out-of-life tool is called to the spindle by a tool command in next machining, an error message, "781 OUT-OF-LIFE TOOL WAS SELECTED," appears and a call light is turned on. In the M56 mode, the machine stops feeding the axes. When the tool used is running out of its life, the tool status in the TOOL STATUS screen becomes " $\Delta$ ". Change the tool if early change is required.

### 6-3 Tool Change

When there is an out-of-life tool, stop the tool and change it to a new one. After changing to the new tool, delete the tool life use value and tool status, and then, restart machining.

# 6-4 Tool Life Management Operational Procedure



# 7. Tool Life Screen

Press F3/TOOL in the OVERALL screen. The following function screen is displayed.
Although the function keys, TOOL NAME/1, REF. GAUGE/2, TOOL CHANGE/3, /4,
/5 ,
SAFETY GUARD/6, DATA DELETE/7, SENSOR SET/8, LIFE SPARE/9, and /0,
are also displayed on the right end of the screen, they will be omitted hereinafter.

Press F9/LIFE SPARE.

	<u>, OFFSE</u> (LIFE+SPARE)	ET						······································	05000 N
TOOL 001 002 003 004 005 006 007 008 009 010 010 011 012	NAME CHAMFER METAL SAW FACE MILL DRILL	USE 100 200 200 0 0 0 0 0 0 0 0 0 0 0 0 0 0	LIFE SET 120 50 80 200 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	UNIT min leng. cnt hole min min min min min min min min	WEAR	OUER	USE GRAPH	<u>0%</u>	
PINDLE AIT :ABS. TOOL NAME			REAL	SET			PARE DATA DOL 28 CLEAR/	TOOL 7 STATUS	va (OFFSET)



(Note) The data for the tools registered as spare tools are displayed dimly. No entry is allowed through the TOOL LIFE screen.

#### 7-1 Setting the Tool Name (A tool name can be set for each tool)

The tool life management function is not affected even if a tool name is not set.

- Using the Page keys and and cursor keys ↑ and ↓, move the cursor to the tool number whose tool number you want to set. Or, enter N followed by a tool number (numerical value), and press ↓.
- ② Press  $F1/TOOL NAME \rightarrow A$  Tool Name Setting window is displayed.
- ③ Input a tool diameter, etc. in the alphanumerical entry → The input data is displayed in the key input area.
- (4) Move the cursor with the  $\downarrow$  key and select a tool name.
- (5) Press  $|INPUT| \rightarrow$  The Tool Setting window disappears. Set the tool name.
- When interrupting operation (turning off the Tool Setting window), press F1/TOOL NAME.

[Example] Setting [100 milling cutter] for T003

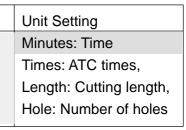
- (1) Using the  $\downarrow$  key, move the cursor to [003].
- ② Press  $F1/TOOL NAME \rightarrow$  The cursor is located at an alphanumerical entry.
- 3 Press the keys, 1, 0, 0, and SPACE in that order.
- ④ Using the  $[\downarrow]$ , key, move the cursor to [MILL].
- 5 Press INPUT.

TOOL NAME
ALPHANUMERAL INPUT
DELETE TOOL NAME
MILL
SENSOR
DRILL
BURNISH
TAP
REAMER
END MILL
CHAMFEWR

TOOL NAME
CHAMFER
BORE
BACK BORE
SPOT FACE
BACK SPOT FACE
CORNER MILL
SHELL
ANGULAR
SIDE MILL
METAL SAW

### 7-2 Setting the Life Units (Setting the life units for each tool)

Life units...... Minutes: Time, Times: ATC times, Length: Cutting length, Hole: Number of holes (number of holes machined by a canned cycle for drilling/tapping)



Initially, "Minutes" is selected. When you want to alter it;

- ① Using the , , , , and , keys, move the cursor to the tool number for which you want to set a life unit. Or, enter N followed by a tool number (numerical value), and press ↓.
- ② Press  $F2/UNIT \rightarrow A$  Life Unit Setting window is displayed.
- 3 Using the  $\downarrow$  key, move the cursor and select a life unit.
- ④ Press  $|\text{INPUT}| \rightarrow \text{The Life Unit Setting window disappears and the life unit is set.}$
- When interrupting operation (turning off the window), press F2/UNIT.

# 7-3 Setting the Life Value

- 2 Using the  $\rightarrow$  key, move the cursor to the [SETTING] field.
- ③ Input a life value (numerical value) and press INPUT.

For a tool life value, set the life value preset for each tool, When the tool with unknown life value is used, machining is performed assuming a set value zero. When the tool becomes unsharp, take note of the life use data. That data is used as a life set value. The tool is judge out of life in the following cases:

- Rough finishing surface
   Occurrence of burr
   High cutting sound
- Much chattering
   Adhesion of a constituent tool nose

### 7-4 Deleting the Use and Setting Data

- Deleting the Use, Setting, and Status Data for All the Tools When there are old data remaining, delete all the data first.
- ① Press  $F7/DATA CLEAR \rightarrow A$  Delete Item window is displayed.
- ② Using the ↓ key, move the cursor to [DELETE (USE, SETTING, & STATUS) FOR ALL TOOLS].
- ③ Press  $\boxed{\text{INPUT}} \rightarrow \text{A}$  message, "O.K. ? Y-YES N-NO," is displayed.
- ④ Press Y→ The Delete Item window disappears and the use and setting data for all the tools are deleted.

DELETE ITEM

DELETE USE & STATUS

DELETE (USE & STATUS) FOR ALL TOOLS

DELETE (USE, SETTING & STATUS) FOR ALL TOOLS

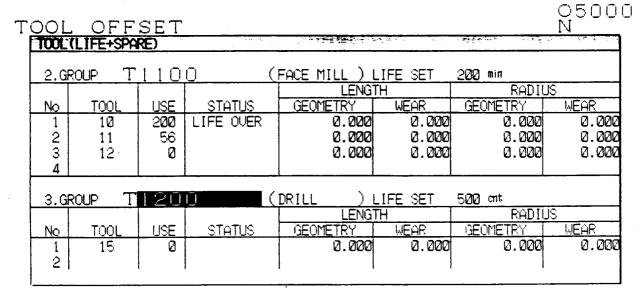
- Clearing the use value when the out-of-life tool is changed
- 1 Using the  $\widehat{\mathbb{P}}$ ,  $\widehat{\mathbb{P}}$ ,  $\widehat{1}$ , and  $\overline{1}$  keys, move the cursor to the tool number whose tool was changed. Or, enter  $\mathbb{N}$  followed by the tool number (numerical value), and press  $\overline{1}$ .
- ② Move the cursor to [DELETE USE & STATUS].
- $\bigcirc$  Press INPUT  $\rightarrow$  A message, "O.K. ? Y-YES N-NO," is displayed.
- ④ PressY → The Delete Item window disappears and the tool use data and status are deleted. Or,
- (1) Using the B, O,  $\uparrow$ , and  $\downarrow$  keys, move the cursor to the tool number whose tool

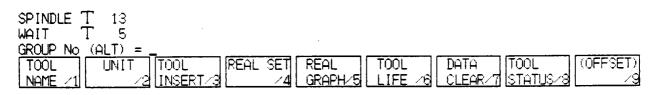
was changed. Or, input the tool number (numerical value) and press igsqcup .

- 2 Using the  $\rightarrow$  key, move the cursor to [USE].
- 3 Press Y following by  $INPUT \rightarrow The$  use value and status are deleted.

# 8. Spare Tool Screen

In the screen shown in Fig. 1, press F6/SPARE TOOL. The SPARE TOOL screen in Fig. 2 appears.







#### 8-1 Setting the Call Number

- Move the cursor to a position of [CALL NO.]
- ② Input a call number (1.000 or greater) and press INPUT.
- The call number must be greater than the value set in the monitor parameter No. 8078.

(Standard value: 1,000)

What Is the Call Number ? This is a number used to change tools in the machining program. It is a tool number for each tool group.

Machining Program	Call No. <u>T1100</u> •
	T10
<u>T1100M</u> 06	—T11
G54G90G00X_Y_	T12
G43Z_H_	
	<u>_T1200</u>
	T20
<u>T1200M</u> 06	

### 8-2 Setting the Tool Name

Set a tool name for the tool group. The spare tool function is not affected even if the tool name is not set.

① See 7-2 in 7. TOOL LIFE SCREEN.

### 8-3 Setting the Life Units

Set the life units for the tool group.

① See 7-3 in 7. TOOL LIFE SCREEN.

### 8-4 Setting the Life Value

Set a life value for the tool group.

- ① Move the cursor to [LIFE SETTING].
- ② Input a life value (numerical value) for the tool group and press INPUT.

### 8-5 Registering the Call Number (Spare Group)

- ① Move the cursor to a call number (any number will do).
- ② Press F3/TOOL INSERT.
- ③ Input the call number (numerical value) you want to register additionally and press INPUT
   → With the cursor located at a position of the added call number, the call numbers are redisplayed in the numerical order.

### 8-6 Deleting the Call Number (Spare Group)

- Deleting the arbitrary call number (spare group)
  - Move the cursor to the call number you want to delete.
  - ② Press  $\bigcirc$  followed by  $\boxed{\text{INPUT}} \rightarrow \text{The call}$  number and spare tool are deleted.
- Deleting all the call numbers (spare group)
  - ① Press  $\boxed{F7/DATA CLEAR} \rightarrow$  The Delete Item window is displayed.
  - ② Using the  $\downarrow$  key, move the cursor to [DELETE ALL GROUPS].
  - $\bigcirc$  Press INPUT  $\rightarrow$  A message, "O.K. ? Y-YES N-NO," appears.
  - ④ Press  $Y \rightarrow$  The Delete Item window disappears and all the call numbers and spare tools are deleted.
  - When interrupting operation, press F7/DATA CLEAR again.

#### 8-7 Registering the Spare Tool

- Registering the first spare tool
  - ① Move the cursor to TOOL for ORDER 1.
  - 2 Input a tool number which you want to register as a spare tool, and press INPUT.
  - (Note) When a spare tool is set in ORDER 1 with the tool name of the call number and its life setting data left unset, the tool name and life set value of the tool registered in ORDER 1 are also set for the call number.
- Additionally registering to the end of the spare tools
  - ① Move the cursor to TOOL for last ORDER X.
  - ② Input the number you want to register as a spare tool, and press INPUT.

DELETE ITEM DELETE LIFE & STATUS DELETE SPARE GROUP DELETE ALL SPARE GROUPS DELETE ALL GROUPS

- Registering halfway the spare tools
  - ① Move the cursor to the position where you want to add a spare tool.
  - 2 Press F3/TOOL INSERT. (The spare tool is inserted into the line above the cursor)
  - ③ Input the number you want to add, and press INPUT.
  - When interrupting operation, press F3/TOOL INSERT again.

### 8-8 Deleting the Spare Tool

• Deleting an arbitrary spare tool

Move the cursor to the tool you want to delete.

Press 0 (zero) followed by INPUT.

- Deleting the spare tool group of the call number
  - ① Move the cursor to any position of the call number group you want to delete.
  - ② Press  $F7/DATA CLEAR \rightarrow$  The Delete Item window is displayed.
  - ③ Using the cursor, move the cursor to [DELETE SPARE GROUP].
  - ④ Press  $|\mathsf{INPUT}| \rightarrow \mathsf{A}$  message, "O.K. ? Y-YES N-NO," appears.
  - ⓑ Press  $\boxed{Y}$  → The Delete Item window disappears and the spare tools in the group are deleted.
  - When interrupting operation, press F7/DATA CLEAR again.

# 9. Tool Status List Screen

In the screen shown in Fig. 1, press F8/TOOL STATUS.

• When interrupting operation, press F8/TOOL CHECK to display the DEFECTIVE TOOL LIST screen, and then, press F8/TOOL STATUS.

TO	ol st	ATUS				31 <sup>12</sup> -1-			
۰Г	TOOL	NAME	STATUS	TOOL	NAME	STATUS	TOOL	NAME	<b>BTATUS</b>
	0001	CHAMFER	$\square$	0013			0025		
		METAL SAW		0014			0026		
		FACE MILL		0015			0027		
		DRILL		0016			0028		
	0005			0017			0029		
	0006			0018			0030		
	0007			0019			<u>0031  </u>		
	0008			0020			0032		
	0009			0021					
_	0010	L		0022					
	<u>0011</u>			0023					
L	<u>0012</u>			0024				· · · · · · · · · · · · · · · · · · ·	

Fig. 3

GRAPH

<Tool Status> ×..... Defective tool (broken or out of life)

 $\Delta$  ......Running out of life ( $\bigcirc \bigcirc \%$  or more of the parameter no. 8060) Blank...... Usable (Less than  $\bigcirc \bigcirc \%$  of the parameter no. 8060)

TOOL /6

CLEAR/71CHECK /8

#### 9-1 Deleting and Skipping the Tool Status

① Move the cursor to a tool number.

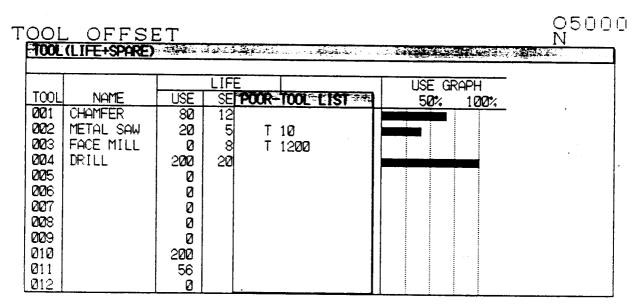
NAME

- ② Press  $F7/DATA CLEAR \rightarrow$  The Delete Item window appears.
- ③ Move the cursor to your desired delete item to delete.
- ④ Press  $\overline{\text{INPUT}} \rightarrow \text{A}$  message, "O.K. ? Y-YES N-NO," appears.
- (5) Press  $Y \rightarrow$  The Delete Item window disappears and the selected item is deleted.

Delete Item
Delete the USE and STATUS data.
Skip STATUS.

#### 9-2 Listing the Defective Tools

Press F8/TOOL CHECK in the TOOL STATUS LIST screen. The DEFECTIVE TOOL LIST screen appears.





This screen lists up to 10 tools found defective in one premachining tool check (M51 to M59). Since the defective tools are not displayed cumulatively, the screen displays results of the last premachining tool check.

# 10. Tool Life Management Parameters And Their Setting

# **10-1** Displaying the Parameters

Press F4/SYSTEM and enter "1", INPUT, followed by "N8000." With the  $\downarrow$  arrow key, display a cutting monitoring parameter, no. 8000.

# 10-2 Setting the Parameter

- ① MDI mode
- 2 Reset state
- ③ Turn on the WRITE switch.
- ④ Rewriting of parameters is enabled (SETTING screen)
- (5) Move the cursor to the number you want to set
- 6 Input the setting data with the keys
- ⑦ Press the INPUT key

# **10-3** Parameters Related to Tool Life

- No. 8001 #6..... Sets the tool life in terms of times when deleting all the data.
- No. 8001 #7 ...... Sets the tool life in terms of minutes when deleting all the modes.
- No. 8003 #0 ..... Spare tool position output 1 to 9
- No. 8003 #7 ..... Clears the tool status and life use value when downloading the life set value by M57.
- No. 8060 ...... % data marked by "• ¢" in the TOOL STATUS LIST screen (Standard value: 80)
- No. 8078 ..... In call number offset, tool numbers greater than this number will be call numbers for the spare tools. (Standard value: 1000)

# 11. Alarms

780 BROKEN TOOL WAS SELECTED

This alarm is issued when a broken tool is called to the spindle position. When manually resetting this alarm, check and change the tool and reset the alarm. After replacing the tool by a new one, clear the life use value and tool status for the old tool.

781 OUT-OF-LIFE TOOL WAS SELECTED This alarm is issued when an out-of-life tool is called to the spindle position. When manually resetting this alarm, check and change the tool and reset the alarm. After replacing the tool by a new one, clear the life use value and tool status for the old tool.

782 PREMACHINING TOOL CHECK ERROR One of the tools checked in a premachining tool check was found defective (out of life, broken, and so on) Replace the defective tool by a new one and clear the life use value and tool status for the defective tool.

# 783 CUTTING MONITORING FORMAT ERROR There is a programming error in premachining tool check or tool life data automatic setting. Correct a program command and rerun.

# **II.** Cutting Monitoring Unit

# 1. Outline

The cutting monitoring unit monitors the cutting loads of the spindle and feed axes of the NC machine tool to prevent abnormal cutting and manufacturing of defective products. You can set monitoring data and monitoring functions for each tool to ensure detailed monitoring. The tool life management function is required because this unit is interlocked with it.

# 2. Monitoring Method

#### 2-1 Monitoring Axes

The cutting monitoring unit monitors the loads of the spindle motor and NC feed axes (X-, Y-, and Z-axis) at real time. Monitoring is performed by a combination of a main monitoring axis, where all the monitoring functions work, and a sub-monitoring axes, where overload detection and wear detection work. You set for each tool which axis should monitor in what way. The main monitoring axis is one of the spindle, X-axis, Y-axis, and Z-axis, and the sub-monitoring axes are the other axes.

- Sub-monitoring axes ......Detects an overload and wear of the sub-monitoring axes in combination with the main monitoring axis.

Normally, monitoring by the main monitoring axis is enough, where the spindle motor has been set as the main monitoring axis. When you want to monitor by the feed axes simultaneously, however, turn on monitoring by the sub-monitoring axes. For a large-diameter drill, and so on whose cutting load is clearly detected in the thrust direction, the Z-axis can be used as the main monitoring axis.

When monitoring the load of the feed axes, monitor them without changing the cutting conditions. They may malfunction if you change a feed rate override, and so on halfway. When the load of a cutting axis is not known or a cutting load is small, do not monitor by the feed axes because monitoring by them will result in erroneous detection.

# 2-2 Monitoring Data Unit

Monitoring data is displayed in terms of load factor, down to the first decimal place. A load factor of "100.0 %" has the following meaning.

- Spindle ......... 30-minute rated output (120 % at maximum)
- Feed axes ..... Maximum continuous rated output

# 2-3 Selecting the Monitoring Function

The monitoring functions for the main monitoring axis include overload detection, no-load detection, wear detection, adaptive control, and idle cutting time reduction, and those for the sub-monitoring axes include overload detection and wear detection. Select a desired function for each tool in the SET LOAD screen.

# 3. Monitoring Functions

#### **3-1 Overload Detection**

When a cutting load keeps exceeding an overload detection value for an overload judgment time, this function detects an overload, judging it a cutting error (tool-workpiece interference, improper machining condition, or defective tool nose).

When an overload is detected, an error message, "AXIS OVERLOAD ALARM," is displayed and the machine stops feeding the axes and stops the spindle.

Spindle overload judgment time

...... Parameter 8031 x 0.1 second

X-axis overload judgment time

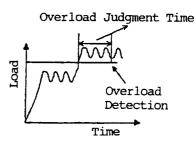
..... Parameter 8035 x 0.1 second

Y-axis overload judgment time

..... Parameter 8039 x 0.1 second

Z-axis overload judgment time

..... Parameter 8043 x 0.1 second



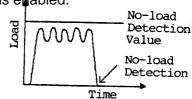
### 3-2 No-load Detection

When a cutting load does not exceed a no-load detection value in each cutting, this function detects a state of no load, judging it a cutting error (tool breakage, improper workpiece mounting, no tool setting, or program error), because there was no cutting state found. When the state of no load is detected, an error message, "NO-LOAD ALARM," is displayed and the machine stops feeding the axes and stops the spindle.

(Note) No-load detection is activated when overload detection is enabled.

Each cutting is;

Spindle ...... Between M03 and M04/M05
 (M13 or M14 also allowed)



• Feed axes ..... Between start and end of cutting feed

# 3-3 Wear Detection

When a cutting load reaches a state of wear load, that tool's status is regarded "worn out." Machining continues even if wear is detected, but that tool will be treated in the same manner as an out-of-life tool in a tool command in next machining.

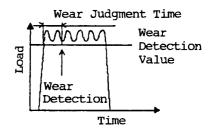
Since wear detection and adaptive control cannot be enabled simultaneously, disable adaptive control when you enable wear detection. There are two wear detecting methods; load time detection or load calculation detection.

(Note) Wear detection is activated when overload detection is enabled.

(a) Load time detection mode (Wear judgment time parameter 0)
 When a cutting load keeps exceeding a wear detection value for wear judgment time, wear is detected and that tool is regarded worn out.

Spindle wear judgment time

...... Parameter 8032 x 0.1 second X-axis wear judgment time ...... Parameter 8036 x 0.1 second Y-axis wear judgment time ...... Parameter 8040 x 0.1 second Z-axis wear judgment time ...... Parameter 8044 x 0.1 second



(b) Load calculation detection mode (Wear judgment time parameter = 0)

A cutting load value is calculated out of each cutting load, and when it exceeds a wear detection value, wear is detected and that tool is regarded worn out.

A cutting load value is calculated out of all the load data collected from one cutting by a data sampling and averaging method (sampling and averaging the load values in a certain range). A specific calculation range is specified by a parameter.

Spindle ..... Parameter 8010/8011

X-axis ..... Parameter 8016/8017

Y-axis ..... Parameter 8022/8023

Z-axis ..... Parameter 8028/8029

Unless the parameters are correct, a maximum load values is regarded a cutting load value.

3-4 Adaptive Control (Feed Rate Override Control)

When a cutting load exceeds a no-load value into a cutting state, a feed rate override is controlled so that the cutting load will stay between an upper-limit adaptive value and lower-limit adaptive value.

When the cutting load is still exceeding the upper-limit adaptive value for 2 seconds even if the override is minimized, an overload is detected, judging it a cutting error.

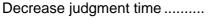
Since adaptive control and wear detection cannot be enabled simultaneously, disable wear detection when you enable adaptive control.

(Note) Overload detection must be working.

Upper-limit adaptive value ......

Adaptive control value x Parameter 8050 Lower-limit adaptive value ......

Adaptive control value x Parameter 8051



Override Decrease Upper Limit Adaptive Control Value Lower Limit No-load Value Time

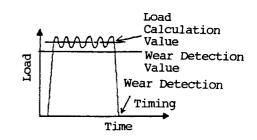
Parameter 8055 x 0.1 second

Increase judgment time ...... Parameter 8056 x 0.1 second

Override Interval ...... Interval between override increase and decrease

Maximum override ......Maximum override value

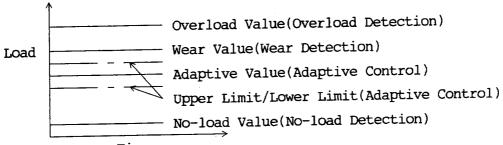
Minimum override ......Minimum override value



### 3-5 Idle Cutting Time Reduction (Feed Rate Override Control)

In an idle cutting state where a cutting load is lower than a no-load value, a feed rate override is set to 200 % to reduce an idle cutting time.

\* The following figure lists each set value in terms of load versus time.





### 4. Cutting Monitoring Program

#### 4-1 Cutting Monitoring Special M-code

### 4-1-1 Stopping/Resetting the Tool Life Management Function and Cutting Monitoring Function (M54/M53)

Since a cutting load does not take place up to an actual machining start point in remachining from halfway, M54 is executed to disable the tool life management function and cutting monitoring function when cutting monitoring makes erroneous detection. Operation is restarted after executing M53 at the actual machining start point.

M54...... Stops the tool life management function and cutting monitoring function. Each detecting function related to cutting monitoring does not work. Note that the tool life management related functions do not work.

M53 ...... Cancels M54. When the power is turned on, M53 is selected.

#### 4-1-2 Monitoring Data Automatic Setting (M58/M59)

This function downloads the monitoring data from an NC program. Settable data include an overload value, adaptive value, and wear value for the main monitoring axis, and an overload value for the sub-monitoring axes.

M58; ..... Starts downloading the monitoring data

Txx; ..... Specifies a tool number

1st Sxxx; ...... Sets overload value data for the main monitoring axis

2ndSxxx; ...... Sets adaptive value data for the main monitoring axis

3rdSxxx; ...... Sets wear value data for the main monitoring axis

4th Sxxx; ...... Sets overload data for the X-axis position of the sub-monitoring axis

5th Sxxx; ...... Sets overload data for the Y-axis position of the sub-monitoring axis

6th Sxxx; ..... Sets overload data for the Z-axis position of the sub-monitoring axis

M59; ..... Ends downloading the monitoring data

#### <Notes>

• When a tool number is a call number, the data is set in the TOOL column of ORDER 1 registered in CALL NO.

CALL NO.1100						
ORDER	TOOL	USE	STATUS			
1	25	0				
2	26	0				
3						

M58;	Indicates a call no. 1100. A data
T1100;	setting area is TOOL 25 of ORDER 1.
S200;	Sets a main monitoring axis overload
	value for TOOL 25 to 20.0.
S150;	Sets a main monitoring axis adaptive

value for TOOL 25 to 15.0.

M59;

- For Sxxxx;, set the data in the format of xxx.x.
- When the valid data is set, the monitoring functions are enabled.
- When an overload value for the main monitoring axis is set, other monitoring data are cleared.
- When an adaptive value is set, a no-load value is automatically calculated and set. No-load value = Adaptive value x Parameter 8009 ÷ Parameter 8008
- The 2nd S-code command onward are omitted unless there is setting data.
- When a data format is not correct, an error message, "783 MONITORING PROGRAM FORMAT ERROR," appears.
- Specify a spindle rotation command again after downloading the data.

M58;	
T01;	
S125;	Sets a main monitoring axis overload value for the tool no. 01 to 12.5.
T05;	
	Sets a main monitoring axis overload value for the tool no. 05 to 45.0.
S370;	Sets a main monitoring axis adaptive value for the tool no. 05 to 37.0.
S0;	Sets a main monitoring axis adaptive value for the tool no. 05 to 37.0.
S176;	Sets a sub-monitoring X-axis overload value for the tool no. 05 to 17.6.
T1100;	、 、
	Sets a main monitoring axis overload value for the tool no. 25 to 20.0.
S150;	Sets a main monitoring axis adaptive value for the tool no. 25 to 15.0.
M59;	

### 4-2 Sample Program

```
077;
M51;
             Checks the tool status of T01 and T1000 in a premachining tool check \rightarrow
T01;
T1000;
M59;
M56; ..... Selects a feed hold stop because of an out-of-life tool.
G91G28X0Y0Z0;
G91G30X0Y0Z0M19;
T01M06; ..... Tool command (T01 to the spindle).
               The machine stops feeding the axes if the tool is out of life.
G54G90G00X0Y100.;
M03S1000T1000;
                   Spindle motor monitoring section
G43Z50.H01;
G01Y0.F620;
                          ..... Feed monitoring section
G00X10.;
G01Y100.;
                          ..... Feed monitoring section
G00Z100.M15;
G91G30Z0;
G30X0Y0M19;
                                                          CALL NO.1100
                                                                TOOL
                                                                         USE
                                                       ORDER
                                                                               STATUS
T1100M06; ..... Spare tool command
                                                          1
                                                                          0
                                                                  25
G54G90G00X0Y100.; (T25/T26/T27 to the spindle)
                                                          2
                                                                  26
                                                                          0
                                                          3
                                                                          0
                                                                  27
M03S1000;
M45;
                              Selects a spare tool offset
G43Z30. H27/2 H26/1 H25;
                              (See Tool Life Management)
M46;
G01Y0.F620;
                                            ..... Feed monitoring section
                           Spindle motor
G00X10.;
                           monitoring section ..... Feed monitoring section
G01Y100.;
H00Z100.M15;
G91G30Z0;
G30X0Y0M19;
M30;
```

### 5. Data Setting

### 5-1 Selecting the Main Monitoring Axis

In the SET LOAD screen, select the spindle, X-axis, Y-axis, or Z-axis as the main monitoring axis for each tool. When machining is done with this tool, determine on which one of the spindle motor, X-axis, Y-axis, and Z-axis a change of the cutting load is reflected, and set that axis as the main monitoring axis.

Normally, select the spindle motor as the main monitoring axis to monitor, but it is possible to select one of the X-, Y-, and Z-axis as the main monitoring axis to monitor cutting. The main monitoring axis monitors the loaded state of a selected axis to activate overload detection, no-load detection, wear detection, adaptive control, and idle cutting time reduction.

### 5-2 Selecting the Monitoring Functions

In the SET LOAD screen, you can turn on/off each function switch for each tool to select how you want to activate the cutting monitoring functions on which axis, such as overload detection, no-load detection, wear detection, adaptive control, and idle cutting time reduction.

### 5-3 Setting the Monitoring Data

#### 5-3-1 Manual Setting

When the cutting monitoring data for the tool is known, set in the SET LOAD screen the monitoring data corresponding to a tool number (pot) at setup time.

① Setting the individual data

To set the individual data such as OVERLOAD, WEAR, ADAPTIVE, and NO LOAD, move the cursor to a data setting position, input the setting data, and press INPUT.

② Setting the data with a reference value

This is a setting method with a load reference value. When a cutting load reference value for that tool is input with the cursor located at REF. VALUE, the monitoring data for the function set to "• ON" is automatically set according to the parameter setting. The data for the function set to "• OFF" is cleared.

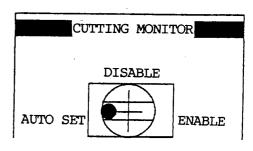
<Example> Calculated load values when the spindle motor's reference value is input

- OVERLOAD ........... (Reference value x Parameter no. 8006/100) (X: 8012, Y: 8018, Z: 8024)
- WEAR ...... (Reference value x Parameter no. 8007/100) (X: 8013, Y: 8019, Z: 8025)
- ADAPTIVE ...... (Reference value x Parameter no. 8008/100) (X: 8014, Y: 8020, Z: 8026)
- NO LOAD ...... (Reference value x Parameter no. 8009/100)
- (X: 8015, Y: 8021, Z: 8027) ③ Setting the data by downloading

Download the monitoring data from the NC program.

#### 5-3-2 Automatic Setting

Set the CUTTING MONITOR mode selector switch on the operation panel to AUTO SET and perform teach cutting. The load reference value for the tool used for machining is calculated from the cutting data for the monitoring section and set. If the reference value is set, the monitoring data for the selected function is automatically set as with 2 Setting the data with the reference value in 5-3-1 Manual Setting.



Monitoring is performed with the automatically set data. When the monitoring data is low, however, erroneous detection may occur because the monitoring conditions become strict. If this is the case, alter the monitoring data to change the monitoring conditions, and monitor cutting. The data is altered as described in 1 Setting the individual data in 5-3-1 Manual Setting. When setting the data automatically, the standard data have been set in the parameters as reference data as shown in the table below. When you want to change them depending on the machining conditions or monitoring conditions, set the data according to the working conditions.

	Spir	ndle	X-axis		Y-axis		Z-axis	
	Parameter	Data	Parameter	Data	Parameter	Data	Parameter	Data
``.	No		No		No		No	
OVERLOAD	8006	150	8012	200	8018	200	8024	200
WEAR	8007	120	8013	120	8019	120	8025	120
ADAPTIVE NO	8008	100	8014	100	8020	100	8026	100
LOAD	8009	60	8015	60	8021	60	8027	60
AV HIG	8010	95	8016	95	8022	95	8028	95
AV LOW	8011	90	8017	85	8023	85	8029	85

<Calculation Example> When the load reference value for teach cutting is 40.0 % in monitoring the spindle motor load =  $(40 \times 150 \text{ (parameter 8006)})/100$ = 60.0 %

#### **5-4 Monitoring Section**

The spindle motor is monitored while the spindle is rotating in the forward direction (spindle reverse rotation also allowed), and the NC feed axes are monitored in the cutting feed section. During data unstable time at the time of start, the data for each axis is cancelled for the time specified by the respective parameters.

- Spindle ..... Parameter 8030 x 0.1 second
- X-axis..... Parameter 8034 x 0.1 second
- Y-axis ..... Parameter 8038 x 0.1 second
- Z-axis ..... Parameter 8042 x 0.1 second

Every time the S-data is altered while the spindle is rotating, a cancellation time is activated. For the feed axes, the cancellation time is activated when cutting starts, but it is not between continuous cutting feed blocks. When the machine is operated in the SINGLE BLOCK mode, an axis is started at machine start time, and therefore, the cancellation time is activated every time. Note that the monitoring conditions are changed by turning on/off the SINGLE BLOCK switch. Monitor cutting at a constant feed rate override.

### 6. Cutting Monitoring Operation

Prior to starting monitoring operation, set the monitoring functions and monitoring data for the tool whose cutting you want to monitor. The monitoring data becomes valid when the tool is brought from a standby position to the spindle. If the spindle has the same tool since a start of machining after the power is turned on, cutting is not monitored until next tool change. The same applies when the monitoring data is changed halfway monitoring.

To enable the monitoring function, turn on a relevant function switch and set the monitoring data for the function. Overload detection must be working. The following table lists the conditions to enable each of the monitoring function.

- O ..... Condition required to activate the function
- $\times$  ..... Condition you should not select to activate the function

	Overload	Wear detection		Adaptive	No-load	Idle Cutting Time
	Detection	By Time	By Calculation	control	Detection	Reduction
Overload Detection ON	0	0	0	0	0	0
Overload	0	0	0	0	0	0
Wear Detection ON		0	0			
Wear Value		0	0			
Adaptive control ON		Х	Х	0		
Adaptive Value				0		
No-load Detection ON					0	
No-load Value					0	0
Idle Cutting Reduction ALL/BEFORE/AFTER						0

<Example> To enable this function in wear detection, set the overload detecting function to ON, an overload value to non-zero, wear detecting function to ON, and a wear value to non-zero in the SET LOAD screen in case of either wear detection by time or calculation. However, it will not work if the adaptive control function is set to ON.

#### 6-1 MONITORING CONDITIONS

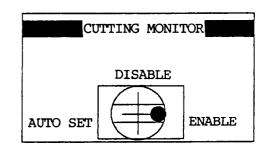
Basic monitoring conditions are as follows:

- ① Completion of tool change operation (From the standby position to the spindle)
- ② In memory operation
- ③ The CUTTING MONITOR switch is set to ENABLE
- ④ M53 mode (M54 is not specified in the program)
- ⑤ Overload detection is working (Unless overload detection is working, the other monitoring functions will not)

When the above-mentioned conditions are met, the following monitoring sections are monitored according to the selected function and set monitoring data.

Spindle motor ........ During spindle forward rotation (reverse rotation also allowed by parameter setting)

Feed axis motor ...... During cutting feed



### 6-2 Overload Detection

Turn on the overload detecting function for a desired tool and set the overload detection data. Overload monitoring operation is activated in the monitoring section. When the monitoring conditions are met, an overload is monitored simultaneously with four axes.

To activate each of the functions such as no-load detection, wear detection, adaptive control, and idle cutting time reduction, be sure to activate overload detection.

When an overload is detected, an error message, "AXIS OVERLOAD ALARM," is displayed and the machine stops the spindle after stopping axis feed.

(1) Manual return

Reset the NC unit to move each axis to a safe position, and replace a broken tool. After replacing it, clear the life use value and maximum load value for the broken tool.

(2) Automatic return (depending on the machine specification) In case of automatic return, store the broken tool status. When an overload is detected, the NC unit is reset by a sequence and a return program is started by an NC unit external sequence search to perform next machining. After a broken tool is replaced, clear the tool status and life use value for the replaced tool, and the maximum load value.

#### 6-3 No-load Detection

Turn on the no-load detecting function for a desired tool and set the no-load detection data. No-load detection is made every time cutting is completed.

When no-load detection is made, an error message, "NO-LOAD ALARM," is displayed and the machine stops the spindle after stopping axis feed. A resetting method is the same as in 6-2 Overload Detection.

Each cutting is;

- Spindle ..... Between M03 and M04/M05 (M13 or M14 also allowed)
- Feed axes ..... Between start and end of cutting feed

### 6-4 Wear Detection

Turn on the wear detecting function for a desired tool and set the wear detection data. Wear detecting operation is activated. When wear is detected, that tool is regarded worn out, but cutting continues as it is. If there is a spare tool in next machining, it will be selected automatically. If a worn-out tool is brought to the spindle, an error message, "781 OUT-OF-LIFE TOOL WAS SELECTED," is displayed. When M56 has been executed in advance, the machine stops after stopping axis feed. Replace a worn-out tool and clear the tool status and life use value for the replaced tool, and the maximum load value.

### 6-5 Adaptive Control

Turn on the adaptive control function for a desired tool and set the adaptive data and no-load data. Adaptive control is activated.

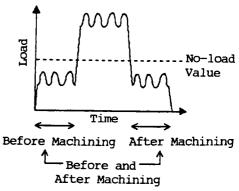
When a cutting load exceeds a no-load value into a cutting state, a feed rate override is controlled so that the cutting load will stay between an upper-limit adaptive value and lower-limit adaptive value.

When the cutting load keeps on exceeding the upper-limit adaptive value for a descent judgment time, the override is decreased, and when it keeps staying lower than the lower-limit adaptive value for an increase judgment time, it is increased.

Even if the override is minimized, an overload is detected if the cutting load keeps exceeding the upper-limit adaptive falue.

### 6-6 Idle Cutting Time Reduction

Select the idle cutting function to either "ALL," "BEFORE," or "AFTER" for the tool whose idle cutting time you want to reduce, and set the no-load data. A feed rate override is set to 200 % in the idle cutting state in which the cutting load does not exceed a no-load value. The idle cutting function can be effected before, after, or before and after machining. Select either one of them.

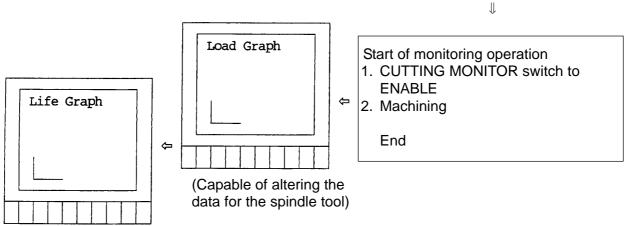


(Note) Do not use a tool whose loaded state is difficult to determine. As an undercut load is expected, select a proper tool.

### 6-7 Cutting Monitoring Operational Procedure

#### Presetting TOOL(OUT-OF-LIFE + SPARE) Setting and Confirmation of Parameters Setting of the life units (Also settable in TOOL(OUT-OF-LIFE + SPARE) tool life management) ⇔ Setting of the main monitoring axis (For each tool) (Select your desired cutting SET LOAD monitoring function for each tool) Selection of the spindle, X-axis, Y-axis, or Z-axis; ON/OFF selection of the detection item; Overload, Wear, Adaptive, No-load ↓ Setting of the monitoring data 1. AUTO SET switch ON 2. Machining of the workpiece

- 3. Automatic setting of each data based
- on the load data in machining



(Capable of graphing 8 tool lives)

### 7. Set Load Screen

(1) Press F3/TOOL in the OVERALL screen  $\rightarrow$  The TOOL screen appears and displays the following functions.

TOOL NAME/1 RE	F. GAUGE/2 TO	OOL CHANGE/3	/4	/5
SAFETY GUARD/6	DATA CLEAR/7	SENSOR SET/8	LIFE SF	PARE/9

② Press  $\boxed{F9/LIFE SPARE} \rightarrow$  The TOOL LIFE screen appears and displays the following functions.

TOOL NAME/1	UNIT/2	/3	REAL SET/4	F	REAL GRAPH/5
SPARE TOOL/6	DATA CI	_EAR/7	TOOL STATUS/	8'	(OFFSET)/9

- $\bigcirc$  Press F4/REAL SET  $\rightarrow$  The SET LOAD screen appears.
- When interrupting operation (turning off the SET LOAD screen), pres F4/REAL SET zagain.

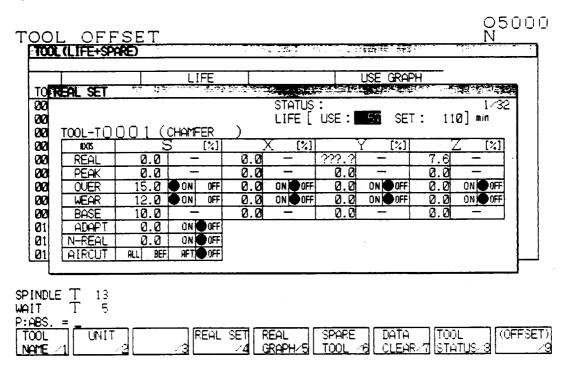
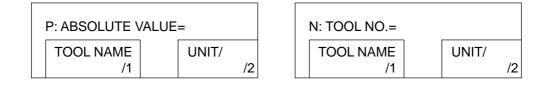


Fig. 5

- Screen selecting method
- ① Press the (previous page) key to display the previous TOOL NUMBER screen.
- 2 Press the I (next page) key to display the next TOOL NUMBER screen.
- ③ Enter N following by a tool number (numerical value) and press the ↓ key. Pressing N zreplaces "P: ABSOLUTE VALUE=" on the lower left of the screen by "N: TOOL NO.=."



Input position selecting method
 Using the cursor move keys, 
 1 → , and ←, move the cursor to the position where you
 want to alter or input the data.

### 7-1 Selecting the Main Monitoring Axis

Initially, the spindle(S) has been set as the main monitoring axis. When you want to change it;

- (1) Using the  $\bigcup$  key, move the cursor to "AXIS."
- ② Select and enter an axis name you want to change to; S, X, Y, or Z.
- ③ Press INPUT.
- (Note) Changing the main monitoring axis means to replace it and one of the sub-monitoring axes with each other. The set data are also replaced, but ADAPTIVE, NO-LOAD, and IDLE CUT data are cleared.

### 7-2 Selecting the Monitoring Function

Select for each tool which monitoring functions should be activated for the main monitoring axis and sub-monitoring axis. Set to "• ON" a relevant selector switch for the function you want to select.

- Turning on the function
  - 1 Using the  $\uparrow$ ,  $\downarrow$ ,  $\rightarrow$ , and  $\leftarrow$  keys, move the cursor to "ON" of your desired monitoring function.
  - ② Press  $INPUT \rightarrow A$  dot mark, "•", appears on the "ON" side.
- Turning off the function
  - 1 Using the  $\uparrow$ ,  $\downarrow$ ,  $\rightarrow$ , and  $\leftarrow$ , move the cursor to "OFF" of the monitoring function you want to deselect.
  - ② Press  $|INPUT| \rightarrow A$  dot mark, "•", appears on the "OFF" side.

### 7-3 Setting the Data

Set the monitoring data for each tool. There are two kinds of methods available; setting for individual items and setting with a load reference value.

• Setting the individual data

```
To set the individual data such as OVERLOAD, WEAR, ADAPTIVE, and NO LOAD, move
```

the

cursor to a data setting position, input the setting data, and press INPUT.

• Setting the data with the reference value

This is a setting method with the load reference value. When a cutting load reference value for that tool is input with the cursor located at REF. VALUE, the monitoring data for the function set to "• ON" is automatically calculated and set according to the parameter setting. The data for the function set to "• OFF" is cleared.

<Example> Calculated load values when the spindle motor's reference value is input

- OVERLOAD ..... (Reference value x Parameter no. 8006/100) (X: 8012, Y: 8018, Z: 8024)
- WEAR ..... (Reference value x Parameter no. 8007/100) (X: 8013, Y: 8019, Z: 8025)
- ADAPTIVE ...... (Reference value x Parameter no. 8008/100) (X: 8014, Y: 8020, Z: 8026)
- NO LOAD ...... (Reference value x Parameter no. 8009/100) (X: 8015, Y: 8021, Z: 8027)

### 7-4 Deleting the Data

- Press [F7/DATA DELETE] → The Delete Screen window appears.
- ② Using the ↓ key, move the cursor to a selected item.
- ③ Press |INPUT| → A message, "O.K. ? Y-YES N-NO," appears.
- (4) Press  $Y \rightarrow$  The Delete Item window disappears and the data are deleted.
- O When interrupting operation (turning off the window), press F7/DATA CLEAR again or press N zin .

DELETE ITEM

DELETE MAXIMUM VALUE

DELETE ALL DATA

DELETE MAXIMUM VALUES OF ALL TOOLS

DELETE ALL DATA OF ALL TOOLS

- DELETE MAXIMUM VALUE ... Deletes the maximum value data of the tool displayed in the screen.
- DELETE ALL DATA ...... Deletes all the monitoring data of the tool displayed in the screen.
- DELETE MAXIMUM VALUES OF ALL TOOLS ...... Deletes the maximum value data of
   all the tools.
- DELETE ALL DATA OF ALL TOOLS ....... Deletes all the monitoring tools of all the tools.
   When this is done, the main monitoring axis is
   the spindle and overload detection is set to
   "ON."
- (Note) When you want to turn off overload detection with DELETE ALL DATA OF ALL TOOLS selected, change setting of the parameter no. 8001. (See 10-4)

### 8. Load Graph Screen

Press the CUT MONITOR key on the operation panel or press F5/REAL GRAPH. The LOAD GRAPH screen appears.

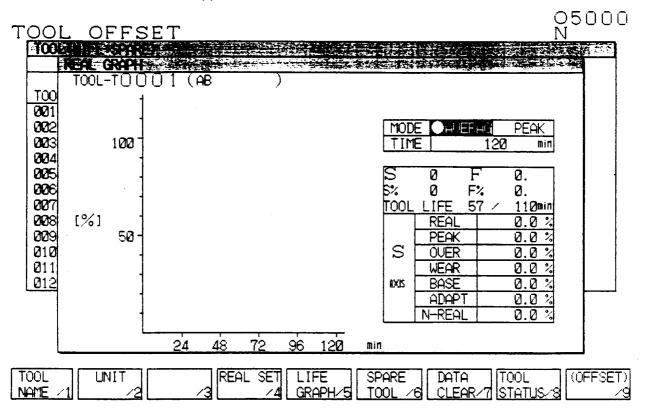


Fig. 6

The LOAD GRAPH screen is a display with respect to the spindle tool and graphs a loaded state after one of the spindle, X-axis, Y-axis, or Z-axis is placed under monitoring. This screen is displayed when the MONITOR mode is set to ENABLE.

- Display time ........... Set arbitrary data whose display time width is 1 minute or longer. Move the cursor to TIME, input display time data, and press INPUT.
- Display mode

AVERAGE ...... Displays an average value of load data per unit time of display.

- PEAK ..... Displays the maximum and minimum values of load data per unit time of display in the form of bar graph.
- Altering the life data and monitoring data

The life data and monitoring data being displayed in the load graph can be altered through this screen.

- ① Using the  $\uparrow$  and  $\downarrow$  keys, move the cursor to a setting position.
- 2 Input the numerical data and press  $\fbox{INPUT}$  .
- Use the Page keys (and (b) and (b) to select the display for the spindle, X-axis, Y-axis, or Z-axis.

### 9. Life Graph Screen

Press the F5/LIFE GRAPH in the LOAD GRAPH screen. The LIFE GRAPH screen appears.

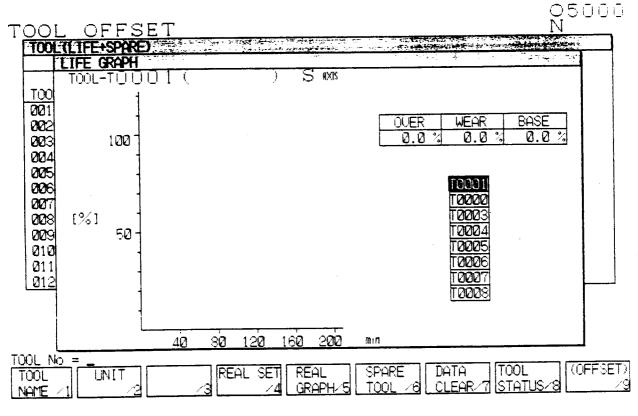


Fig. 7

The LIFE GRAPH screen graphs the cutting load data ranging from a start of using a life managed tool to its point of running out of life. You can see at a glance the loaded state by lapse of time until the tool runs out of life.

This screen can display the life graphs for preregistered 8 tools; it displays the post-registration cutting data. No graph is displayed unless monitoring operation is enabled.

· Selecting the display

Select the life graph for the tool number you want to display.

- Using the ↑ and ↓ keys, move the cursor to the tool number whose life graph you want to display.
- ② Press  $|INPUT| \rightarrow$  The life graph for the selected tool is displayed.
- Setting the tool number

Set the tool number you want to display in the life graph.

- ① Using the  $\uparrow$  and  $\downarrow$  keys, move the cursor to a setting position.
- 2 Input the tool number you want to set.
- $\bigcirc$  Press **INPUT**  $\rightarrow$  The registered tool number is set.
- (Note) The life graph collects the cutting data on the eight registered tools. If a tool which is halfway its life is registered, the cutting data after that point will be displayed.

### 10. Display And Setting Of Parameters

#### **10-1** Displaying the Parameter

Press F4/SYSTEM and enter "1", INPUT, and "N8000." Then, use the  $\downarrow$  key to display the parameter no. 8000 for cutting monitoring.

#### 10-2 Setting the Parameter

- ① Select the MDI mode
- ② Press the RESET switch
- ③ Turn on the WRITE switch
- ④ Enable rewriting of parameters (SETTING screen)
- (5) Move the cursor to the number you want to set
- 6 Input the setting data
- ⑦ Press the INPUT key

### 10-3 Selecting the Monitoring Data System (Parameter 8000)

Select whether the monitoring data should be of absolute value system or reference value system. The absolute value system assumes A/D input data "0" to be monitoring data "0". The reference value system assumes A/D data just after cancellation time in the monitoring section to be "0".

• Parameter 8000 (0: Absolute value system 1: Reference value system)

Bit 0 ...... Spindle monitoring reference value system

Bit 1 ...... X-axis monitoring reference value system

Bit 2 ...... Y-axis monitoring reference value system

Bit 3 ...... Z-axis monitoring reference value system

### 10-4 Selecting Initial Setting (Parameter 8001)

When you select and execute "DELETE ALL DATA OF ALL TOOLS" with the DATA DELETE function in the SET LOAD screen, the monitoring functions selected with this parameter are set to "ON."

- Parameter 8001 (0: Not selected, 1: selected)
  - Bit 0 ..... Overload of the main monitoring axis
  - Bit 1 ..... Wear of the main monitoring axis
  - Bit 2 ...... Adaptive control of the main monitoring axis

Bit 3 .....

- Bit 4 ..... Overload of the sub-monitoring axis
- Bit 5 ...... Wear of the sub-monitoring axis
- Bit 6 ...... Initialization in the tool life times mode
- Bit 7 ...... Initialization in the tool life time mode

### 10-5 Selecting the Function (Parameter 8002)

Parameter 8002 (0: Not selected, 1: selected)
 Bit 0 ...... Spindle reverse rotation

### 10-6 Displaying the Monitoring Data (Parameter 8004)

Parameter 8004 (0: Displays the data in percentage(%), 1: Displays the data in ampere(A))
 Bit 6 = 1 ..... Displays the monitoring data in ampere(A)

A displayed data amount complies with the parameters no. 8070 to no. 8073.

#### 10-7 Automatic Calculation Parameters (8006 to 8029)

You set the parameters which automatically calculate the monitoring data (detection values) for the spindle, X-axis, Y-axis, and Z-axis, and those which calculate cutting load reference values.

	Spindle	X-axis	Y-axis	Z-axis
OVERLOAD	8006	8012	8018	8024
WEAR	8007	8013	8019	8025
ADAPTIVE	8008	8014	8020	8026
NO LOAD	8009	8015	8021	8027
AV_HIG	8010	8016	8022	8028
AV_LOW	8011	8017	8023	8029

Unit of Setting Values: %

<Calculation Example> When the spindle is monitored and a machining load reference value is 40 %

An overload is set as follows:

40 x 150 (Parameter 8006)/100 = 60 %

(1) Detection value calculation parameters

- Spindle overload value = Key-input reference load (Calculated load value from OR cutting) x
   Parameter 8006/100
- X-axis overload value = Key-input reference load (Calculated load value from OR cutting) x Parameter 8012/100
- Y-axis overload value = Key-input reference load (Calculated load value from OR cutting) x Parameter 8018/100
- Z-axis overload value = Key-input reference load (Calculated load value from OR cutting) x Parameter 8024/100
- Wear value = Key-input reference load (Calculated load value from OR cutting) x Parameter 8007(8013, 8019, or 8025)/100
- Adaptive value = Key-input reference load (Calculated load value from OR cutting) x
   Parameter 8008(8014, 8020, or 8026)/100
- No-load value = Key-input reference load (Calculated load value from OR cutting) x Parameter 8009(8015, 8021, or 8027)/100

(2) Reference load calculation parameters

Spindle load calculation value	Parameter 8010 Parameter 8010 = Load data / No. of load data Parameter 8011 Parameter 8010
X-axis load calculation value	Parameter 8016 Parameter 8016 = Load data / No. of load data Parameter 8017 Parameter 8017
Y-axis load calculation value	Parameter 8022 Parameter 8022 = Load data / No. of load data Parameter 8023 Parameter 8023
Y-axis load calculation value	Parameter 8028 Parameter 8028 = Load data / No. of load data Parameter 8029 Parameter 8029

### 10-8 Timer Parameters (8030 to 8044)

You set the timer data used for monitoring. A timer setting increment is 0.1 second.

	Spindle	X-axis	Y-axis	Z-axis
Cancellation time	8030	8034	8038	8042
Overload judgment time	8031	8035	8039	8043
Wear judgment time	8032	8036	8040	8044

- The cancellation time refers to a data invalid time upon starting the spindle, changing a spindle speed, or starting cutting feed.
- The overload judgment time refers to a time required to determine an overload when a cutting load exceeds an overload value.
- The wear judgment time refers to a time required to determine wear when a cutting load exceeds a wear value.

When you need more than one spindle cancellation time, use the following parameters other than 8030.

Low-speed	l Gear (1st)	High-speed Gear (2nd)		
Switched rpm for spindle cancellation time	Spindle cancellation time 1-4	Switched rpm for spindle cancellation time	Spindle cancellation time 5-8	
	Cancellation time 1 8030		Cancellation time 5 8066	
1-2 switching point	2	5-6 switching point	6	
8080	8063	8083	8067	
2-3	3	6-7	7 8068	
8081	8064	8084		
3-4	4	7-8	8	
8082	8065	8085	8069	

(Notes)

- When none of the 1st through 4th gears has been selected (when the machine has no gear, see the parameter for the low-speed gear).
- When the 3rd or 4th gears is selected, see the parameter for the high-speed gear.
- Even if the high-speed gear has been selected, see 8030 when 8083 equals 0 and 8066 equals 0.
- See 8030 when 8080 equals 0.

### **10-9 Adaptive Parameters**

- (1) Upper-limit adaptive value (Parameter 8050)
  - A parameter to set a target load upper-limit value when activating adaptive control. Upper-limit adaptive value = Adaptive value x Parameter 8050/100
- (2) Lower-limit adaptive value (Parameter 8051)
   A parameter to set a target load lower-limit value when activating adaptive control.
   Lower-limit adaptive value = Adaptive value x Parameter 8051/100
- (3) Adaptive maximum override (Parameter 8052)Set a maximum override for adaptive control to "110 to 200."
- (4) Adaptive minimum override (Parameter 8053)Set a minimum override for adaptive control to "10 to 90."
- (5) Adaptive override step (Parameter 8054)Set to "10 to 50" feed rate override change intervals which are controlled by adaptive control.
- (6) Adaptive decrease judgment time (Parameter 8055)When a cutting load exceeds an upper-limit adaptive value in adaptive control, set a time to determine to decrease an override. A setting increment is 0.1 second.
- (7) Adaptive decrease judgment time (Parameter 8056)When a cutting load becomes lower than a lower-limit adaptive value in adaptive control, set a time to determine to increase an override. A setting increment is 0.1 second.

### 10-10 Data Parameters

- (1) No. of spindle data averaging times (Parameter 8058)Set to "0 to 40" the number of times to average the spindle load data form the A/D.
- (2) No. of feed axis data averaging times (Parameter 8059)Set to "0 to 40" the number of times to average the feed axis load data from the servo.
- (3) Spindle load 100 % data (Parameter 8070)
- (4) X-axis load 100 % data (Parameter 8071)
- (5) Y-axis load 100 % data (Parameter 8072)
- (6) Z-axis load 100 % data (Parameter 8073)

### 11. Alarms

770 SPINDLE OVERLOAD ALARM

A spindle load exceeded an overload value during cutting.

771 NO-LOAD ALARM

Since machining is completed without a no-load value being exceeded by a cutting load for the main monitoring axis, a no-load alarm results, judging it erroneous mounting or tool breakage.

- 772 X-AXIS OVERLOAD ALARM An X-axis load exceeded an overload value during cutting.
- 773 Y-AXIS OVERLOAD ALARM

A X-axis load exceeded an overload value during cutting.

774 Z-AXIS OVERLOAD ALARM

A Z-axis load exceeded an overload value during cutting.

When the above-mentioned alarms take place, the machine stops feeding the axes and stops the spindle in 3 seconds. When manually returning the machine, move each axis to a safe position, check a tool, and replace it if necessary.

## **III. Tool Peculiar Number Function**

### 1. Function

The tool peculiar number function is to assign a peculiar number to each tool to control it. There are two kinds of control methods depending on how a tool number is assigned; they are a tool peculiar number method or number method by functions. They cannot be mixedly used.

### 2. Tool Peculiar Number Method (Parameter 8004 #7 = 0)

The tool peculiar number method is to assign a peculiar number to each tool. The tool number can be up to 8 digits.

If the tool peculiar number, T3300, is assigned to a 5 mm end mill, T3300 will be always used to specify it in the machining program and the offset data and life data will be managed as the data for T3300.

### 2-1 Data Setting

After setting a tool into the magazine pot, set a tool number determined for that tool (called a tool peculiar number) by inputting it in "SPECIFIED TOOL" in the TOOL LIFE screen (TOOL OFFSET, TOOL STATUS, TOOL LIFE, SPARE TOOL).

### 2-2 Program Command

In the machining program, specify a tool command, using the tool peculiar number (specified tool) assigned to the tool. If specified with the tool peculiar number, a tool having a corresponding pot number will be selected out of the pot and tool command number set in the TOOL LIFE screen.

### 2-3 Spare Tool Management

Spare tool management by the tool peculiar number method differs from general spare tool management by call numbers because each tool has a peculiar number. You use the tool peculiar number (command number) to set which tool is to be used as a spare tool for the tool specified in the program, and manage the spare tool.

Select the tools in order of 1 tool used, 2 unused tool of higher registration order, and 3 last tool used.

(Note) When a number not set for the specified tools is given as a T-code command, an error message, "784 SPECIFIED TOOL REGISTRATION ERROR," appears.

### 2-4 Spare Data Setting

Register a tool peculiar number for each pot in "SPECIFIED TOOL" in the TOOL LIFE screen, and then, register a spare tool. Set the tool number specified in the program in "CALL NO." and set tool peculiar numbers for the spare tools in "ORDER 2" onward. (ORDER 1 automatically becomes the same number as CALL NO.)

In the SPARE TOOL screen in Fig. 2, the spare tools have been set as T1101 and T1102 for the tool peculiar number T1100 specified in the program.

(Note) When no tool command number has been set, an error message, "NO COMMAND NO. IS SET," appears.

### 2-5 TOOL LIFE Screen

TOOL	TOOL (LIFE+SPARE)						
				LIFE			USE GRAPH
POT	ORDER TOOL	NAME	USE	SET	LNIT	STATUS	<u> </u>
001	12000	CHAMFER	100	120	min	UŜE	
002	22000	METAL SAW	20	50	leng.		
003	32000	FACE MILL	0	200	cnt		
004	4	DRILL	80	150	hole		
005	0		Ø	Ø	min		
006	6		200	180	min	LIFE OVER	
007	7		0	20	min		
008	800		10	50	min		
009	900		20	90	min		
010	1100	FACE MILL	200	200	cnt	LIFE OUER	
011	1101	FACE MILL	56	200	cnt		
012	1102	FACE MILL	0	200	cnt		



- Setting the specified tool data Move the cursor to a setting position, input a tool command number, and press INPUT to set. An error message, "ALREADY REGISTERED," appears in case of the tool number for which the data has been already registered.
- Displaying the tool data in the pot order/tool order
   You can use F3/POT/TOOL ORDER in the TOOL LIFE screen to choose to display the tool data in the pot order or tool order.

Display in the pot order ...... Displays the tool data in the pot number order in the TOOL LIFE screen.

Display in the tool order ....... Displays the tool data in the tool number order in the TOOL LIFE screen. For the tools with no tool number set for them, the tool data are displayed in the pot order after tool order.

### 2-6 SPARE TOOL Screen

TOOL	(LIFE+SPA	RE)		· · ···			
1.GF	ROUP T	110	0 (	FACE MILL ) (	LIFE SET	200 cnt	
				LENG		RADIL	JS
No	TOOL	USE	<u>STATUS</u>	GEOMETRY	WEAR	GEOMETRY	WEAR
	1100	200	LIFE OVER	0.000	0.000	0.000	0.000
2	1101	56		0.000	, 0.000	0.000	0.000
3	1102	Ø		0.000	0.000	0.000	0.000
4							
<u>2.G</u> F	<u>7 900 T</u>	<u>120</u>	<u>0 (</u>	)	_IFE_SET	500 min	
				LENG	ГН	RADIL	ls l
NO	TOOL	USE	STATUS	GEOMETRY	WEAR	GEOMETRY	WEAR
	1200	Ø		0.000	0.000	0.000	0.000
2	1201	6		0.000	0.000	0.000	0.000
				•	·		

	~
Fig	9
· · ອ	-

 Setting the specified tool data Move the cursor to a setting position, input a tool command number, and press INPUT to set. An error message, "ALREADY REGISTERED," appears in case of the tool number for which the data has been already registered.

### 2-7 TOOL STATUS Screen

<u> </u>	atus	·	· · · · · · · · · · · · · · · · · · ·				<u> </u>
POT	ORDER TOOL	STATUS PO	ORDER	TOOLSTA	TUS POT	ORDER TOOL	STATU
0001	12000		3	0	0025	0	]
0002	22000	00	4	0	0026	0	
0003	32000	001	15	0	0027	0	
0004	4	△ 00	16 1	200	0028	Ø	
0005	0	00	17 1	201	0029	Ø	
0006	6	X 00	18	0	0030	0	
0007	7	00	19	Ø	0031	0	
0008	800	00:	20	0	0032	0	
0009	900	00:	21	0			
0010	1100	X 00:	22	0			
0011	1101	00:	23	0			T
0012	1102	00:		<u>ā</u>			1

Fig. 10

• Setting the specified tool data

Move the cursor to a setting position, input a tool command number, and press INPUT to set. An error message, "ALREADY REGISTERED," appears in case of the tool number for which the data has been already registered.

### 3. Number Method By Functions (Parameter No. 8004 #7 = 1)

The number method by functions is to assign a peculiar tool function number to each tool to manage the tools. Since the tools with an identical function have the same function number, give reference numbers to manage them. The numbers consist of numbers by functions, and reference numbers. The numbers by functions are up to 6 digits, and the reference numbers have fixed digits of two.

Number by Function (6 Digits) + Reference Number (2 Digits)

Since a program command uses a number by functions, a T-code command may have up to 6 digits.

When a function number, T20000, is given to a 10 mm drill, a T20000 tool command is used whenever the 10 mm drill is used in the machining program. Since each tool has different offset data and life data, they are managed as the data for the tool specified by the number by functions and reference number.

### 3-1 Data Setting

After setting a tool into the magazine pot, set a number by functions determined for that tool by inputting it in "SPECIFIED TOOL" in the TOOL LIFE screen (TOOL OFFSET, TOOL STATUS, TOOL LIFE, SPARE TOOL).

### 3-2 Program Command

In the machining program, specify a tool command, using the number by functions assigned to the tool. If specified with the number by functions, a tool having a corresponding pot number will be selected out of the pot and tool command number set in the TOOL LIFE screen.

### 3-3 Spare Tool Management

Spare tool management by the number method by functions manages the tools by the numbers by functions. When the tools have the same function number, they are handled as a spare tool group because they are identical tools, even if their reference numbers differ.

To call the tools in the machining program, specify them with the numbers by functions. Select the tools in order of 1 tool used, 2 unused tool of smaller reference number, and 3 last tool used.

(Note) When a number not set for the specified tools is given as a T-code command, an error message, "784 SPECIFIED TOOL REGISTRATION ERROR," appears. This method does not have the SPARE TOOL screen available.

### 3-4 TOOL LIFE Screen

TOOL	(LIFE+SPARE	)				······	·
			L	LIFE			USE GRAPH
POT	ORDER TOOL	NAME	USE	SET	LINIT	STATUS	<u> </u>
001	12000-00	CHAMFER	100	120	min	USE	
<b>00</b> 2	22000-00	METAL SAW	20	50	leng.		
003	32000-00	FACE MILL	0	200	cnt		
004	04-00	DRILL	80	150	hole		
005	00-00		0	Ø	min		
<b>00</b> 6	06-00		200	180	min	LIFE OVER	
007	07-00		0	20	min		
008	800-00		10	50	min		
009	900-00		20	90	min		
010	1100-00		200	200	min	LIFE OVER	
011	1100-01		56	0	min		
012	1100-02		0	Ø	min		



- Setting the specified tool data Move the cursor to a setting position, input a tool number by functions, and press INPUT to set. An error message, "ALREADY REGISTERED," appears in case of the tool number for which the data has been already registered.
- Displaying the tool data in the pot order/tool order
   You can use F3/POT/TOOL ORDER in the TOOL LIFE screen to choose to display the tool data in the pot order or tool order.

Display in the pot order...... Displays the tool data in the pot number order in the TOOL LIFE screen.

Display in the tool order ....... Displays the tool data in order of numbers by functions in the TOOL LIFE screen. For the tools with no number by functions set for them, the tool data are displayed in the pot order after tool order. The reference numbers have nothing to do with the display order.

### 3-5 TOOL STATUS Screen

DOL ST	ATUS			E.	and the second	sa satisti sati
				CODED TOOL		ORDER TOOLSTAT
POT		<u>STATUS</u>			STATUS POT	
0001	12000-00	$\Delta$	0013	00-00	0025	00-00
0002	22000-00		0014	00-00	0026	00-00
0003	32000-00		0015	00-00	0027	200-00
0004	04-00	Δ	0016	1200-00	0028	00-00
0005	00-00		0017	1201-01	0029	00-00
0006	06-00	X	0018	00-00	0030	200-01
0007	07-00		0019	00-00	0031	200-02
0008	300-00		0020	00-00	0032	00-00
0009	900-00		0021	00-00		
0010	1100-00	X	0022	00-00		
0011	1100-01		0023	00-00		



• Setting the specified tool data

Move the cursor to a setting position, input a tool number by functions, and press INPUT to set. An error message, "ALREADY REGISTERED," appears in case of the tool number for which the data has been already registered.

## IV. Staf

The production support system, STAF (SEIKI TECHNOLOGY ASSISTANCE FUNCTION), has the following screens:

- 1. Periodic Check
- 2. Status Display/OK Monitor
- 3. Instruction Manual Information
- 4. LSSOL Diagram

### 1. Periodic Check

The Period Check screen is intended for maintenance of various oils, battery, and so on. This screen is displayed by pressing OPRE/MAINTE and F2/CHECK UP in the Overall screen. Note: The Periodic Check may not be available for some models.

	ITEM	TIME	DATE	APPOINT	STATUS
			5		
	LUBE. OIL	120 Hour	1998.01.22		Rest 120Hour
2	BYD. OIL	6 Month	1998.01.22	1998.07.22	
Ж	NC/PCBATTERY	4 Year	1998.01.22	2002.01.22	
1					
5					
3					
7					
3					
)					
0					
			· · · · · · · · · · · · · · · · · · ·		

### 1-1 Periodic Check - Main Screen

- (1) Description of the items
  - Item: Check item. No. 1 Item is only for the lubricant.
     Note : The details of items and the number of items differ depending on the model.
     Some models may not have the Lubricant item.
  - Check Time : Check time interval. The unit is either year, month, day, or hour.
  - Check Date : Actual date when you checked
  - Next Check Date : Date when you want to check next time
  - Status : Displays the remaining time only for the first Lubricant item. If Next Check Date has passed in each item, "Change" will be displayed.
  - Reverse video Cursor : Indicates the item to view a data change or the Details screen.

- (2) Functions in the main screen
  - Reverse video Cursor ......... Move with the ↑ or ↓ key to select an item. Move the cursor before pressing any function key.
  - F1/DETAIL ...... Displays the Details screen for the cursor-indicated item, if any. If there is no Details screen, "No Screen" will be displayed.
  - F5/LINE CLEAR ...... Clears the cursor-indicated items, Check Time to Status. You are prompted, "Do You Want to Clear ?" Press Y to clear.
  - F7/SET-TIME CHECK ...... Enters the time setting mode. Pressing again exits the mode.

[Time Setting Mode]

Move the reverse video cursor to an input item. Set the unit of time symbol (Y, M, D, or H), followed by an up to 3-digit number, and press the  $\boxed{\text{INPUT}}$  key to set. (Unit of time symbols: Y = Year, M = Month, D = Day, H = Hour)

<Example> 500 hours = H500

4 years = Y4 10 months = M10

During the time setting mode, you can move the reverse video cursor to set as many times as you want.

After exiting the mode, be sure to press next F8/SET-DATE CHECK. Otherwise, time calculation will not be initiated.

Note: The first item is "Lubricant" and only requires you to set the unit of time.

F8/SET-DATE CHECK ....... If you move the reverse video cursor to an actually checked item and press F8/SET-DATE CHECK, set the today's data in the Check Date column and set the desired next check date in the Next Check Date column. Simultaneously, "Change" in the Status column will disappear.

Note: Since the first item is "Lubricant" and generally requires you to set the unit of time, the Next Check Date data will not be displayed.

### 2. Status Display/OK Monitor

The Status Display/OK Monitor screen displays the machine status. It is displayed by pressing the "STATUS/OK" button on the operation panel.

Alternatively, it is displayed by selecting "8. STATUS/OK MONITOR" from the System Menu displayed by pressing OPRE/MAINTE and F4/SYSTEM.

Note: The displayed items vary from one model to another.

STATUS	<u></u>	OK MONITOR	
SPINDLE R. P. M	3600	MODE	自動
SPINDLE ROOL	10	SPINDLE OVERRIDE	100%
WAIT TOOL	11	FEEDRATE OVERRIDE	150%
		RAPID TR. OVERRIDE	100%
		SINGLE BLOCK	OFF
		MACHINE LOCK	OFF
		DRY RUN	ON
		Z AXIS CANCEL	OFF
		AXIS INTERLOCK	XYZ
		ATC ORIGIN	OK

Example of Status Display Screen

### 3. Instruction Manual Information

This screen displays the G-codes, M-codes, and maintenance M-codes provided for the machine as standard. The optional specifications are not always displayed.

Note: The displayed details vary from one model to another. Some models may not have the maintenance M-codes.

All G codes including, also, optional ones are displayed.

Depending on machine type, however, some are inexecutable.

Select OPRE/MAINTE and F5/INFORMATION in the Overall screen to display the first page of the G-codes List.

G-	-CODE	KIST	
	G-CODE	GROUP	FUNCTION
	00	01	POSITIONING
	01	01	LINEAR INTERPOLATION
[	02	01	CIRCULAR INTERPOLATION/HELICAL INTERPOLATION CW
	03	01	CIRCULAR INTERPOLATION/HELICAL INTERPOLATION CCW
	04	00	DWELL
	05	00	HIGH-SPEED DISTRIBUTION MACHINING
	07	00	VIRTUAL AXIS INTERPOLATION
[	09	00	EXACT STOP
	10	00	DATA SETTING
	11	00	DATA SETTING MODE CANCEL
	17	02	Xp-Yp PLANE
			Xp:X AXIS OR ITS PARALLEL AXIS
	18	02	Zp-Xp PLANE
			Yp:Y AXIS OR ITS PARALLEL AXIS
<b>&gt;</b> S	EARCH G=		
G-C	ODE M-COI	DE MM-CODI	
LIS	T /1 LIST	12 LIST	/3 /4 /5 /6 /7 /8 /9

Example of Instruction Manual Information Screen

Screen Common Operation

- F1/G-CODE LIST.....Lists the G-codes.
- F2/M-CODE LIST .....Lists the M-codes.
- F3/MM-CODE LIST .....Lists the maintenance M-codes.

Note: Some models may not have the list.

- RETURN ..... Returns you to the Overall screen.
- $\uparrow$ ,  $\downarrow$  keys ...... Scrolls up/down by one line.
- To search for a code, use a number and the  $\bigcup$  key.

### <Example> Searching for the G-code 28

Press 2 and 8 •G = 28 is displayed at the lower left of the screen. In this state, pressing  $\downarrow$  starts a search and G28 will be at the top of the G-codes list.

## 4. LSSOL Diagram (Switch Status)

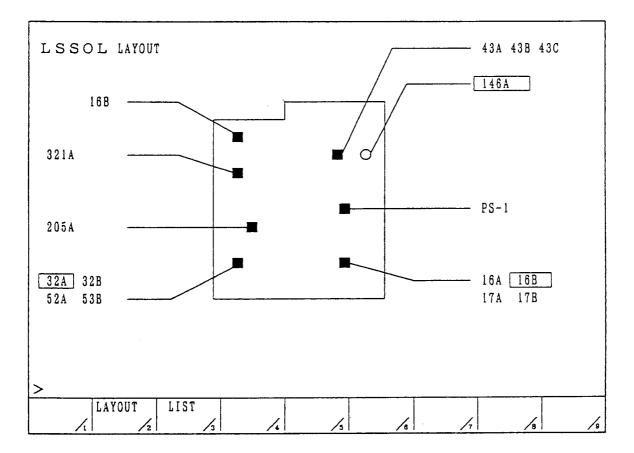
The LSSOL diagram shows a layout of the limit switches and solenoids, and their ON/OFF status. It has a layout drawing and list.

In the Overall screen, select OPRE/MAINTE, F3/ALARM DIAG., and F2/SWITCH STATUS to display the layout drawing first.

Note: If the LSSOL diagram is not provided, this key menu is not displayed.

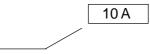
### 4-1 Layout Drawing

Note: The layout drawing and form vary from one model to another.



Example of LSSOL Layout Drawing Screen

If turned on, the limit switch or solenoid name is enclosed by a rectangle. <Example>



- F3/LIST ..... Displays a list.
- RETURN......Returns you to the Overall screen.

### 4-2 List

Г

Pressing F3/LIST displays a list which describes the functions/applications.

Note: The details and form of the list vary from one model to another.

If the limit switch or solenoid is turned on, their names will be displayed in reverse video. If there are two or more pages, use the page  $k_{a}$  (  $k_{a}$  ) to change them.

٦

		STA	rus			STA	TUS
No.	FUNCTION	SOL	LS	No.	FUNCTION	SOL	LS
01	SPINDLE TOOL CLAMP		.16A	16	X-AXIS -OVERTRAVEL		1A
02	SPINDLE TOOL UNCLAMP	16B	16B	17	X-AXIS DECEKERARION		2 A
03	SPINDLE AIR BLLOW	28A		18	Y-AXIS -OVERTRAVEL		6A
04	DOUBLE ARM RIGHT TURN	43A	13B	19	Y-AXIS +OVERTRAVEL		6B
05	DOUBLE ARM LEFT TURN	43B	43B	20	Y-AXIS DECEKERARION		7A
06				21	ATC AREA INTEROCK		4A
07				22	Z-AXIS -OVERTRAVEL		10A
08				23	Z-AXIS +OVERTRAVEL		10B
09				24			
10				25			
11				26			
12		:		27			
13				28			
14				29	· · · · · ·		
15			ĺ	30			
10			l	100	l		J

Example of List Screen

- F2/LAYOUT ...... Displays the layout drawing.
- RETURN..... Returns you to the Overall screen.

## V. SHG

Key operation to get to SHG screen: Overall screen  $\rightarrow$  front/back  $\rightarrow$  F4/System  $\rightarrow$  20.SHG

### 1. Outline

SHG Cutting Mode screen displays cutting mode selected in SHG cutting as well as SHG commanding method. Adjust screen displays and sets parameters to be used in SHG.

### 2. SHG Cutting Mode

```
SHG CUTTING MODE SCREEN
IN SHG CUTTING, CUTTING MODE IS SELECTED AS FOLLOWS.
SHG PARAMETERS ARE SELSECTED AUTOMATICALLY ACCORDING TO REQUIRED CUTTING MODE
BY ADDITIONAL COMMAND (Q1,Q2,Q3) OF SHG.
                                       E-ACCUR.
                                                     USER
                                                                 USER
                 STANDARD
                            H-SPEED
     CUTTING
                                        MODE
                                                     MODE1
                                                                 MODE2
                 MODE
                            MODE
     MODE
                                                        Q4
                                                                    Q 5
                               Q 2
                                           Q 3
                   Q 1
    COMMAND
 STANDARD MODE
                       : FOR SEMI-FINISH CUTTING
                       : FOR ROUGH CUTTING
  FHIGH SPEED MODE
  └HIGH ACCURACY MODE」 : FOR FINISH CUTTING
                                        SHG2 COMMAND (EXAMPLE)
  SHG1 COMMAND (EXAMPLE)
                                        G05 P10000 Q2 (SHG2 H-SPD MODE ON)
              (SHG1 STD MODE ON)
  G08 P1 Q1
                                                      (SHG2 MODE OFF)
  GO8 PO (QO) (SHG1 MODE OFF)
                                        G05 P0 (Q0)
ADJUS
T /F1
```

- SHG Cutting Mode screen displays in reverse the mode currently selected.
- Commanding method examples are displayed when each of SHG1 and SHG2 options is held effective.
- In order to adjust parameters in each mode, push F1/ADJUST and change over into SHG Adjust screen.

#### 3-1 SHG Adjust screen Σ10M, Σ16M

SHG ADJUST SCREEN

CONTENTS	Q 1	Q 2	Q 3	Q 4	Q 5
TIME CNST FOR ACC/DEC AFTER INTP (ms)	0	0	0	0	0
MAX FEEDRATE FOR ARC RADIUS R(mm/min)	0	0	0	0	0
STANDARD RADIUS R= ****** mm	0	0	0	0	0
MIN FEEDRATE FOR ARC RADIUS (mm/min)	0	0	0	0	0
SHG1:TIME CNST ACC/DEC BEFR INTP (ms)	0	0	0	0	0
STD CUT FEEDRATE F****	0	0	0	0	0
SHG1:ALLOW SPD DIF FOR CORNER(mm/min)	0	0	0	0	0
SHG2:TIME CNST ACC/DEC BEFR INTP (ms)	0	0	0	0	0
STD CUT FEEDRATE F****	0	0	0	0	0
SHG2:ALLOW SPD DIF FOR CORNER(mm/min)	0	0	0	0	0
SHG2:TIME CNST FOR ALLOWABLE ACC (ms)	0	0	0	0	0
STD CUT FEEDRATE F****	0	0	0	0	0
				··	
	[				
ODE					

Use this to set constants for SHG Cutting Mode (Q1 to Q5).

The same conditions that were used for parameter writing, also, apply here for setting data. Time constant acceleration/deceleration after interpolation

...... Time constant for linear acceleration/deceleration after interpolation in cutting feed Maximum feed rate for arc radius R

...... Feed rate upper limit value required for passing standard radius arc block. Minimum clamp feed rate for arc

........ Feed rate clamp lower limit value required for passing small radius arc block SHG1: Pre-interpolation acceleration/deceleration time constant

...... Acceleration time to standard cutting feed rate to determine acceleration rate for pre-interpolation acceleration/deceleration

SHG1: Allowable speed difference for corner

...... Allowable speed difference for each axis for auto corner deceleration

SHG2: Acceleration/deceleration time constant for pre-interpolation

...... Acceleration time to standard cutting feed rate to determine acceleration rate for preread pre-interpolation

SHG2: Allowable speed difference for corner

...... Allowable speed difference to determine speed rate based on corner speed difference SHG2: Time constant for allowable acceleration

...... Acceleration time to standard cutting feed speed to determine allowable acceleration To return to SHG Cutting mode screen, push F1/CUTTING MODE.

(Note) For changing of a time constant, refer to "SHG Cutting" in "Program."

#### 3-2 SHG Adjust Screen Σ18M

SHG ADJUST SCREEN

4E CNST FOR ACC/DEC AFTER INTP (ms)       0       0       0       0       0         C FEEDRATE FOR ARC RADIUS R(mm/min)       0       0       0       0       0         STANDARD RADIUS R= ****** mm       0       0       0       0       0         4 FEEDRATE FOR ARC RADIUS (mm/min)       0       0       0       0       0         4 FEEDRATE FOR ARC RADIUS (mm/min)       0       0       0       0       0         4 FEEDRATE FOR ACC/DEC BEFR INTP (ms)       0       0       0       0       0         0 CUT FEEDRATE F*****       0       0       0       0       0       0         0 CUT FEEDRATE F*****       0       0       0       0       0       0         0 CUT FEEDRATE F*****       0       0       0       0       0       0         0 STD CUT FEEDRATE F*****       0       0       0       0       0       0         0 STD CUT FEEDRATE F*****       0       0       0       0       0       0	0 0 0 0 0 0 0	0 0 0 0 0 0 0		0 0 0 0 0 0 0	0 0 0 0 0 0 0 0
STANDARD RADIUS R= ****** mm       0       0       0       0         N FEEDRATE FOR ARC RADIUS (mm/min)       0       0       0       0       0         N FEEDRATE FOR ARC RADIUS (mm/min)       0       0       0       0       0       0         N FEEDRATE FOR ARC RADIUS (mm/min)       0       0       0       0       0       0       0         N FEEDRATE FOR ARC/DEC BEFR INTP (ms)       0       0       0       0       0       0       0         O CUT FEEDRATE F*****       0       0       0       0       0       0       0         OW SPD DIF FOR CORNER(mm/min)       0       0       0       0       0       0         G2:TIME CNST ACC/DEC BEFR INTP (ms)       0       0       0       0       0	0 0 0 0 0 0	0 0 0 0 0 0	0 0 0 0 0 0	0 0 0 0 0 0	0 0 0 0 0 0
W FEEDRATE FOR ARC RADIUS (mm/min)       0       0       0       0         M FEEDRATE FOR ARC RADIUS (mm/min)       0       0       0       0       0         M FEEDRATE FOR ARC RADIUS (mm/min)       0       0       0       0       0       0         M FEEDRATE FEEDRATE F*****       0       0       0       0       0       0       0         O CUT FEEDRATE F*****       0       0       0       0       0       0       0         LOW SPD DIF FOR CORNER(mm/min)       0       0       0       0       0       0         G2:TIME CNST ACC/DEC BEFR INTP (ms)       0       0       0       0       0	0 0 0 0 0	0 0 0 0 0	0 0 0 0	0 0 0 0	0 0 0 0
AE CNST ACC/DEC BEFR INTP (ms)         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0 <th< td=""><td>0 0 0 0</td><td>0 0 0 0</td><td>0 0 0</td><td>0 0 0</td><td>0 0 0 0</td></th<>	0 0 0 0	0 0 0 0	0 0 0	0 0 0	0 0 0 0
O CUT FEEDRATE F*****         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O         O	0 0 0	0 0 0	0 0 0	0	0 0 0
CON SPD DIF FOR CORNER(mm/min)0000G2:TIME CNST ACC/DEC BEFR INTP (ms)0000	0	0	0	0	0
G2:TIME CNST ACC/DEC BEFR INTP (ms) 0 0 0 0	0	0	0	0	0
	- (	-		Ĭ	
STD CUT FEEDRATE F**** 0 0 0 0 0	0	0	ิ กไ		•
			v	U	0
		·		[	
				· · · · · · · · · · · · · · · · · · ·	

Use this to set constants for SHG Cutting mode (Q1 to Q5).

The same conditions that were used for parameter writing, also, apply here for setting data. Time constant acceleration/deceleration after interpolation

...... Time constant for linear acceleration/deceleration after interpolation in cutting feed Maximum feed rate for arc radius R

....... Feed rate upper limit value required for passing standard radius arc block. Minimum clamp feed rate for arc

....... Feed rate clamp lower limit value required for passing small radius arc block SHG1: Pre-interpolation acceleration/deceleration time constant

...... Acceleration time to standard cutting feed rate to determine acceleration rate for pre-interpolation acceleration/deceleration

SHG1: Allowable speed difference for corner

...... Allowable speed difference for each axis for auto corner deceleration

SHG2: Time constant for allowable acceleration

...... Acceleration time to standard cutting feed speed to determine allowable acceleration In order to return to SHG Cutting mode, push F1/CUTTING MODE.

(Note) Any condition which does not meet Machine properties

(Example: 0 as the constant for acceleration/deceleration after interpolation), if being set, can impede machine operation, creating a intense shock, etc.

# VI. Thermal Displacement Offset Function

AXIS	COEF	VAL [um]		
Z	10.0	10		
Х	-0.5	-100		エラー内容
NSOR	DATA			Z Comp. Too Much
No.	NAME	CUR.TMP. [°C]	BAS.TMP. [°C]	X Comp. Too Much
1	ROOM	12.3	12.2	No.1 Wire Broken
2	BASE	11.1	11.5	No.2 Wire Broken
3	COLUMN	9.9	10.0	No.3 Wire Broken
4	SADDLE	22.5	20.0	No.4 Wire Broken
5	CROSS	0.0	0.0	No.5 Wire Broken
6	RAM	0.0	0.0	No.6 Wire Broken

### THERMAL DISP.(COEF.)

AXIS	COEF.	VAL [um]
Z	10.0	10
x	-0.5	-100

#### SENSOR DATA

No.	NAME	CUR.TMP. [°C]	BAS.TMP. [°C]
1	ROOM	12.3	12.2
2	BASE	11.1	11.5
3	COLUMN	9.9	10.0
4	CROSS	22.5	20.0
5	SADDLE	0.0	0.0
6	RAM	0.0	0.0

<b></b>		
COEF	Z	Х
a	10.0	-0.5
b	99.9	1.0
с	-99.9	2.0
d	0.0	3.0
е	0.0	4.0
f	0.0	5.0
g	0.0	6.0
h	0.0	7.0
i	1.0	8.0
SENS.	1	4

WAIT	INTERVAL	MINI.CON	MP AXIS	SENSOR	
30	10	0	2	6	
	/2	/3 MAIN	4 /5		

## THEMAL DISP. (MAINT.)

	$\mathbf{Z}$ .	X	1	2	3	4	5	6
0:00	0	0	20.0	30.0	40.0	10.0	10.0	10.0
0:15								
0:30								-
0:45								
1:00								
1:15								
1:30								
1:45								
2:00								
2:15								
2:30								
2:45								
3:00								
3:15								
3:30								
3:45								
4:00	-							
4:15								

# 1. Thermal Displacement Offset Function (Main)

The Main screen displays the following data.

Table 1	(Offset Data)					
	Axis Name	:	Axis to be offset			
	Offset Factor	:	Magnification to correct an offset amount			
	Offset Amount	:	Offset amount to be output to the NC unit			
Table 2	(Sensor Data)					
	Channel	:	Sensor channel number			
	Name	:	Name of a measuring point			
	Current Temperature	:	Temperature received from the sensor			
	Reference Temperature	:	Reference temperature (Not displayed if initialized			
at			power-on)			
Table 3	(Error Messages)					
Displays error messages. Table 4 (Internal Offset Factors and						
		nd <sup>-</sup>	Threshold Values)			
	Displays only at the time of	of a	all clear			
The Main s	creen has 5 function menus	wh	nich have the following functions, respectively.			
F1 (M	AINTENANCE SCREEN)		Views a temperature transition table for the past 24			
			hours.			
F2 (OFFSET FACTOR CHANGE)			Rewrites an offset factor.			
F3 (RI	EF. TEMP. INITIALIZE)		Adopts a current temperature as a reference one to			
			clear an offset amount to 0.			
F4 (Al	L CLEAR)		Changes an internal offset factor, threshold value,			
			reference temperature, and sensor name.			
,	AINTENANCE SCREEN 2)		For maintenance			
F6 (RE	F. TEMP. SYSTEM)		Changes a reference temperature introduction			

### 1-1 Offset Factor

The offset amount is calculated out of a temperature change of each sensor, but an error may occur depending on the user environment and machine operating condition. To avoid this, multiply by a factor to correct the offset amount, as required. The factor can be obtained by the following formula.

system.

 $Offset \ factor = \frac{Daily \ offset \ amount \ changed \ - \ Error}{Daily \ offset \ amount \ changed}$ 

Where; the error is defined as follows:

Error = Finish work dimension - Target work machining dimension When there is no error, therefore, the factor is 1.0, and when the finish dimension is small, it is larger than 1.0.

The offset factor is rewritten in the following procedure.

- ① Press F2 (OFFSET FACTOR CHANGE).
- ② Use the cursor key to select the axis you want to change.
- ③ Input the data.

The offset factor can be set within a range of +/-99.9. If it is rewritten, the offset amount will be recalculated immediately against the previous one, not from the current temperature.

# 1-2 Initializing the Reference Temperature

When you have selected the system which does not initialize the reference temperature at power-on, you must manually initialize it (if you have selected the system which takes the temperature at power on as the reference temperature, this operation will change the system.) To change the system, see Section 1-4. The procedure is as follows:

① Press F3 (REF. TEMP. INITIALIZE).

"OK ? Y-YES N-NO" is displayed.

Press the Y key.Pressing any other key is equivalent to pressing the N key (does not initialize).

## 1-3 All Clear

Using the all clear function, set an internal temperature factor and sensor name.

- Press F4 (ALL CLEAR).
   "INPUT PASSWORD" is displayed.
- ② Input a password (CLEAR).A confirmation message is displayed together with a table of internal offset factors.
- Using the cursor key, move the cursor to where you want to input the data.The up, down, left, and right keys are available.
- ④ Input the data.

Once the password is confirmed, step 2 is omitted thereafter.

### 1-3-1 Sensor Name

You can select the sensor name by a number out of the following:

0. Delete name 1. Room temperature 2. Column 3. Cross 4. Saddle 5. Ram 6. Base 7.Nose 8. Cover 9. Head 10. Table 11. Bed 12. Spindle 13. Turret 14. QuillWhichever name is selected, calculations are not affected. It is used as a guideline.

#### 1-3-2 Internal Offset Factor

There are 9 factors, a through i, for each axis; a is the same as the offset factor in Table 1. All the data can be set within a range of +/-99.9.

For "Sensor Number," specify the number of sensor used to measure a surface temperature of the machine. This temperature data is used to calculate an offset by a delay response. Effective numbers are 1 to the maximum sensor number. A number 0 is considered no. 1.

### 1-3-3 Reference Offset Amount

This is the least offset amount change value. When the calculated offset amount does not exceed this value, the previous offset amount is used.

### 1-3-4 Measurement Interval

Set in seconds the calculated thermal displacement offset interval. If it is 10 seconds or less, it will be calculated as 10 seconds.

### 1-3-5 Waiting Time

Enter in seconds a waiting time between power-on and when the thermal displacement offset function is initiated. This is used when a sensor stabilization time is required in a place where a room temperature is unstable.

### 1-3-6 Reference Temperature

The reference temperature currently used for offset calculation is displayed.

### 1-3-7 Controlled Axes

Select the axis (or axes) you want to offset out of the following and set with a relevant number. After inputting this data, turn on the power again.

"0: Z-axis only, 1: Z- and X-axis, 2: Z- and Y-axis"

### 1-3-8 Number of Sensors

Set the number of sensors. After inputting this data, turn on the power again.

### **1-4 Reference Temperature System**

Thermal displacement offset detects a temperature change and calculates the offset amount, taking the temperature at power-on as reference.

Frequent power on/off may cause inconvenience because the offset is cleared to zero (0). For this reason, the system can be switched as to at which point the reference temperature should be updated.

System-1: Takes in the current temperature as the reference temperature at power-on.

System-2: Sets the reference temperature only by initializing the reference temperature.

With System-1, the reference temperature in the Main screen is displayed blank ("——"); it is displayed only when System-2 is selected.

The system can be switched as follows.

- ① Press F6 (REF. TEMP. SYSTEM). "OK ? Y-YES N-NO" is displayed.
- ② Press the Y key.

Pressing any other key is equivalent to pressing the N key (does not change the system).

# 2. Thermal Displacement Offset Function (Maintenance)

Displays the temperature data and offset of each temperature sensor every 15 minutes up to 24 hours. The page keys and cursor up and down keys are available.

# 3. Thermal Displacement Offset Function (Maintenance 2)

Displays the interim calculation data. This is used only for adjustment of the machine.

# VII. UUP Function

# 1. General Description

The internal information of the CNC unit can be read/written through the "UUP (Universal User Port)" interface connector of the machine operation panel.

Our "HS-MOS (Hitachi Seiki - Machine Operating System)" is the software for personal computers (to be referred to as PCs hereinafter), which allows you to read/write the internal information of the CNC unit from the PC. The HS-MOS is the API (Application Program Interface) function provided in the Microsoft's DDL (Dynamic Linking Library) format.

The user applications such as Visual BASIC can easily read/write the internal data of the CNC unit from the PC side by calling this API function.

- (Note) Microsoft, Windows, and Visual BASIC are the registered trademarks of U.S. Microsoft Corporation.
- (Note) For the details of the API, etc., see a separate instruction manual.

# 1-1 Applicable CNC Models

CNC units of the SEICOS  $\Sigma$  16/18/21 series, which has the UUP port on the machine operation panel

# 2. Connection Of UUP

Connect the CNC unit to the PC via the "UUP (Universal User Port)" interface connector of the machine operation panel.

## 2-1 UUP Specifications

(1) Interface configuration: Ethernet LAN

Connector shape: 10BASE-T

Communication speed: 10 Mbps

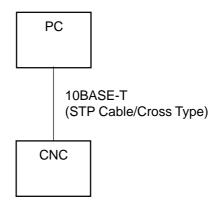
(2) Communication system TCP/IP (Transmission Control Protocol/Internet Protocol) Set up the TCP/IP driver for the PC system used in advance. If you do not know how to set up, inquire the network administrator.

# 2-2 Connecting between the PC and CNC Unit

When the distance between the PC and CNC unit is short, they can be connected one to one without interposing the hub. If the communication conditions are not good, connect via the hub. The connection cable used should be an overall shielded Category 5 twisted pair cable (STP cable).

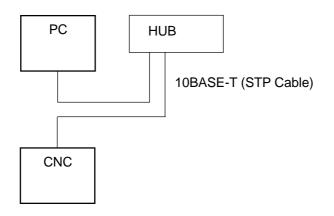
(1) Connecting one PC to one CNC unit (Not via the hub/carry-about type)

When the distance is short (up to about 3 m), they can be connected without interposing the hub between them. If this is the case, be sure to use a cross type cable. If the communication conditions are not good, connect via the hub.



[One-to-one Connection]

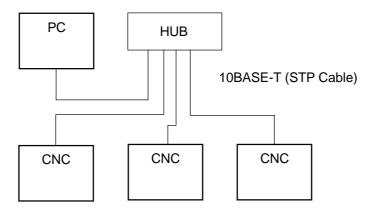
(2) Connecting one PC to one CNC unit (Via the hub) In one-to-one connection, when the distance is long or you want to enhance the communication conditions, interpose the hub between them. In this case, the cable used between the hub and CNC unit is a straight type.



[One-to-one Connection via Hub]

(3) Connecting one PC to multiple CNC units

When connecting one PC to multiple CNC units, be sure to interpose the hub. If this is the case, all the cables between the hub and CNC units are a straight type. You can connect from the PC to the multiple CNC units simultaneously.



[Connection of Multiple Units]

# 2-3 Setting the TCP/IP Addresses

Upon shipment of the CNC unit, the TCP/IP addresses are as follows:

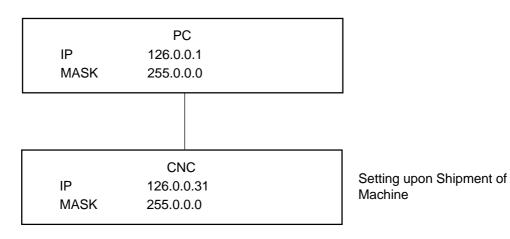
Upon shipment of CNC Unit

 IP address
 126.0.0.31

 Mask address
 255.0.0.0

 Port address (TCP/IP)
 8193

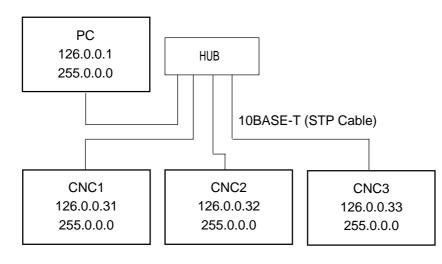
(1) When connecting one PC to one CNC unit (When not connecting to the in-house LAN) When connecting one PC to one CNC unit and neither of them is to be connected to the inhouse LAN, set the IP address of the PC side as follows. If they may be connected to the in-house LAN, see (3) below.



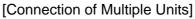
[One-to-one Connection]

(2) Connecting one PC to multiple CNC units (New network)

When connecting one PC to multiple CNC units and configuring a new network without connecting to the in-house LAN, take care not to duplicate the IP address of the 2nd CNC unit onward. For alteration of the IP address on the CNC side, see 2-4.



Range: 126.0.0.31 to 126.0.0.254



### (3) When incorporating into the in-house LAN

When the CNC unit or PC is to be incorporated into the in-house LAN, the IP addresses on the CNC and PC sides follow the IP address setting for the in-house LAN. For the respective set IP addresses, inquire the network administrator of the in-house LAN. For alteration of the IP address on the CNC side, see 2-4, and for that on the PC side, follow the instructions described in the PC operation manual.

Caution: When using for the first time, consult your network administrator to set the IP addresses, etc. carefully and conduct a full test. Note that if the IP addresses, etc. are set erroneously, the entire network may be affected by a communication failure, and so on.

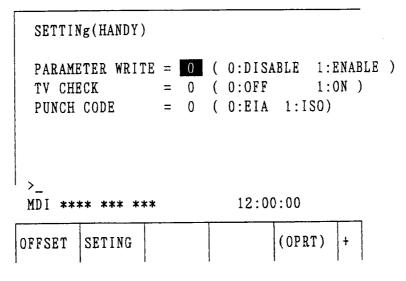
## 2-4 Setting/Referring to the IP Address on the CNC Side

The IP address is set or referred to in the F Menu screen of the CNC unit.

- When setting the IP address: Since the IP address is part of the system parameters, it is necessary to enable to write the parameters in advance. Once setting is finished, disable to write the parameters.
- When referring to the IP address: Omit the parameter write enabling/disabling procedure.

### 2-4-1 Enabling to Write the Parameters

- (1) To write the parameters, press Ready and select the MDI mode.
- (2) Select OPER/MAINT, followed by SYSTEM/F4 to display the System Menu.
- (3) Select [30. F MENU].
- (4) In F MENU, select [3. F\_SETTING] to display the Setting screen.

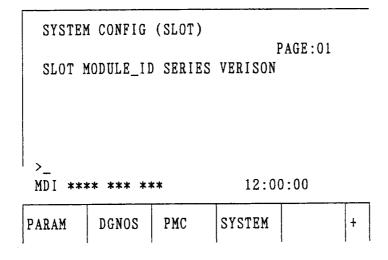


F\_SETTING Screen

- (5) In this Setting screen, press 1 and INPUT to set WRITE PARAMETER = 1. This allows you to write the parameters. Do not tamper with the other items.
- (6) Press the ALTER key to return to the F MENU screen.

### 2-4-2 Setting/Referring to the IP Address

(1) Next, select [2. F\_SYSTEM] in F MENU to display the F\_SYSTEM screen.



F\_SYSTEM screen

(2) Turn several menu pages with the RETURN key to search for "ETHPRM." Use the ETHPRM key to display the Ethernet parameter screen.

Г

ETHERNET PARAMI	ETER				
		PAGE: 1/2			
MAC ADDRESS		*****			
NUMBER OF SCREI	ENS	14			
MAXIMUM PATH	1				
IP ADDRESS		126.0.0.31			
SUBNET MASK		255.0.0.0			
ROUTER IP ADDRI	ESS				
· >_					
MDI **** *** *:	**	12:00:00			
		1			
	ETHPRM		(OPRT)	+	
	1	1	1	1	

ETHERNET PARAMETER Screen (1st Page)

ETHERNET PARAMETER						
(DNC1/ ETHERNET)	PAGE: 2/2					
PORT NUMBER(TCP)	8193					
PORT NUMBER(UDP)	8192					
TIME INTERVAL	100					
>						
MDI **** *** ***	12:00:00					
ETHPRM	(OPRT) +					

ETHERNET PARAMETER Screen (2nd Page)

(3) THE ETHERNET PARAMETER Screen has two pages.

You can use the page keys or  $\uparrow$  and  $\downarrow$  keys to scroll the screen. Upon shipment, the pages contain the following data.

	/			~
$\left( \right)$	1st Page	IP ADDRESS	126.0.0.31	
		SUBNET MASK	255.0.0.0	
	2nd Page	PORT NUMBER (TPC)	8193	
		PORT NUMBER (UDP)	8192	
l		TIME INTERVAL	100	
1	\ \			

(Note: The MAC does not require you to set it; it is automatically set.)

- (4) When altering the IP address
  - Correct the "IP ADDRESS" and "SUBNET MASK" data on the 1st page.
     Use the numerical keys and period key (

     ).
  - Normally, the data on the 2nd page are left intact.
  - \* If you have any question or inquiry about the IP address, inquire the network administrator.
- (5) Press the ALTER key to return to the F MENU screen.

# 2-4-3 Disabling to Write the Parameter

Once setting of the IP address is finished, you need to disable to write the parameters.

- (1) Take Steps (1) through (4) in 2-4-1 Enabling to Write the Parameters.
- (2) In the Setting screen, press  $\bigcirc$  and  $\boxed{\text{INPUT}}$  to set WRITE PARAMETER = 0. This disables you to write the parameters. Do not tamper with the other items.
- (3) Press the ALTER key to return to the F MENU screen again.
- (4) Turn on the NC power again.

Now, you are through with setting the IP address for the UUP.

## 2-4-4 PING Test

To see whether the TCP/IP address is correct, it is effective to conduct a test with the PING command from an external personal computer. For the Windows version, the PING command can be input in the DOS windows, "Start," "Program," and "DOS Prompt." For the details, inquire the network administrator.

- Example) When the IP address of the CNC unit is 126.0.0.31, give PING 126.0.0.31 in the PC's command line. This allows you to determine whether the CNC unit's circuit is properly connected.
- (1) When the CNC unit's circuit is properly connected

If properly connected, the time required for response will be displayed in 4 lines or so as shown below. If "Replay ..." is displayed as shown below, it indicates that the circuit is properly connected.

Pinging 126.0.0.31 with 32 bytes of data. Replay from 126.0.0.31: bytes=32 time=5ms TTL=60 Pinging statistics for 126.0.0.31:

.....

(2) When the CNC unit's circuit is improperly connected

If the following message is displayed, it indicates that the circuit is disconnected or the IP address is wrong.

Request timed out. Request timed out. Request timed out. Request timed out. or Destinattion host unreachable. Destinattion host unreachable. Destinattion host unreachable.

### 2-5 Connecting Materials

For Ethernet connections, be sure to use overall shielded Category 5 twisted pair cables (STP cables) in order to improve noise resistance in the FA environment. The following table lists the recommended materials.

Name	Туре	Manufacturer
10BASE-T STP cable (cross) with modular RS45s at both ends	HSTPTC-2P-*-shield (cross)	HITACHI CABLE
10BASE-T STP cable (straight) with modular RS45s at both ends	HSTPTC-2P-*-shield (straight)	HITACHI CABLE
HUB	HCN7500	HITACHI CABLE
10BASE5 cable with N-connectors at both ends	HBN-CX-100-*	HITACHI CABLE
Transceiver cable	HBN-TC-100-*	HITACHI CABLE
10BASE5 transceiver	HBN-200TZ	HITACHI CABLE

Note: \* denotes a dimension in meters.

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